Conceptual Design of a database for a social network

Let's turn back time approximately 8 years. Mark Zuckerberg and his fellow students Eduardo Saverin, Dustin Moskovitz und Chris Hughes were sitting together, planning Facebook. They brainstorm the following requirements:

- For every user a profile is created. There, the following data should be stored
  - name of the user (first, last and username)
  - favorite Bands (a list of Bands that the user likes)
  - political views
  - looking for (e.g. friendship, relationship, same sex relationship, open relationship,...)
- A user (profile) can be friends with other users. The other user needs to agree or decline.
- A user (profile) can have a pin board. There, the user can make pin board entries- either for his/herself or for other users. These entries have a text and/or a date of creation. These entries can have a photo and they can be commented. The comments have a position (order) on the pin board, depending on the time, that it was created.
- When a photo is uploaded, the url through what it can be reached is stored, a description of the picture and the date and time. Users can upload a photo for their profile.
- A user (profile) can create groups. These have a description and pin board entries. Groups are public (open) or not (closed). If they are not, users need to register for a membership, the creator of the group then agrees on or denies the membership. Hence, a “status” of membership (member, not replied, declined) needs to be stored.
- A user (profile) can create events. Events have a description, date, time and they are public or not. For each event, the user can invite other users. The answer of the invited user (participating, not participating, maybe, not answered) needs to be stored. An invitation is a requirement for seeing non-public events.
- Locations (street, nr, postal code, city, country) are needed several times, at least to store the users’ place of living and the location of an event.

Task: Create the ER-model for the description above.