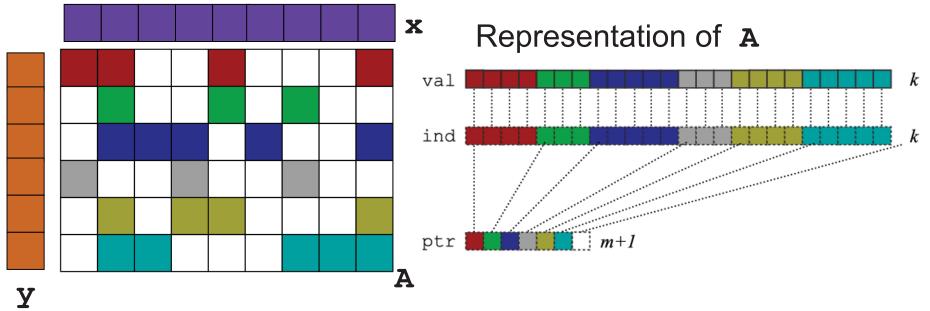
### SpMV in Compressed Sparse Row (CSR) Format

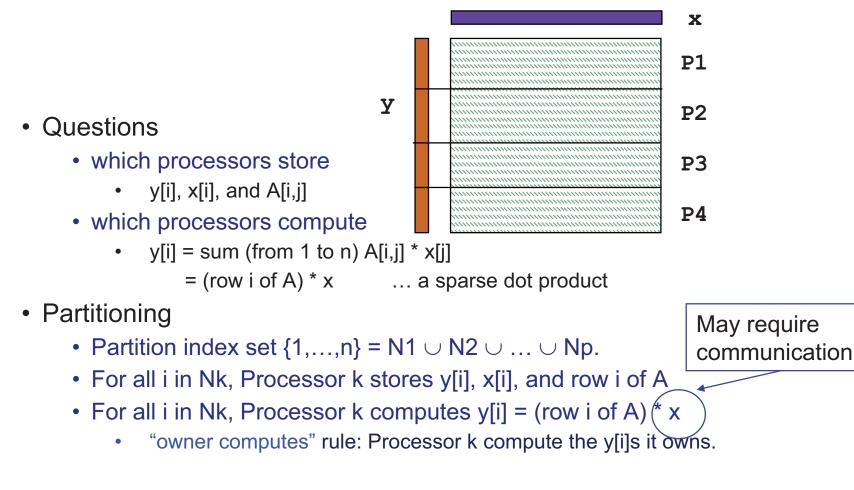
#### CSR format is one of many possibilities



Matrix-vector multiply kernel:  $y(i) \leftarrow y(i) + A(i,j) \cdot X(j)$ 

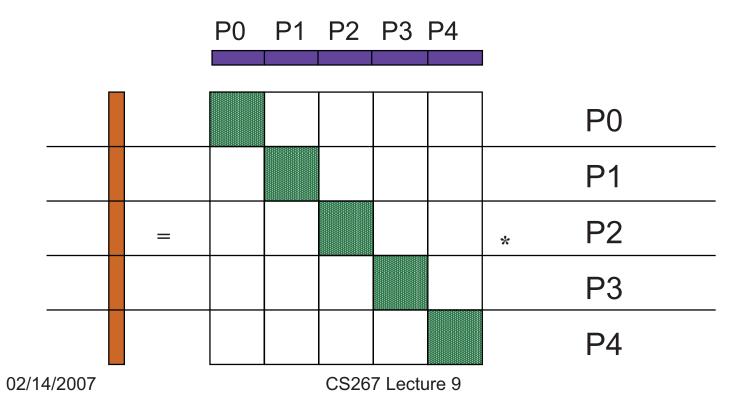
## Parallel Sparse Matrix-vector multiplication

• y = A\*x, where A is a sparse n x n matrix



### Matrix Reordering via Graph Partitioning

- "Ideal" matrix structure for parallelism: block diagonal
  - p (number of processors) blocks, can all be computed locally.
  - If no non-zeros outside these blocks, no communication needed
- Can we reorder the rows/columns to get close to this?
  - Most nonzeros in diagonal blocks, few outside

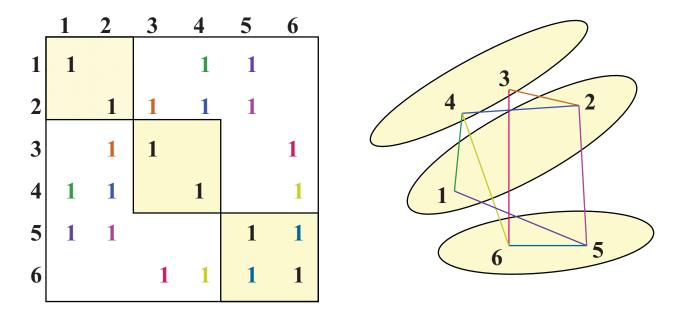


## **Goals of Reordering**

- Performance goals
  - balance load (how is load measured?).
    - Approx equal number of nonzeros (not necessarily rows)
  - balance storage (how much does each processor store?).
    - Approx equal number of nonzeros
  - minimize communication (how much is communicated?).
    - Minimize nonzeros outside diagonal blocks
    - Related optimization criterion is to move nonzeros near diagonal
  - improve register and cache re-use
    - Group nonzeros in small vertical blocks so source (x) elements loaded into cache or registers may be reused (temporal locality)
    - Group nonzeros in small horizontal blocks so nearby source (x) elements in the cache may be used (spatial locality)
- Other algorithms reorder for other reasons
  - Reduce # nonzeros in matrix after Gaussian elimination
  - Improve numerical stability

## **Graph Partitioning and Sparse Matrices**

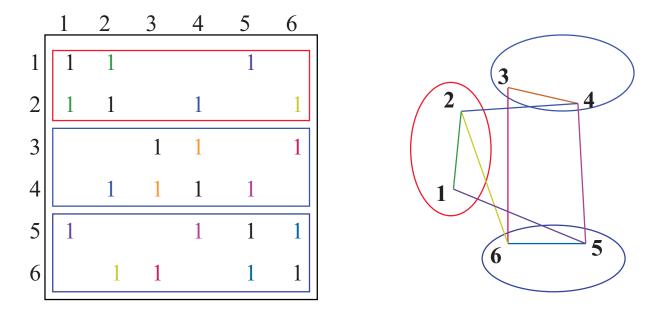
• Relationship between matrix and graph



- Edges in the graph are nonzero in the matrix: here the matrix is symmetric (edges are unordered) and weights are equal (1)
- If divided over 3 procs, there are 14 nonzeros outside the diagonal blocks, which represent the 7 (bidirectional) edges

# **Graph Partitioning and Sparse Matrices**

• Relationship between matrix and graph



- A "good" partition of the graph has
  - equal (weighted) number of nodes in each part (load and storage balance).
  - minimum number of edges crossing between (minimize communication).
- Reorder the rows/columns by putting all nodes in one partition together.