# **Cryptology** introduction

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### **Administrativia**

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> Web http://www.it.uu.se/edu/course/homepage/ secure/vt08 (or search for "crypto" on the front page).

Language in English, men prata svenska om ni tycker det är besvärligt!

### Adm. cont.

Litterature Stinson: *Cryptology - theory and practise* (3rd ed) Examination

- Two labs: breaking and implementing ciphers
- PM + presentation: write a short PM on an interesting subject, present to class.
- Final exam.

Plus exercises, mathematical and practical.

### **Overview**

- introduction & motivation
- basic theory
- symmetric, shared-key, ciphers
- asymmetric, public-key, ciphers
- key management & agreement
- digital signatures, data integrity

Theory throughout, mixed with practical examples and exercises.

### Laborations

Labs to be done in groups of two, preferred language C/C++ (can be discussed).

- 1 Vigenère cryptanalysis: break a cipher which was considered unbreakable for hundreds of years
- Public-key cryptography: implement the RSA algorithm for public-key crypto

# **Computer Insecurity: concepts**

Asset: (tillgång) hardware, software, data, information,

reputation...

Vulnerability: (svaghet) weaknesses in

design/implementation/procedure which may be

exploited to cause loss/harm to assets

Threat: (hot) set of circumstances/actions which

potentially cause loss/harm to assets

Attack: exploit of vulnerability

Control: action, device, procedure, technique which

removes (or reduces) vulnerability

A threat is blocked by control of a vulnerability.

### **Basic threats**

- interception: unauthorized access to information
- interruption: unavailability of authorised access (delete, destruct etc)
- modification: unauthorised (or not)
- fabrication: unauthorised, (inject data, falsifications, etc)

Give examples of attacks on computer security, try to classify the threats.

# Aspects/goals of computer security

Confidentiality: prevent unauthorised disclosure of information

Integrity: prev. unauth. modification of info

Availability: prevent unauthorised withholding of info (or

resources)

plus accountability, authenticity, trust, risk, privacy, anonymity, reliability, dependability...

# Policy and mechanism

### Policy

- specifies what security we want to achieve, e.g., "only teachers can set the grades of students", "only the owner of an object can grant permissions for others to that object"
- can be used to formalise the goals

#### Mechanism

- the methods which can be used to fulfill the policy requirements; the "implementation" of security
- can also be formalised

The mechanisms should enforce the policy. Validate formally if/when possible.

### **Mechanisms**

Example: direct access control.

- capability lists: what may a given subject do to which objects? Cf. tickets, memory protection
- access control lists: which subjects may do what to a given object? Cf. invitation list, file protection

### **Mechanisms**

Example: information flow control.

Direct access control does not handle everything: (example).

- Need to analyse how information flows, and
- to control the information flows.

Examples: Bell-LaPadula system, Chinese Wall system.

### **Mechanisms**

Example: cryptography.

Can be used to encode data so that

- it can not be read by the wrong subject (confidentiality)
- it can not be sent by the wrong subject (authenticity)
- it can not have been modified (integrity)

# Cryptography

symmetric: the same (secret) key is used for both encryption

and decryption

asymmetric: two different keys are used for encryption and

decryption

protocols: e.g. for authentication, confidentiality, key

distribution, etc.

# Symmetric cryptography

Encryption and decryption use the same key.

- the key must be known to both sender and receiver
- key distribution problems to solve

Can be implemented very efficiently (e.g. in hardware).

Example algorithms: Cæsar, Vigenère, DES, IDEA, Blowfish, AES...

# **Asymmetric cryptography**

Encryption and decryption use *different* keys.

- keys come in pairs: "inverses" of each other
- one is used for encryption, the other for decryption
- one can not be computed from the other

Public-key cryptography:

- each user has a key pair: one is public, one is private
- no shared secrets
- less problems with key distribution, but still exist

Much slower than symmetric cryptography. Often used in combination, e.g. to distribute a shared key.

Examples: RSA (Rivest-Shamir-Adleman), Diffie-Hellman.

# **Cryptographic protocols**

Example: using public-key crypto to distribute shared key for symmetric crypto.

- A creates random symmetric key k; encrypts it with the public key of B
- A sends it to B (over a public channel)
- 3 Only *B* can decrypt it (using the corresponding private key)
- The key *k* can then be used for efficient confidential communication between *A* and *B* ("session key")

# **Digital signatures**

A signature for a message is a hash value ("checksum") of the message, encrypted with the sender's private key.

- everyone can decrypt the checksum and verify that it matches the message – using the public key
- only the sender could have encrypted the checksum using the private key

# Using security mechanisms

Using security mechanisms in computing should as natural(?) as e.g.

- locking your door when you're not home (but an unlocked door is not an invitation for anyone)
- using sealed envelopes for sensitive messages (rather than open postcards)
- not using open radio communication for private communication (e.g. GSM encryption)

Not always easy to use. Compare your experience with your parents'?

Exercise: get a certificate for secure email (signed, encrypted). See course web for instructions.