

# Lecture 8: Pole placement and observers

## Outline

- Pole placement in state-space form
- Observers
- Feedback from reconstructed states

# State feedback controller

- Continuous time LTI

$$\dot{x}(t) = Ax(t) + Bu(t)$$

$$y(t) = Cx(t)$$

- Discrete time LTI

$$x(t+1) = Ax(t) + Bu(t)$$

$$y(t) = Cx(t)$$

$$\text{State feedback: } u(t) = -Kx(t) + K_r r(t)$$

Closed-loop continuous time

$$\dot{x}(t) = (A - BK)x(t) + BK_r r(t)$$

Closed-loop discrete time

$$x(t+1) = (A - BK)x(t) + BK_r r(t)$$

- The aim of control is to drive the output  $y$  to a given reference value  $r$ .
- Controller design:
  - Select  $Kr$  so that the steady state output to be equal to the reference value  $r$ .
  - Select  $K$  so that  $A-BK$  corresponds to an asymptotically stable system.
- Stability of the closed-loop system is defined by the eigenvalues of  $A-BK$
- $Kr$  does not affect the stability of the closed-loop system but does affect the steady state values.

# Pole placement by state feedback

- The feedback gain  $K$  can be selected so that  $A-BK$  attains arbitrary pre-defined eigenvalues if and only if the controllability matrix has full rank

$$\text{rank } \mathcal{S}(A, B) = n$$

$$\mathcal{S}(A, B) = \begin{bmatrix} B & AB & \dots & A^{n-1}B \end{bmatrix}$$

- The eigenvalues of  $A-BK$  are the poles of the closed-loop system, i.e. the roots of the characteristic polynomial

$$\alpha_c(A - BK) = \det(sI - A + BK) = 0$$

- The design procedure that places the eigenvalues of  $A-BK$  at a set of desired locations is called pole placement

- Ackermann's formula is used for SISO systems

$$K = \begin{bmatrix} 0 & 0 & \dots & 1 \end{bmatrix} \mathcal{S}(A, B)^{-1} \alpha_c(A)$$

- More advanced algorithms for MIMO system
- If the pair  $(A, B)$  is in controllability canonical form, then the pair  $(A-BK, B)$  is also in controllability canonical form.

# State observers

- The state feedback controller assumes the state vector to be available for measurement.
- The state vector is composed of internal variables that are not necessary measured and their estimates are therefore sought.
- System model is available and can be used for estimation of non-measurable internal variables
- Continuous time:  $\dot{x} = Ax + Bu$   
 $y = Cx$
- Discrete time:  $x(t+1) = Ax(t) + Bu(t)$   
 $y(t) = Cx(t)$   
 $\dot{\hat{x}} = A\hat{x} + Bu; \hat{x}(0) = \hat{x}_0; \hat{x} - \text{state estimate}$
- With known  $A$  and  $B$ , a mathematical model can be fed with the same control signal as the system itself

# State observers, contd.

- State estimation error for the model

$$\begin{aligned}\dot{\hat{x}} &= A\hat{x} + Bu & \dot{e} &= Ae \\ e(t) &= x(t) - \hat{x}(t) & e(t) &= \exp(At)(x_0 - \hat{x}_0)\end{aligned}$$

- When  $A$  has all the eigenvalues in the left half-plane  

$$e(t) \rightarrow 0, t \rightarrow \infty$$
- What to do when  $A$  does not give fast enough convergence or unstable?
- Use feedback!  $e(t)$  cannot be measured but  $Ce(t)$  can be.

$$\begin{aligned}Ce(t) &= Cx(t) - C\hat{x}(t) = y - \hat{y}; \quad \hat{y} = C\hat{x} \\ \dot{e} &= Ae - LCe\end{aligned}$$

- Observer:

•Continuous time

$$\dot{\hat{x}} = A\hat{x} + Bu + L(y - \hat{y})$$

•Discrete time

$$\hat{x}(t+1) = A\hat{x}(t) + Bu(t) + L(y(t) - \hat{y}(t))$$

# Design of state observers

- The feedback gain  $L$  is selected to make the state estimation error to go to zero asymptotically

$$\dot{e} = (A - LC)e$$

$$e(t+1) = (A - LC)e(t)$$

- Design problem: choose  $L$  so that all eigenvalues of  $A-LC$  are within the stability domain.

- Note: any square matrix  $A$  has the same eigenvalues as  $A^T$ .

$$\det(sI - A + LC) = \det(sI - A^T + C^T L^T) = 0$$

- Controller: If  $(A,B)$  is a controllable pair then the eigenvalues of  $A-BK$  can be assigned arbitrarily by the choice of  $K$ .
- Observer: If  $(A,C)$  is an observable pair then the eigenvalues of  $A-LC$  can be assigned arbitrarily by the choice of  $L$ .
- If  $(A,B)$  is an controllable pair then  $(A^T, B^T)$  is an observable pair.
- Observer design can therefore be reduced to controller design by pole placement in  $A^T-C^T L^T$  that gives the value of  $L$ .

# Feedback from reconstructed states

- Plant in state space form:

$$\begin{aligned}\dot{x} &= Ax + Bu & x(t+1) &= Ax(t) + Bu(t) \\ y &= Cx & y(t) &= Cx(t)\end{aligned}$$

- Observer to estimate the states from the output

$$\dot{\hat{x}} = A\hat{x} + Bu + L(y - \hat{y}) \quad \hat{x}(t+1) = A\hat{x}(t) + Bu(t) + L(y(t) - \hat{y}(t))$$

- Feedback stabilizing controller from estimated states:

$$u(t) = -K\hat{x}(t)$$

- Feedback stabilizing controller with reference signal

$$u(t) = -Kx(t) + K_r r(t)$$

- The closed-loop system:

$$\begin{aligned}\dot{x} &= Ax + Bu & x(t+1) &= Ax(t) + Bu(t) \\ \dot{e} &= (A - LC)e & e(t+1) &= (A - LC)e(t)\end{aligned}$$

# Feedback from reconstructed states, contd

- Closed-loop system in state-space form

$$\begin{bmatrix} \dot{x}(t) \\ \dot{e}(t) \end{bmatrix} = \begin{bmatrix} A - BK & BK \\ 0 & A - LC \end{bmatrix} x(t) + \begin{bmatrix} BK_r \\ 0 \end{bmatrix} r(t)$$

$$y(t) = [C \quad 0] x(t)$$

- Transfer function  $Y(s)=W(s)R(s)$       $W(s) = C(sI - A + BK)^{-1}BK_r$
- The state estimation error is not controllable but observable
- Characteristic polynomial of the closed-loop system
 
$$\det(sI - A + BK) \det(sI - A + LC) = 0$$

- The closed-loop system is stable whenever the following systems are stable:

$$\dot{e} = (A - LC)e \qquad \dot{x} = (A - BK)x$$

- The dynamics of the observer should be faster than the dynamics of the state feedback controller to alleviate the impact of the state estimation error on the controller performance



# Summary

- For a controllable LTI system with measurable state vector its dynamics can be arbitrarily changed by a static state feedback.
- For an observable system, all the state variables can be estimated from measurements of the input and the output by an observer.
- For an observable and controllable system, its dynamics can be arbitrarily changed by feeding back the estimates of the state variables provided by a state observer.
- The observer and controller design in an observer-based controller should be performed so that the observer dynamics is much faster than the controller dynamics.