

# Disjointness Domains for Fine-Grained Aliasing

LOCAL + STATIC REASONING ABOUT SHARED MUTABLE STATE

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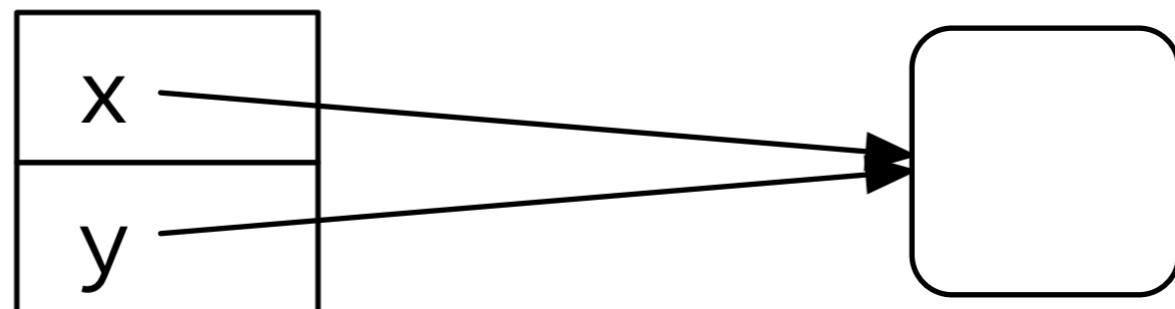
Dave Clarke  
Tobias Wrigstad

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UPPSALA UNIVERSITY

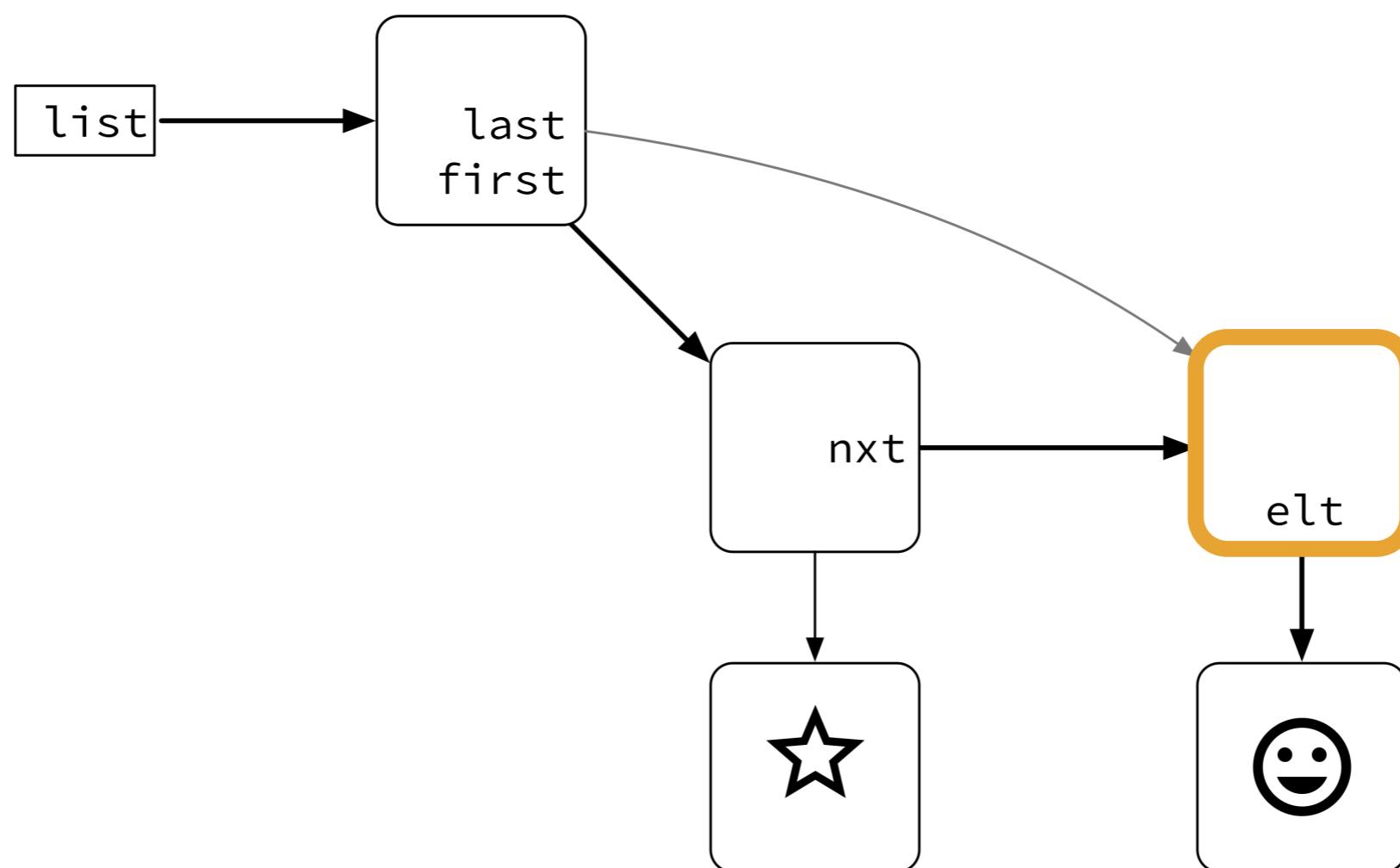
# Aliasing

$$x \equiv y$$



# Aliasing

## list.first.nxt

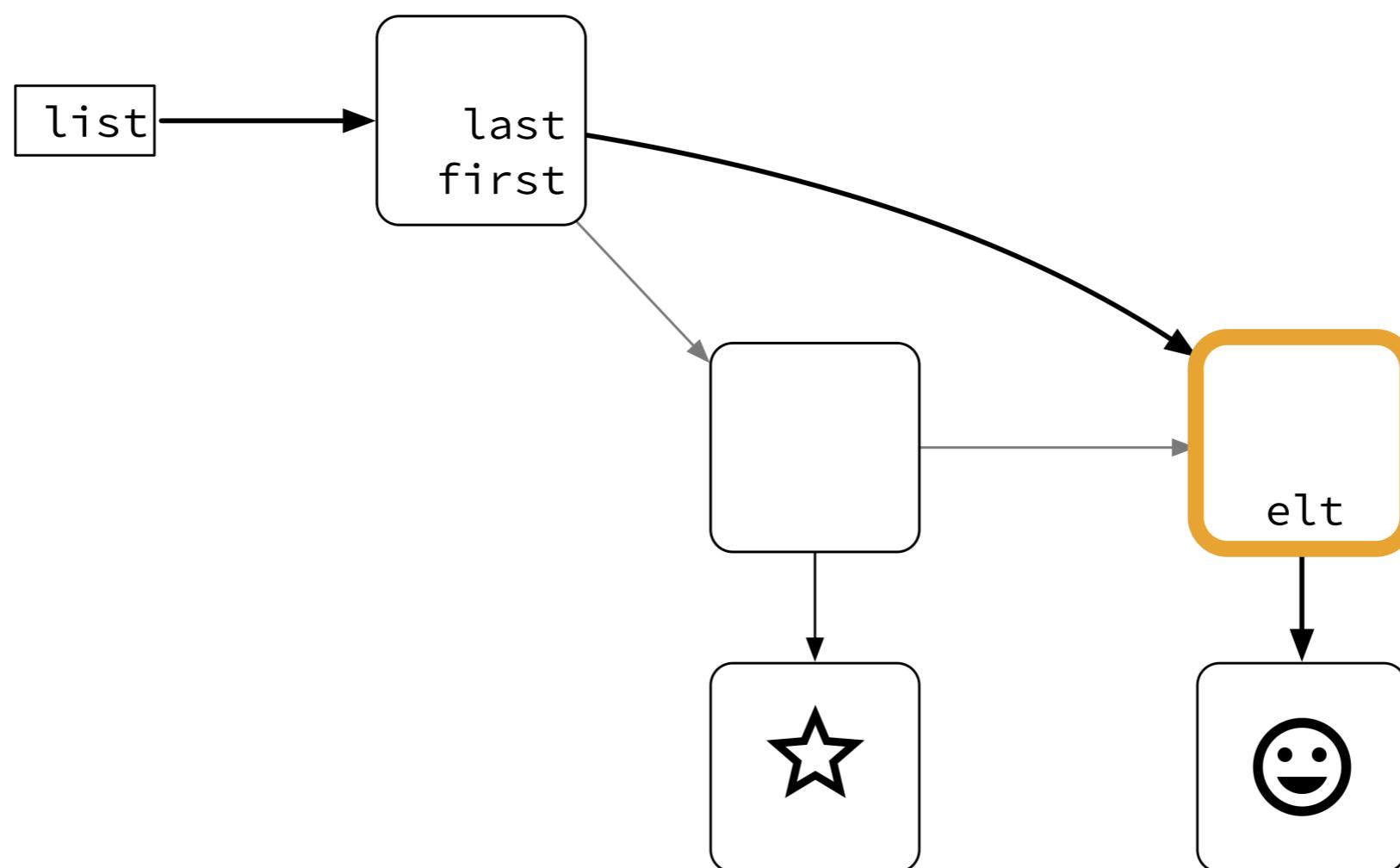


# Aliasing

`list.first.nxt`

$\equiv$

`list.last`



# Aliasing: Blessing/Curse

# Three Examples

	Aliased	Unaliased
(CORRECTNESS	?	?
PARALLELISM	?	?
EXPRESSIVITY	?	?

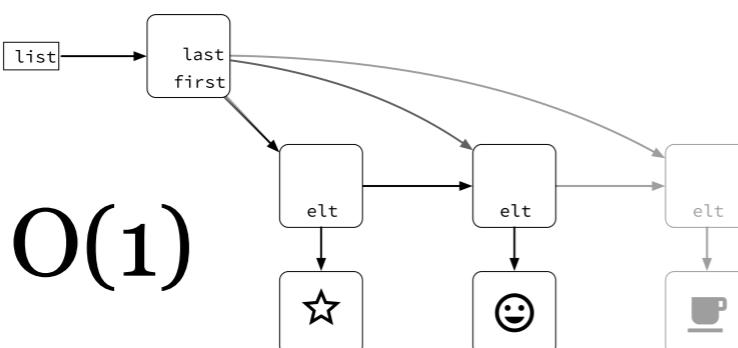
# Three Examples

	Aliased	Unaliased
x.close(); y.read();	?	?
PARALLELISM	?	?
EXPRESSIVITY	?	?

# Three Examples

	Aliased	Unaliased
x.close(); y.read();	?	?
x.set(12)    y.set(13)	?	?
EXPRESSIVITY	?	?

# Three Examples

	Aliased	Unaliased
<code>x.close();</code> <code>y.read();</code>	?	?
<code>x.set(12)    y.set(13)</code>	?	?
$O(1)$ 	?	?

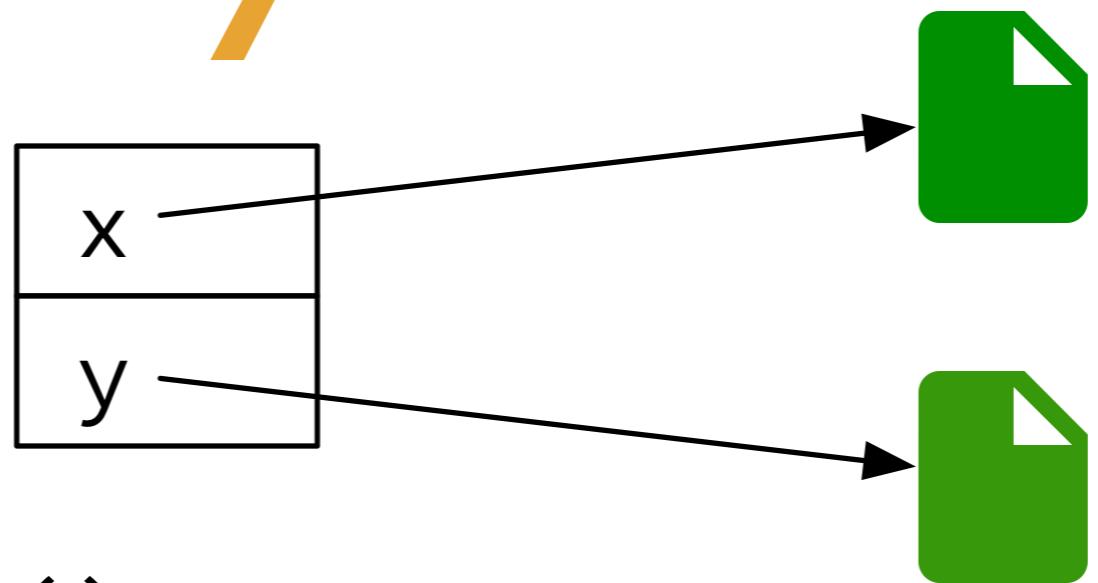
DESIGN OPTION No. 1:

All Vars/Fields  
May Alias

# All Vars May Alias

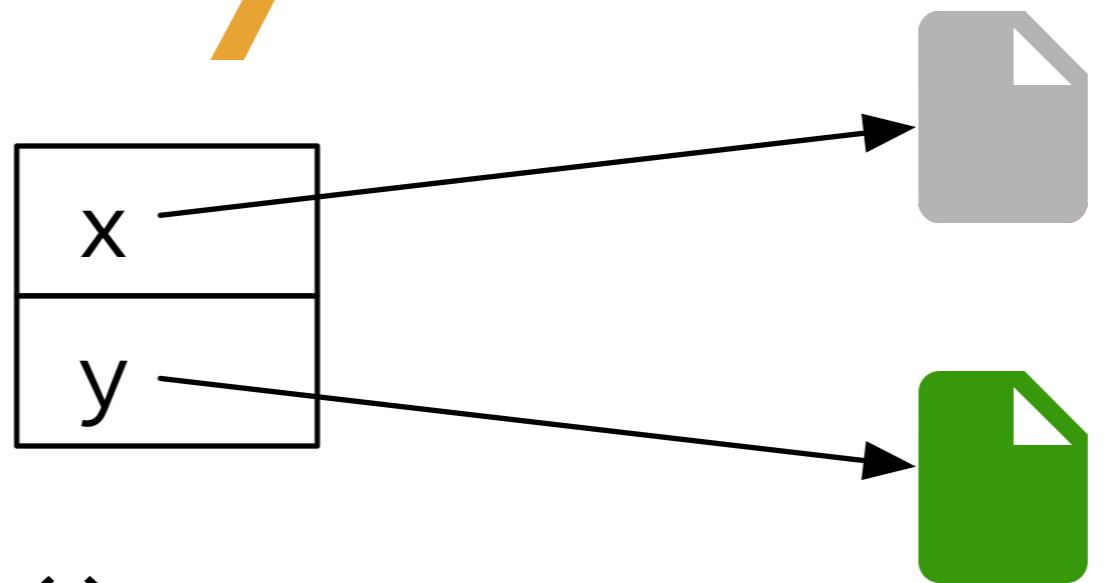
```
x.close();  
y.read();
```

# All Vars May Alias



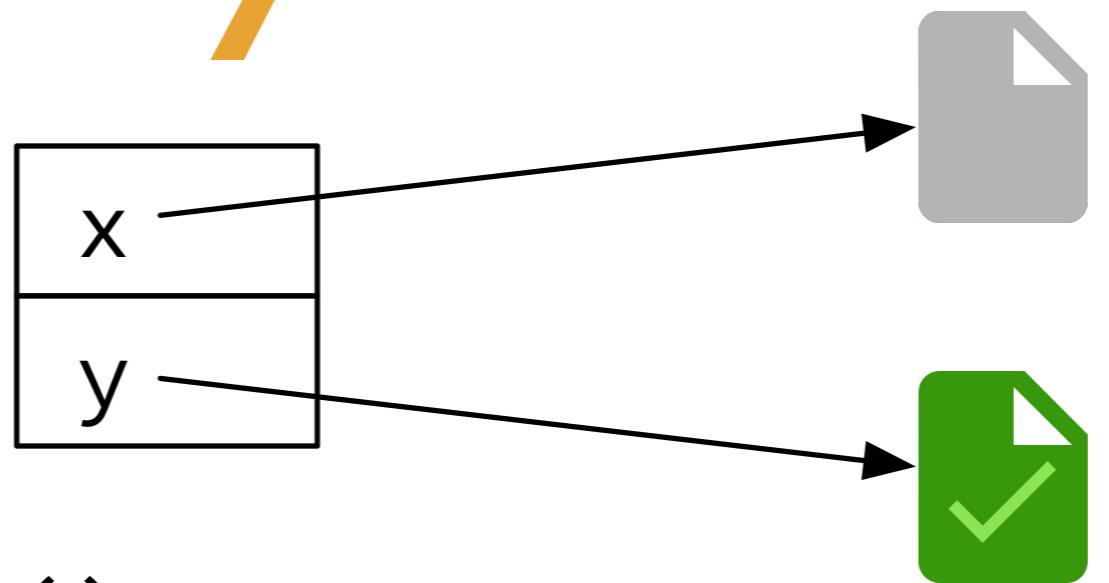
```
x.close();  
y.read();
```

# All Vars May Alias



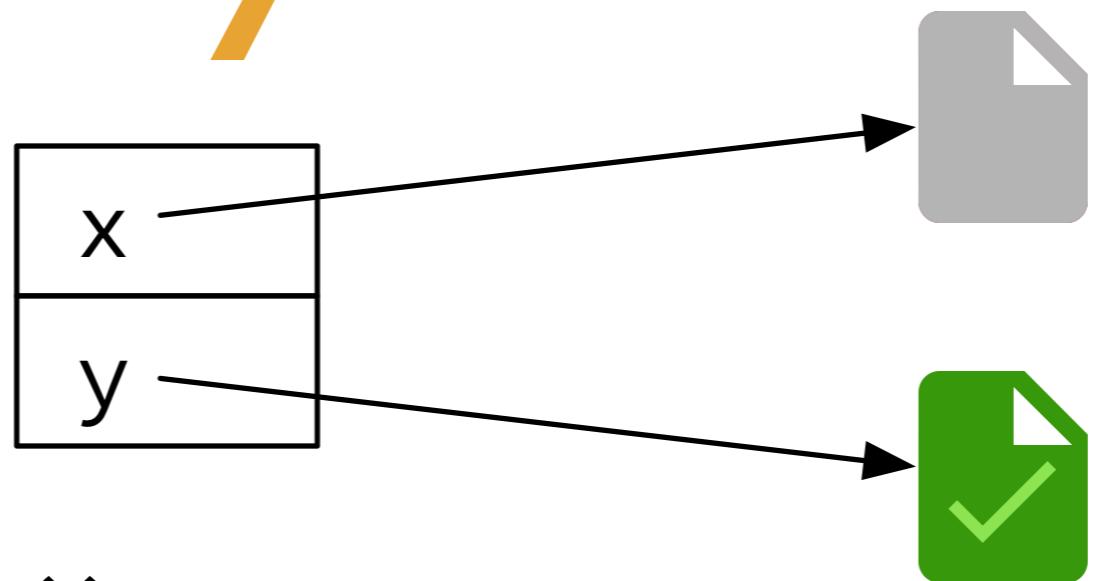
```
x.close();  
y.read();
```

# All Vars May Alias

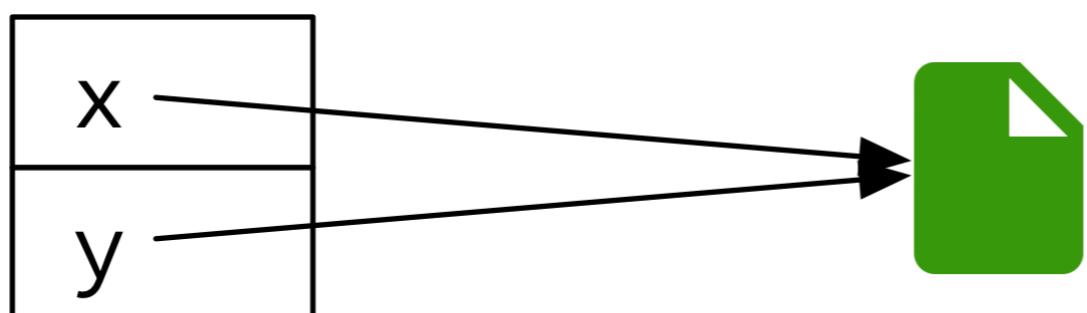


```
x.close();  
y.read();
```

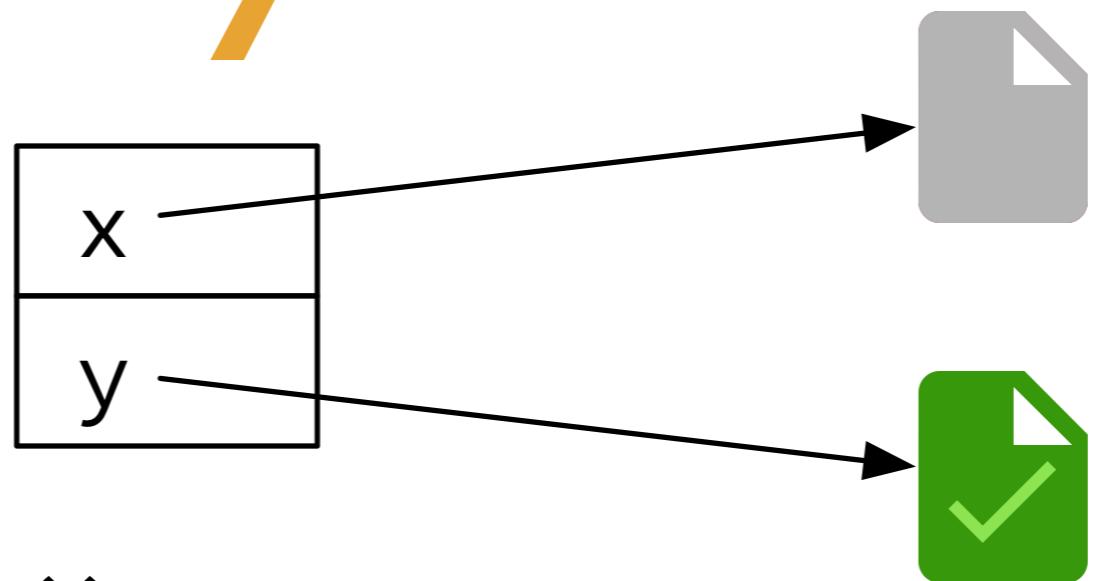
# All Vars May Alias



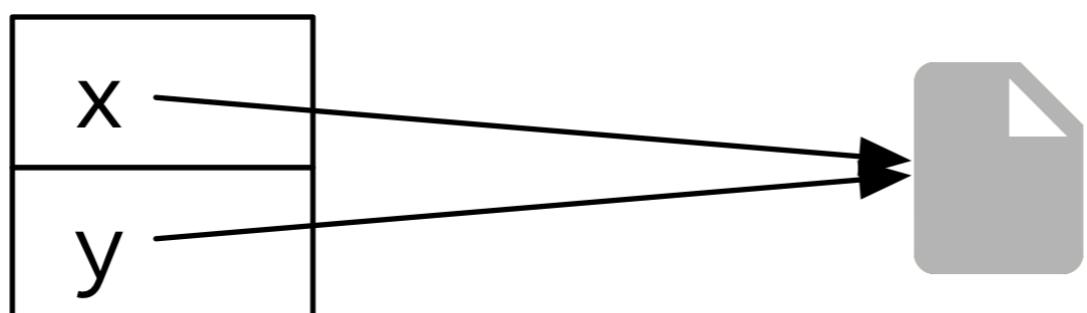
```
x.close();  
y.read();
```



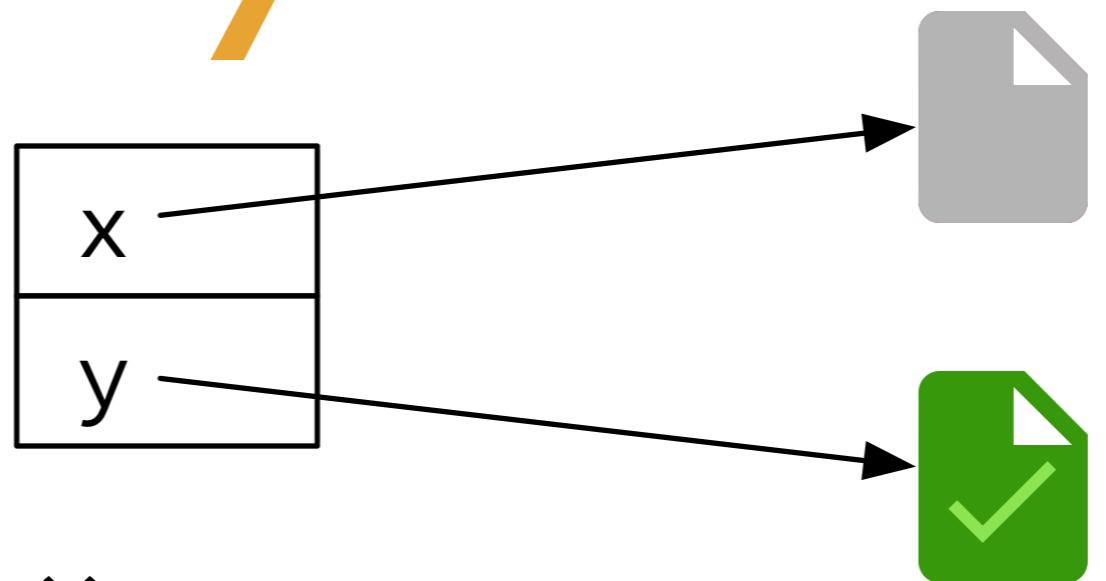
# All Vars May Alias



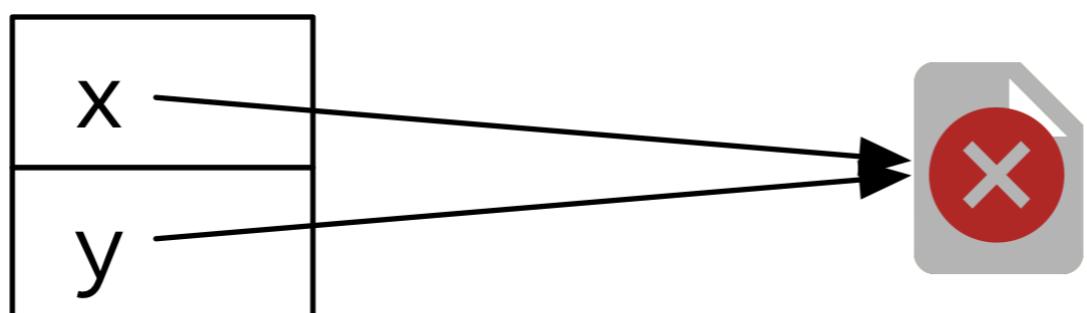
```
x.close();  
y.read();
```



# All Vars May Alias



```
x.close();  
y.read();
```

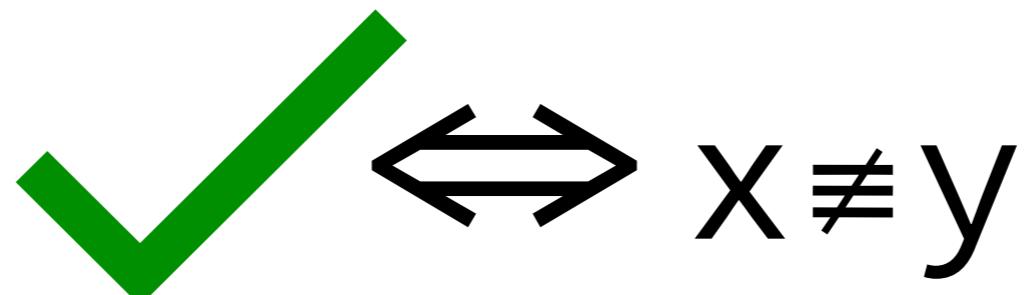


# All Vars May Alias

```
x.close();  
y.read();
```

# All Vars May Alias

```
x.close();  
y.read();
```



# All Vars May Alias

```
def closeRead(x, y) {  
    x.close();  
    y.read();  
}
```

# All Vars May Alias

```
if(---){  
    ---;  
    closeRead(a,b);  
    ---;  
}  
closeRead(r,s);  
    ---;
```

```
def closeRead(x, y) {  
    x.close();  
    y.read();  
}
```

# All Vars May Alias

```
if(---){  
    ---;  
    closeRead(a,b);  
    ---;  
}  
closeRead(r,s);  
---;
```

```
while (---) {  
    closeRead(v,w);  
}  
---;
```

```
def closeRead(x, y) {  
    x.close();  
    y.read();  
}
```

# All Vars May Alias

```
if(---){  
    ---;  
    closeRead(a,b);  
    ---;  
}  
closeRead(r,s);  
---;
```

```
while (---) {  
    closeRead(v,w);  
}  
---;
```

```
def closeRead(x, y) {  
    x.close();  
    y.read();  
}
```

```
if (---);  
    ---;  
}  
closeRead(t,u);
```

# All Vars May Alias

```
if(---){  
    ---;  
    closeRead(a,b);?  
}  
closeRead(r,s);  
---;
```

```
while (---) {  
    closeRead(v,w);  
}  
---;
```

```
def closeRead(x, y) {  
    x.close();  
    y.read();  
}
```

```
if (---);  
---;  
closeRead(t,u);  
}
```

# All Vars May Alias

```
if(---){  
    ---;  
    closeRead(a,b);?  
    ---;  
}  
closeRead(r,s);?  
    ---;
```

```
while (---) {  
    closeRead(v,w);  
}  
    ---;
```

```
def closeRead(x, y) {  
    x.close();  
    y.read();  
}
```

```
if (---);  
    ---;  
}  
closeRead(t,u);
```

# All Vars May Alias

```
if(---){  
    ---;  
    closeRead(a,b);?  
    ---;  
}  
closeRead(r,s);?  
    ---;
```

```
while (---) {  
    closeRead(v,w);?  
}  
    ---;
```

```
def closeRead(x, y) {  
    x.close();  
    y.read();  
}
```

```
if (---);  
    ---;  
}  
closeRead(t,u);
```

# All Vars May Alias

```
if(---){  
---;  
closeRead(a,b);?  
---;  
}  
closeRead(r,s);?  
---;
```

```
while (---) {  
    closeRead(v,w);?  
}  
---;
```

```
def closeRead(x, y) {  
    x.close();  
    y.read();  
}
```

```
if (---;)  
---;  
closeRead(t,u);?
```

# All Vars May Alias

```
if(---){  
    ---;  
    closeRead(a,b);?  
    ---;  
}  
closeRead(r,s);?  
    ---;
```

```
while (---) {  
    closeRead(v,w);?  
}  
    ---;
```

```
def closeRead(x, y) {  
    x.close();  
    y.read();  
}
```

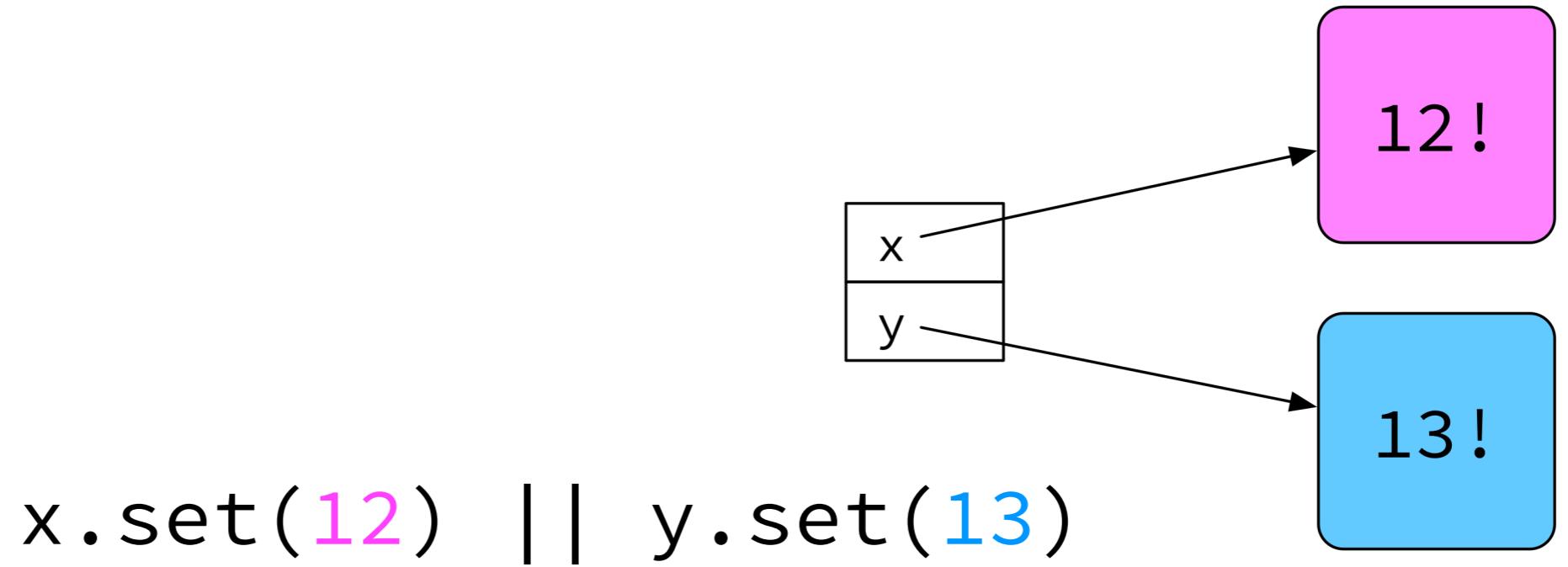
```
if (---;)  
    ---;  
}  
closeRead(t,u);?
```



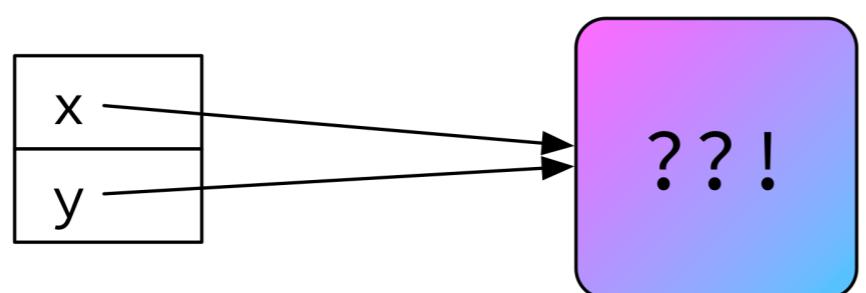
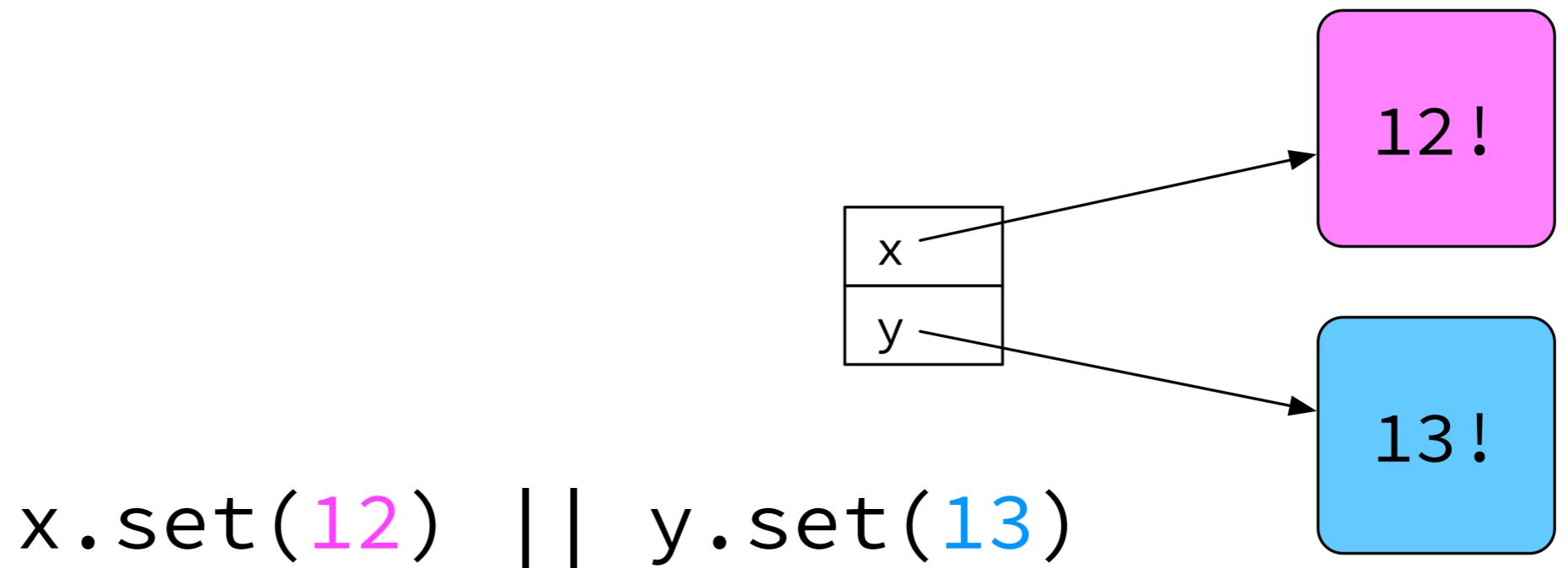
# All Vars May Alias

```
x.set(12) || y.set(13)
```

# All Vars May Alias



# All Vars May Alias

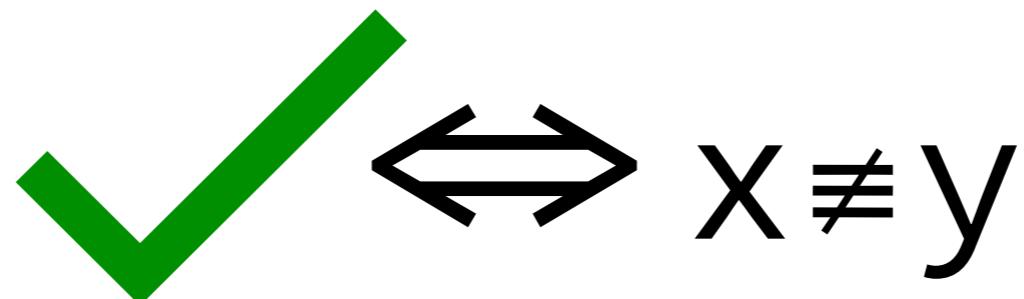


# All Vars May Alias

```
x.set(12) || y.set(13)
```

# All Vars May Alias

```
x.set(12) || y.set(13)
```



# All Vars May Alias

```
def setPar(x, y) {  
    x.set(12) || y.set(13);  
}
```

# All Vars May Alias

```
if ( _____ ) {  
    _____;  
    setPar(t,u);  
}
```

```
while ( _____ ) {  
    setPar(v,w);  
}  
_____;
```

```
def setPar(x, y) {  
    x.set(12) || y.set(13);  
}
```

```
if( _____ ){  
    _____;  
    setPar(a,b);  
    _____;  
}  
setPar(r,s);  
_____;
```

# All Vars May Alias

```
if ( _____ ) {  
    _____;  
    setPar(t,u);  
}
```

```
while ( _____ ) {  
    setPar(v,w);  
}  
_____;
```

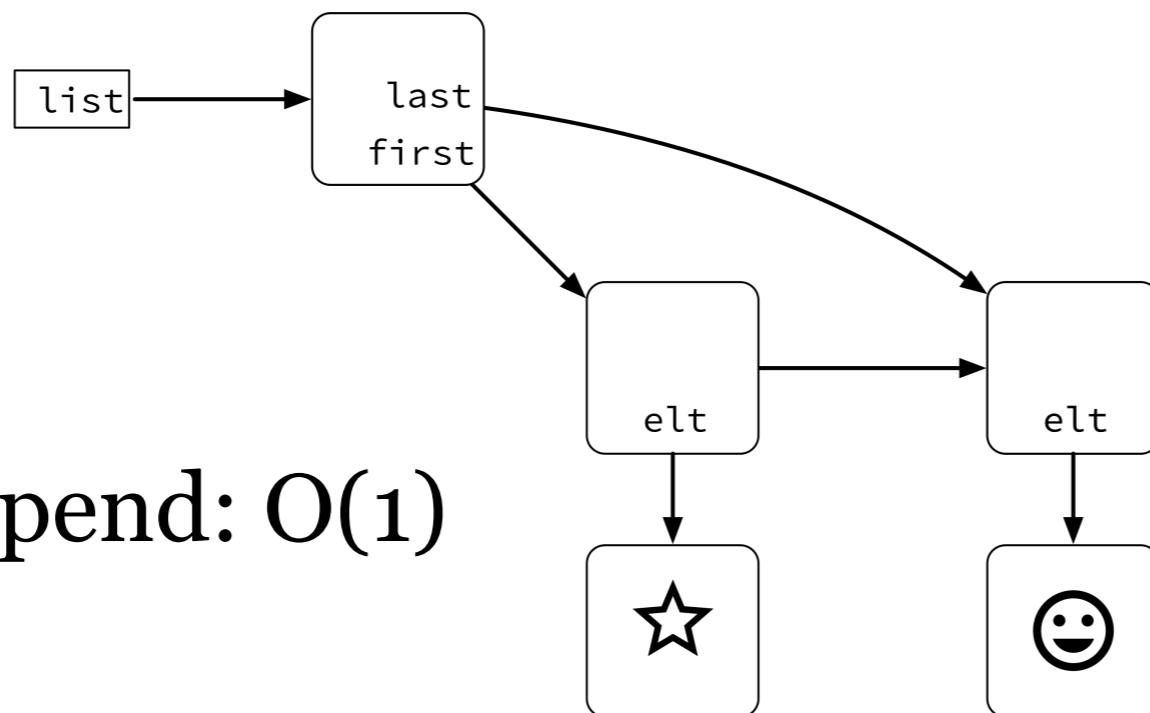
```
def setPar(x, y) {  
    x.set(12) || y.set(13);  
}
```

```
if( _____ ){  
    _____;  
    setPar(a,b);  
    _____;  
}  
setPar(r,s);  
_____;
```



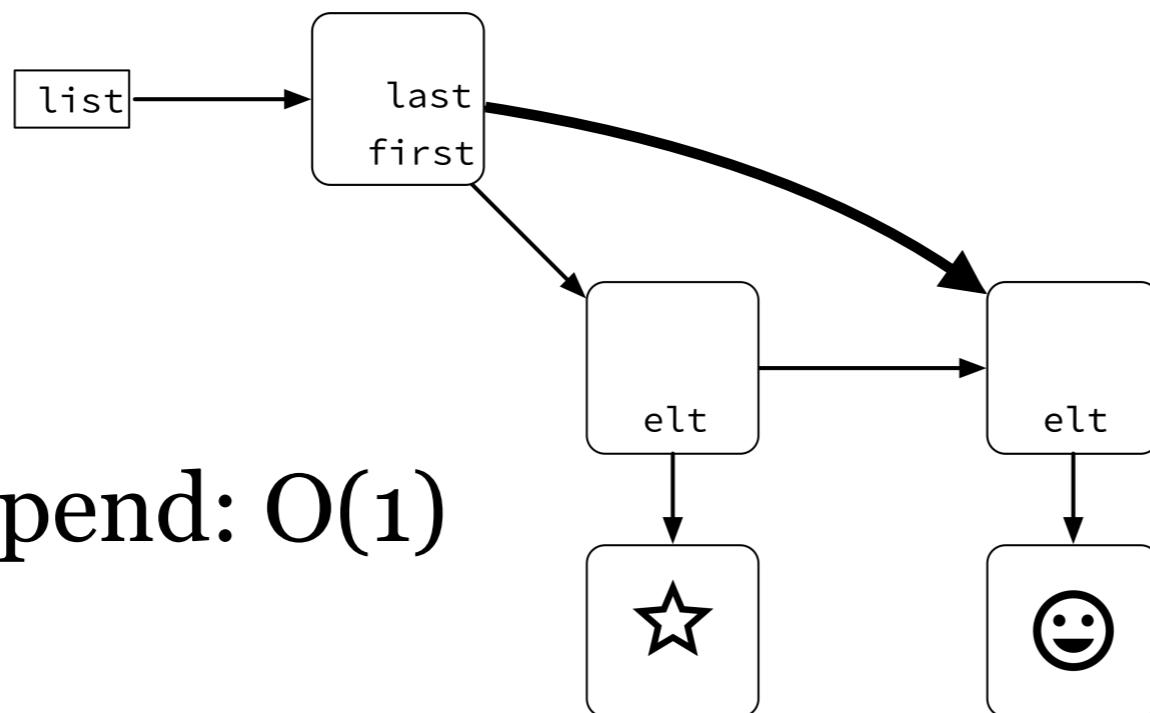
# All Vars May Alias

List append: O(1)



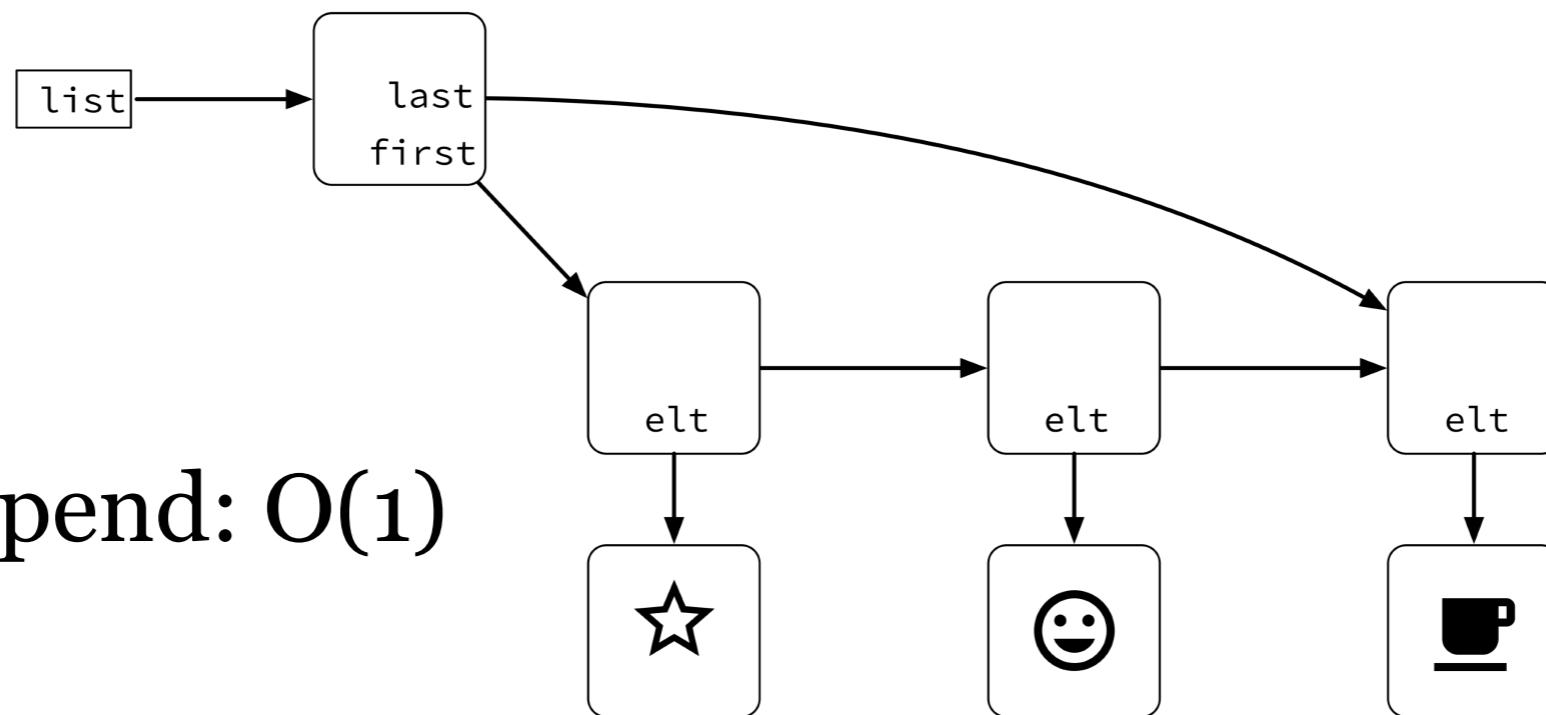
# All Vars May Alias

List append: O(1)



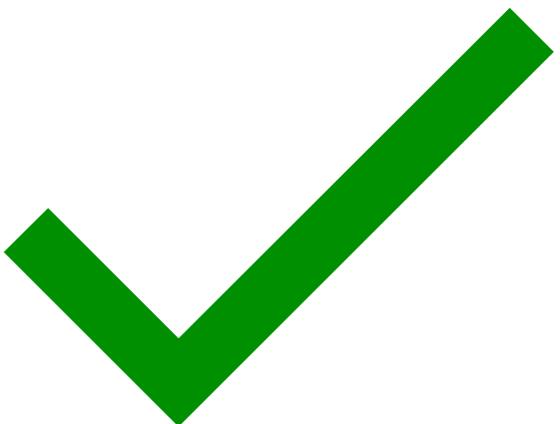
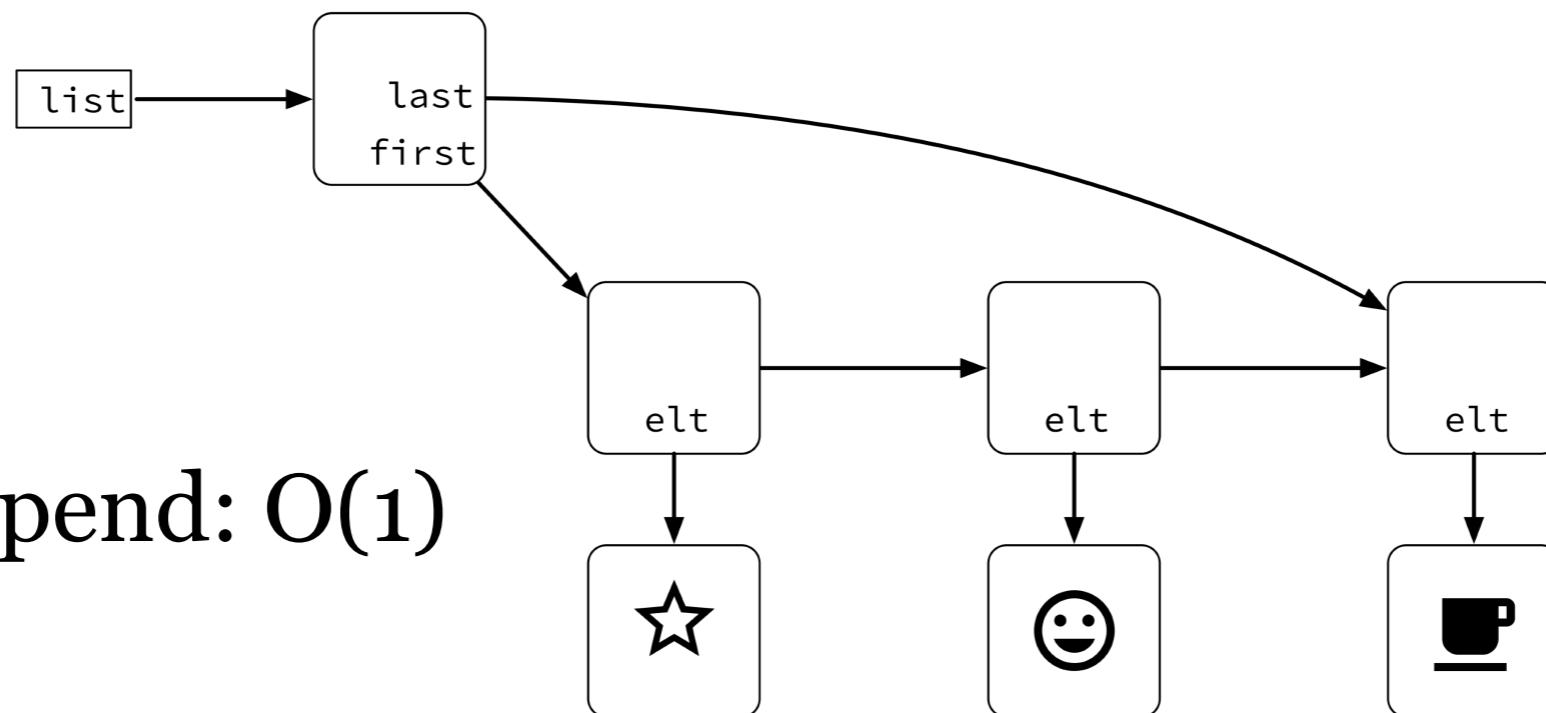
# All Vars May Alias

List append: O(1)



# All Vars May Alias

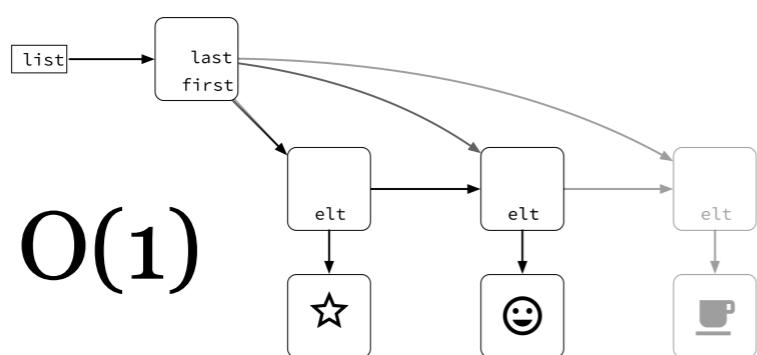
List append: O(1)



# Aliased

x.close();  
y.read();

x.set(12) || y.set(13)



Aliased

Unaliased

# Aliased

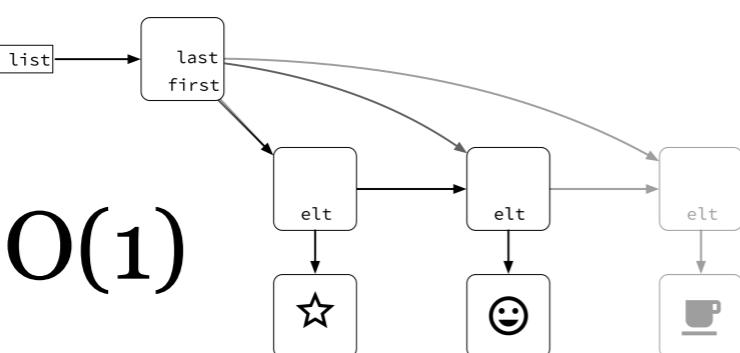
x.close();  
y.read();

Aliased



x.set(12) || y.set(13)

Unaliased



# Aliased

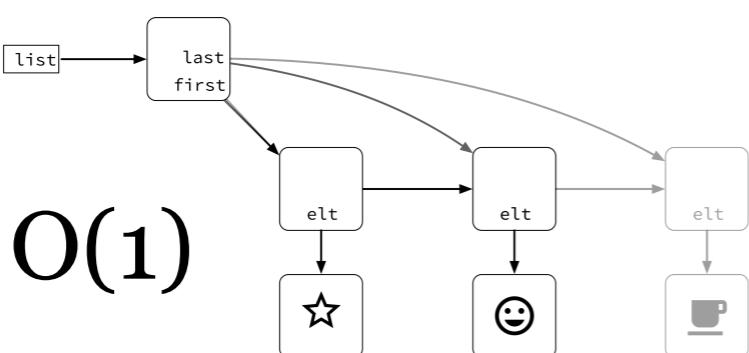
x.close();  
y.read();

Aliased



x.set(12) || y.set(13)

Unaliased



# Aliased

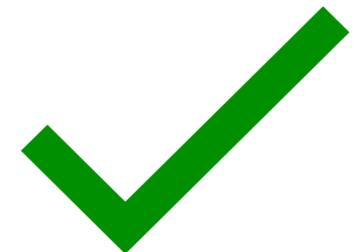
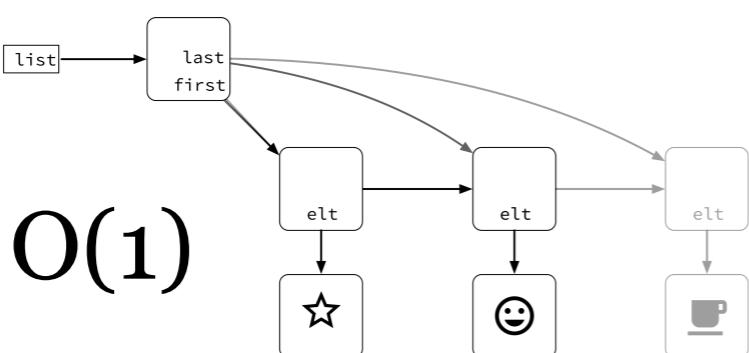
`x.close();  
y.read();`

Aliased



`x.set(12) || y.set(13)`

Unaliased

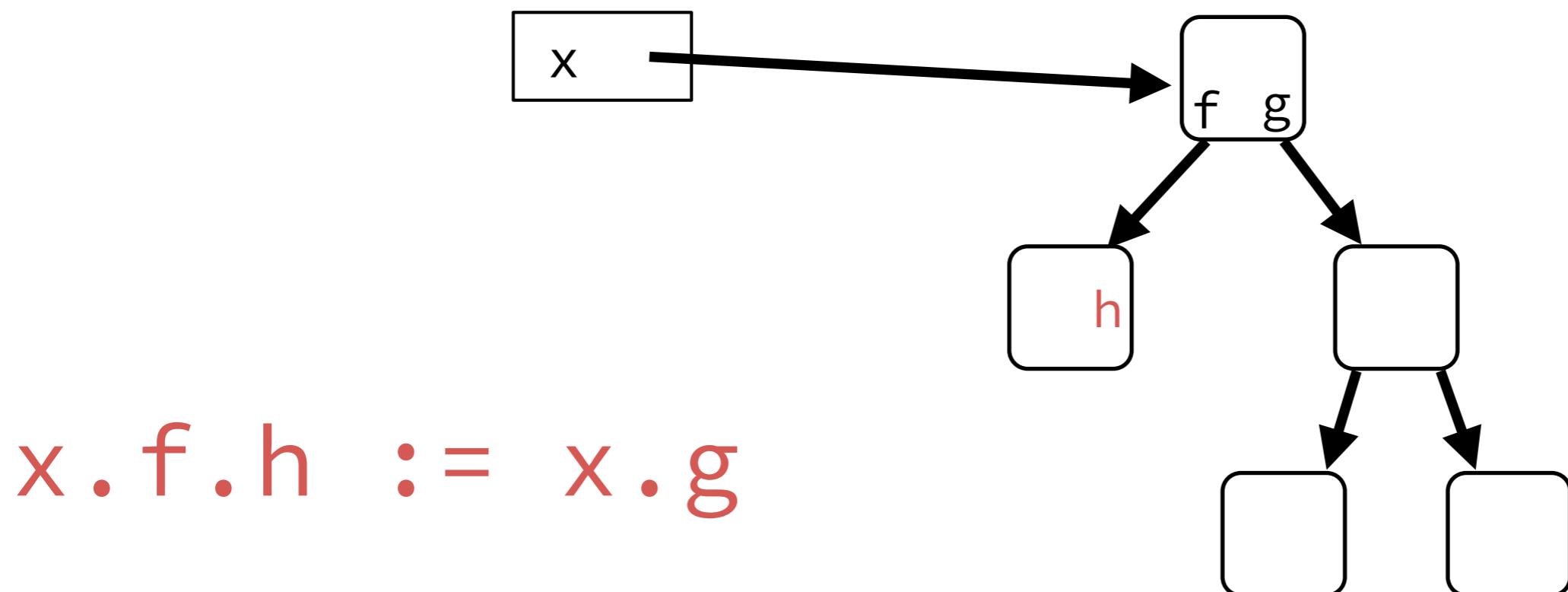


DESIGN OPTION No. 2:

No Vars/Fields  
May Alias

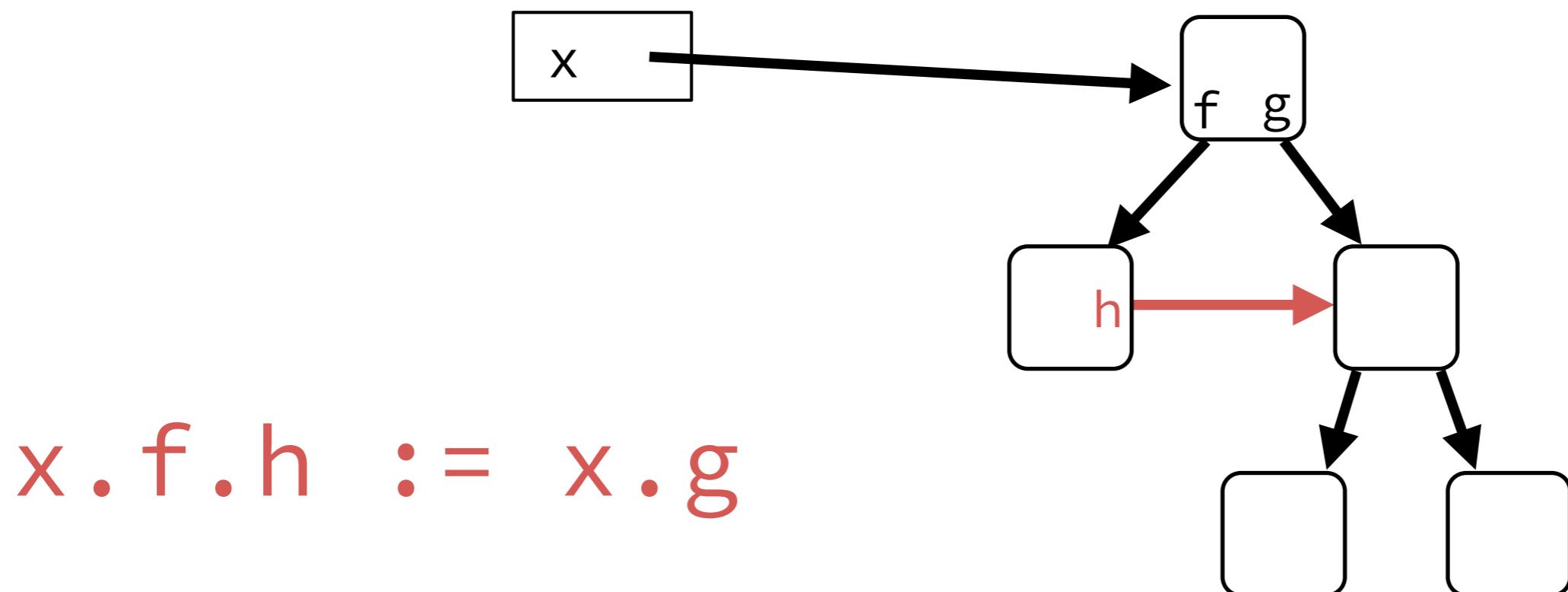
# No Vars May Alias

“Unique References”



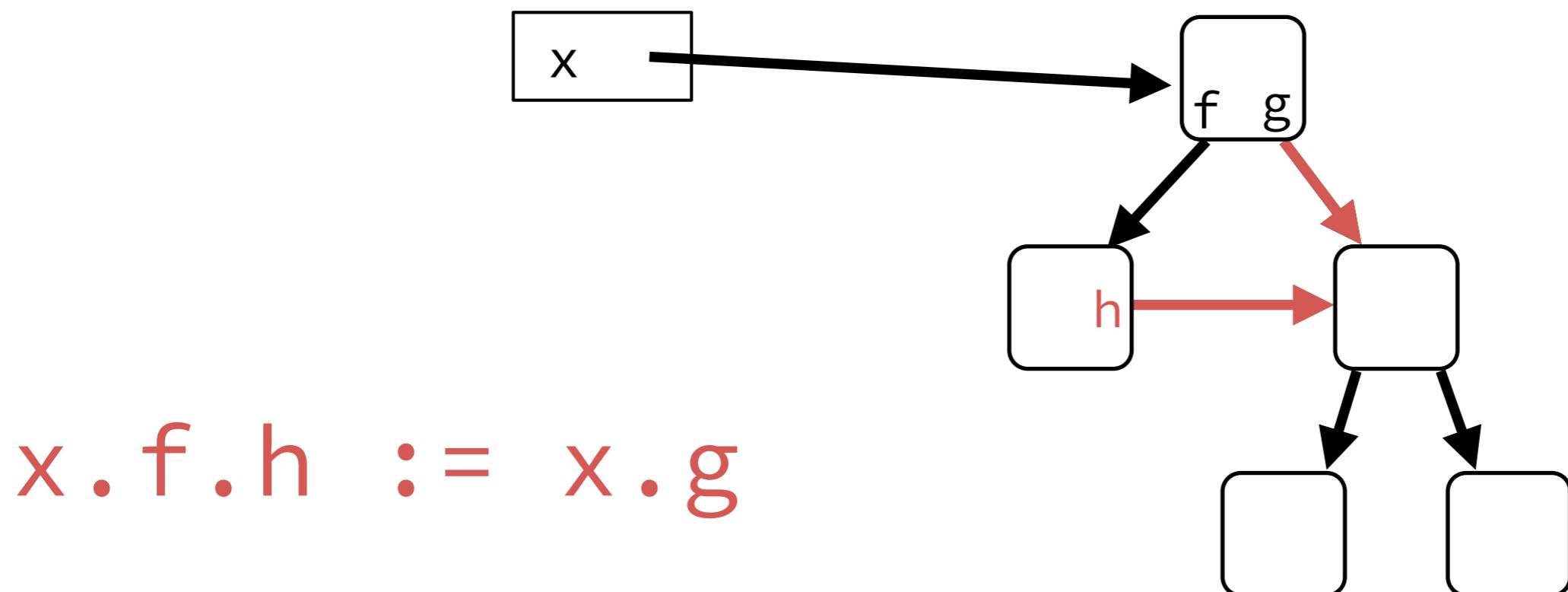
# No Vars May Alias

“Unique References”



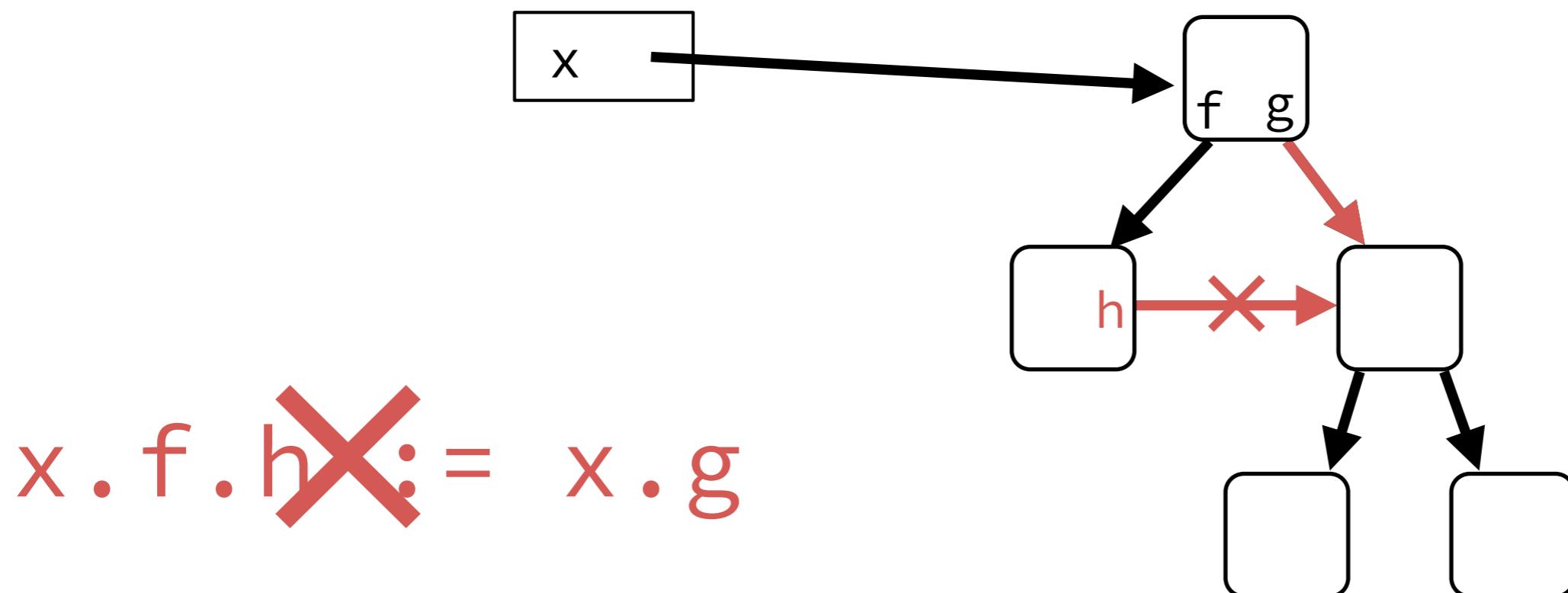
# No Vars May Alias

“Unique References”



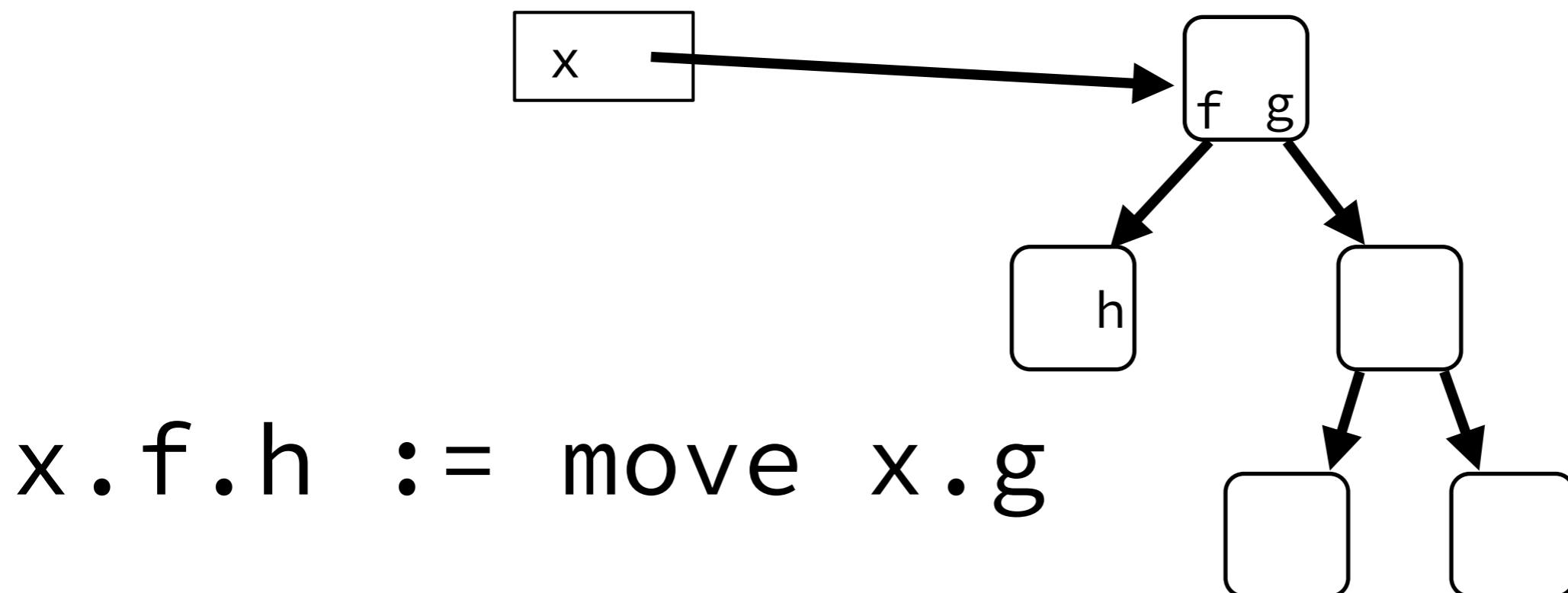
# No Vars May Alias

“Unique References”



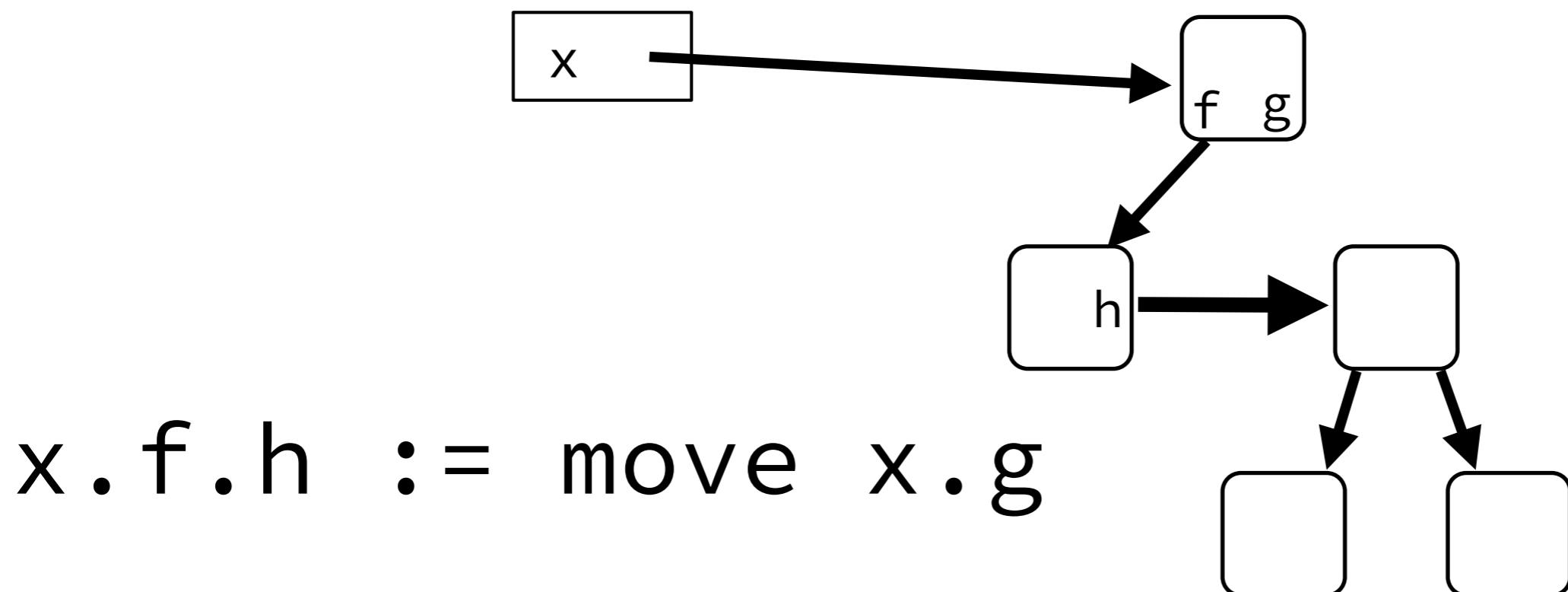
# No Vars May Alias

aka “Linear Types”  
“Unique References”

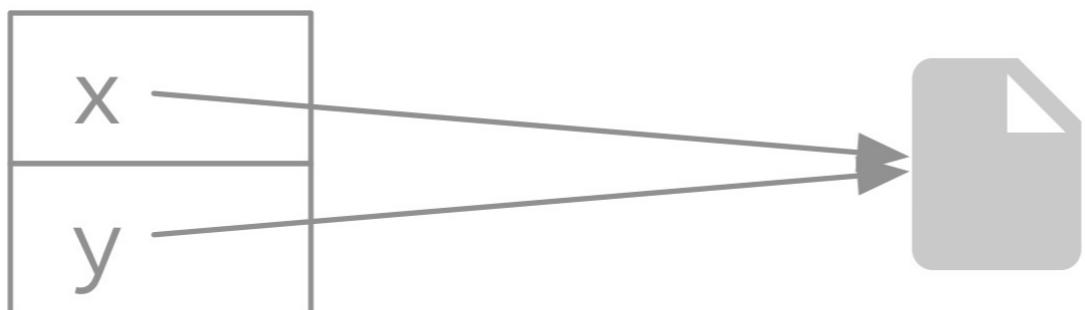
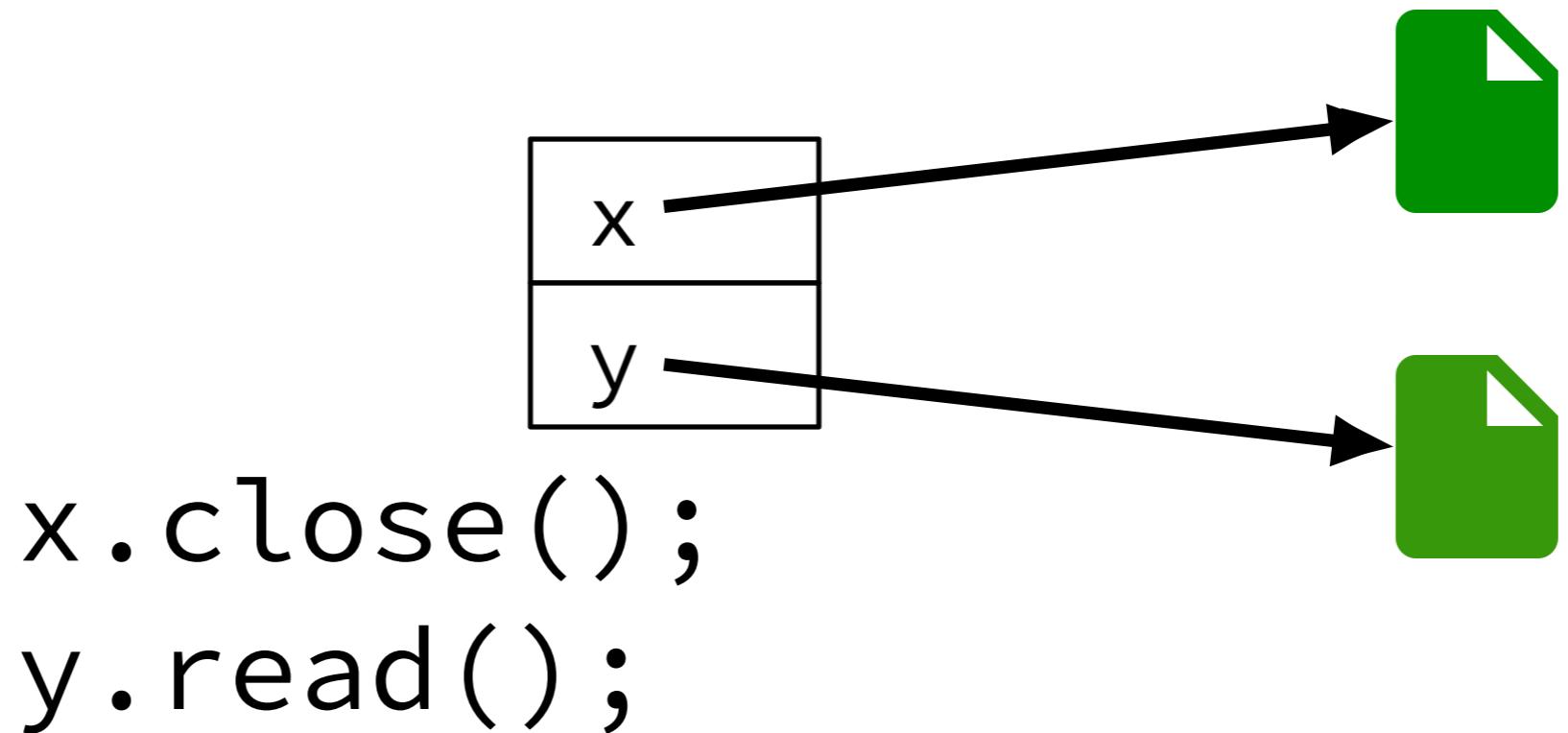


# No Vars May Alias

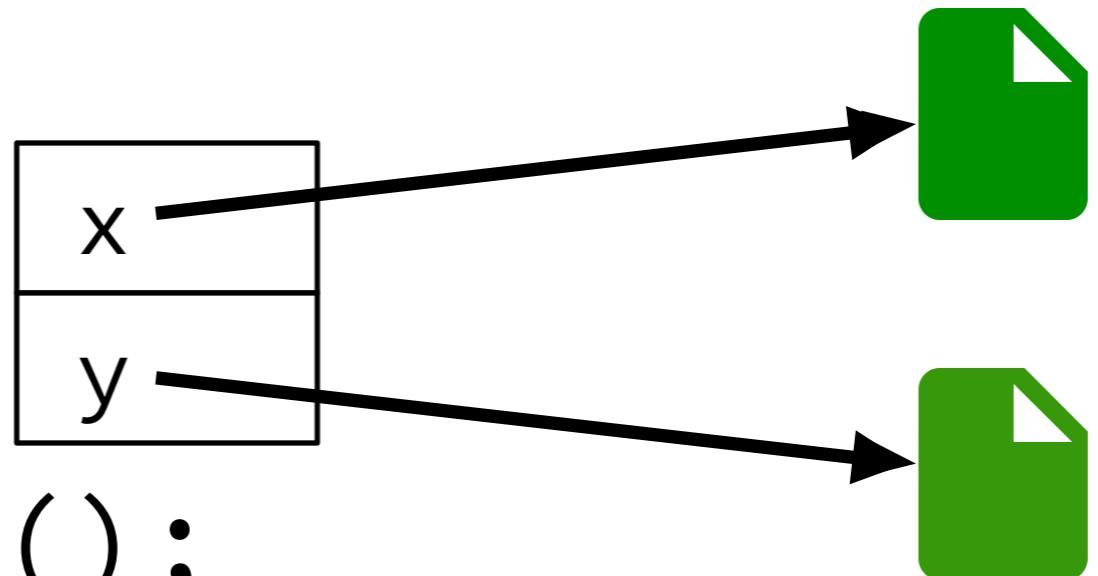
aka “Linear Types”  
“Unique References”



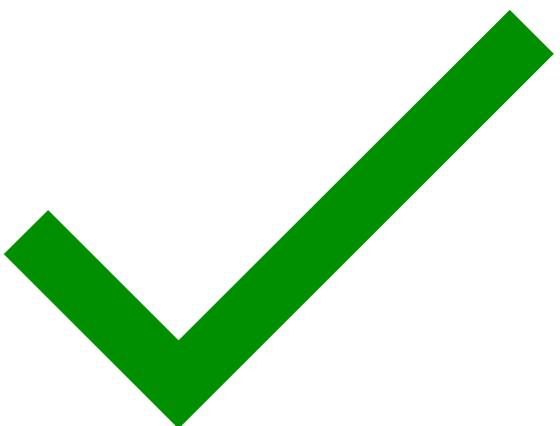
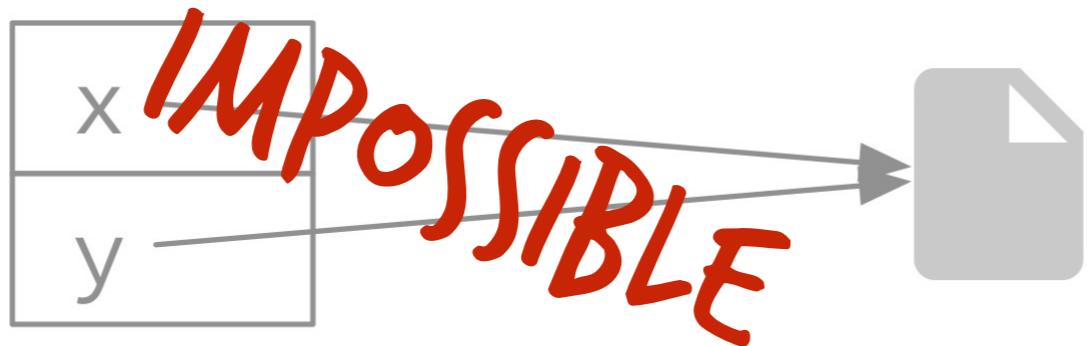
# No Vars May Alias



# No Vars May Alias

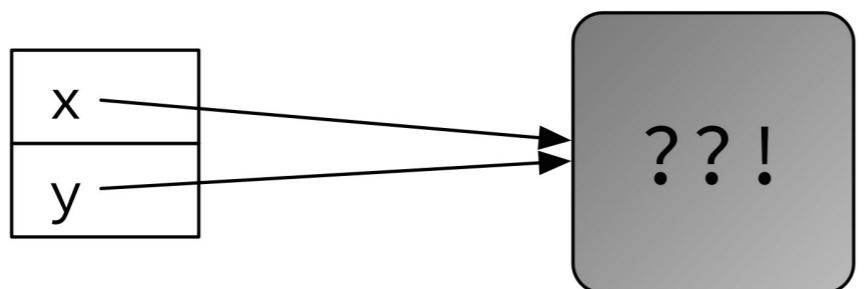
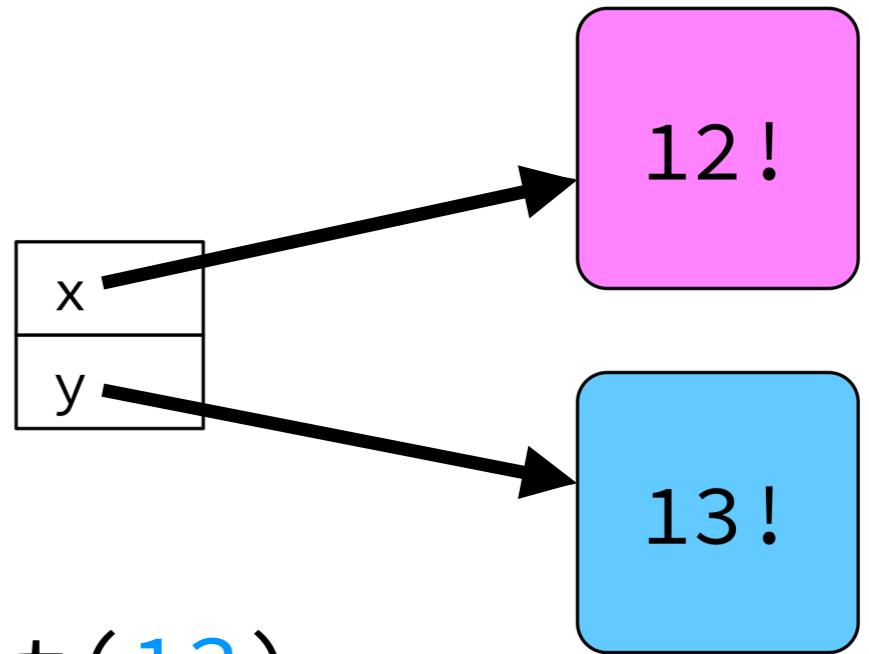


```
x.close();  
y.read();
```



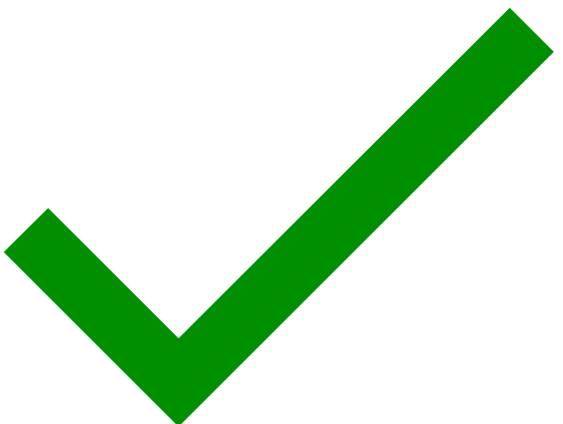
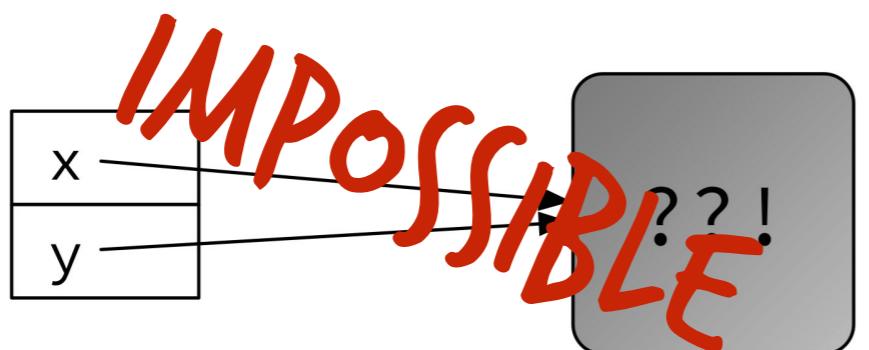
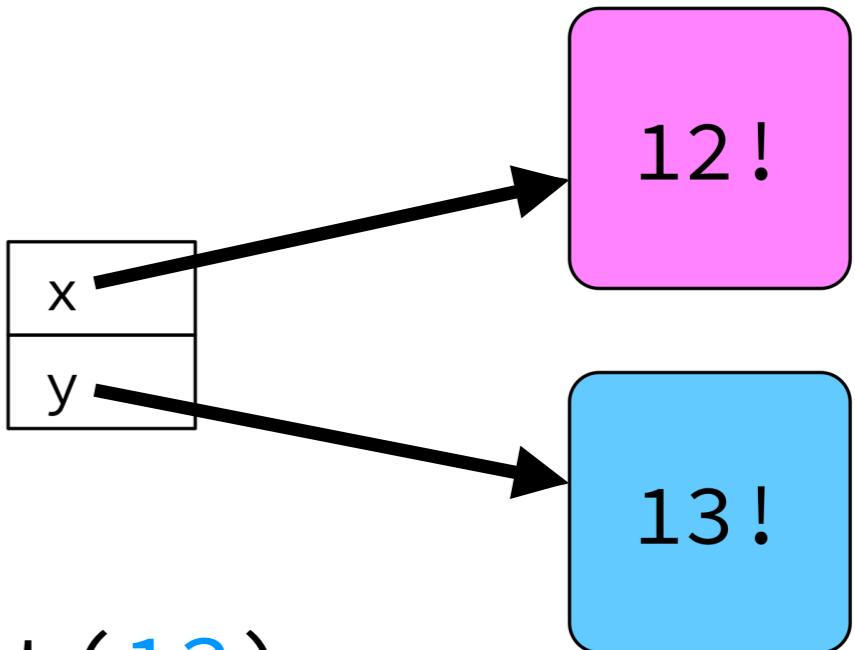
# No Vars May Alias

```
x.set(12) || y.set(13)
```



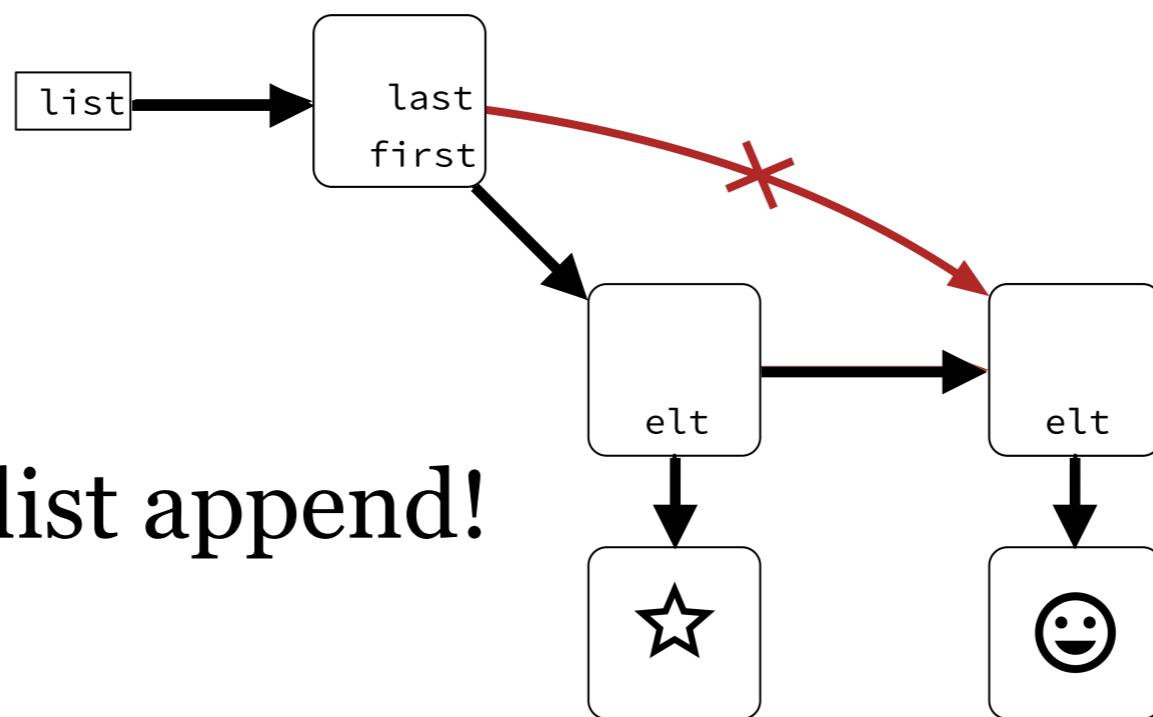
# No Vars May Alias

```
x.set(12) || y.set(13)
```



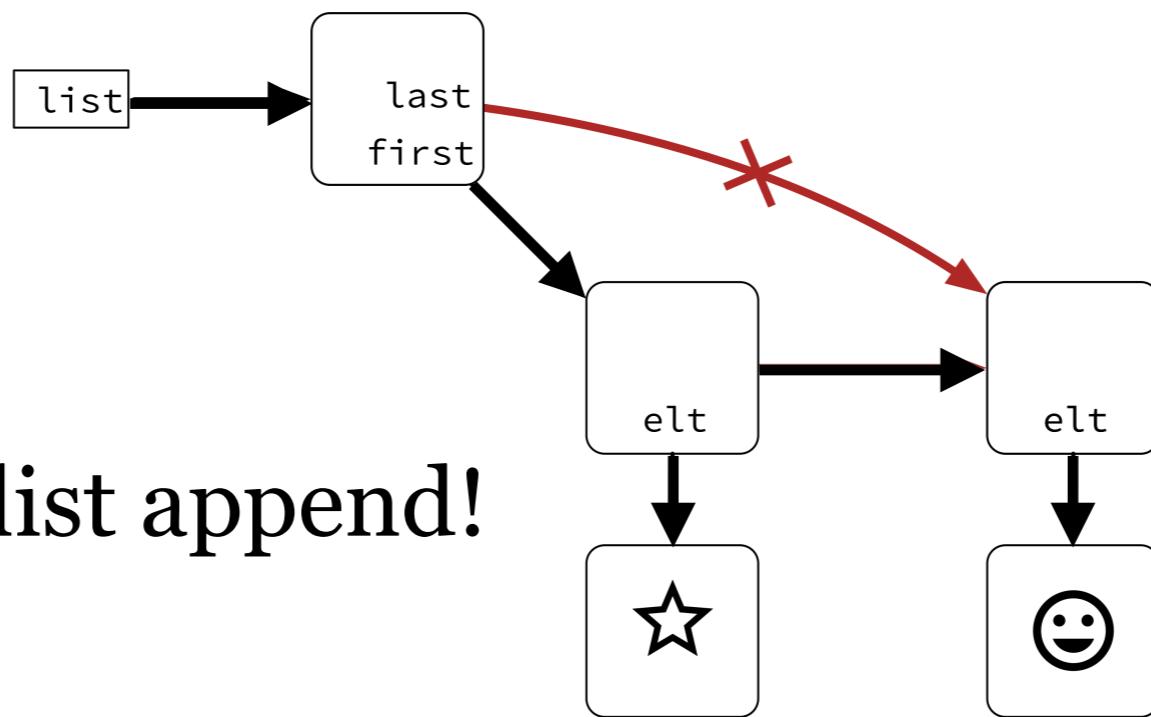
# No Vars May Alias

No efficient list append!



# No Vars May Alias

No efficient list append!

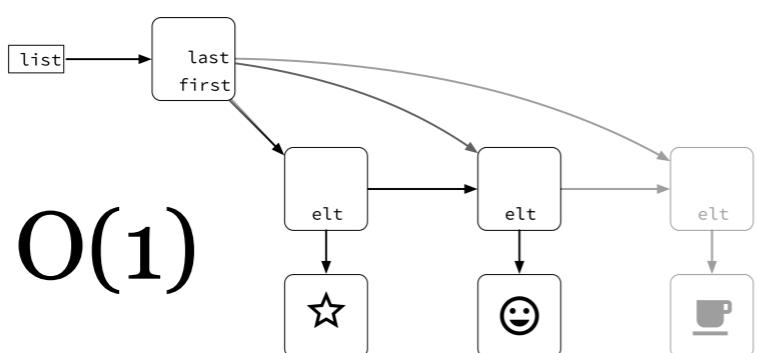


# Aliased vs Unaliased

x.close();

y.read();

x.set(12) ||  
y.set(13)



Aliased



Unaliased

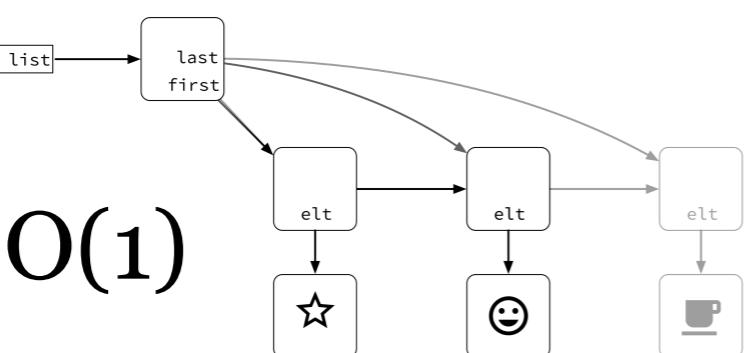


# Aliased vs Unaliased

x.close();

y.read();

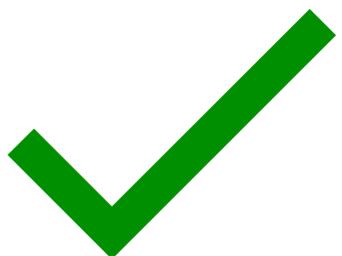
x.set(12) ||  
y.set(13)



Aliased



Unaliased



# Aliased vs Unaliased

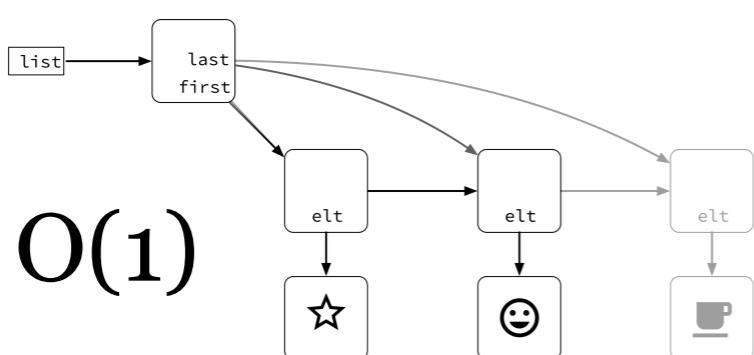
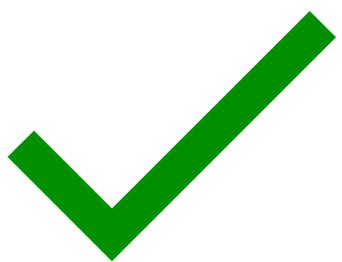
x.close();  
y.read();

Aliased



x.set(12) ||  
y.set(13)

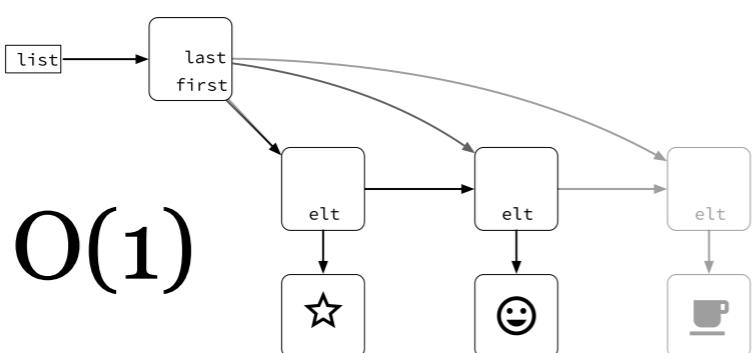
Unaliased



# Aliased vs Unaliased

x.close();  
y.read();

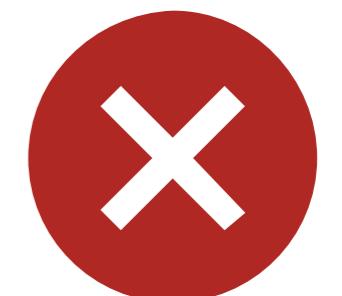
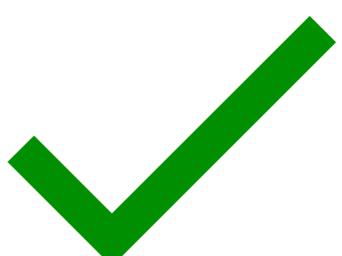
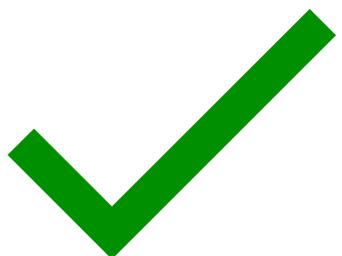
x.set(12) ||  
y.set(13)



Aliased



Unaliased



# Contribution

	Aliased	?	Unaliased
x.close(); y.read();			
x.set(12)    y.set(13)			
O(1)			

# Contribution

	Aliased	Fine-Grained Aliasing	Unaliased
x.close(); y.read();			
x.set(12)    y.set(13)			
O(1)			

CONTRIBUTION:

# Fine-Grained Aliasing

# Aliased Domains

```
def foo() {
```

unique

```
}
```

# Aliased Domains

unique

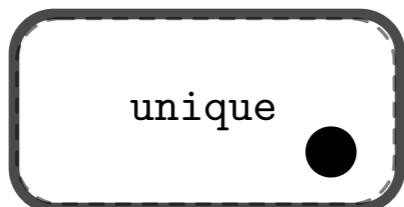
```
def foo() {  
    let x : File#unique = fopen(...)  
    in ...  
}  
}
```

# Aliased Domains

unique

```
def foo() {  
    let x : File#unique = fopen(...)  
    in ...  
}  
}
```

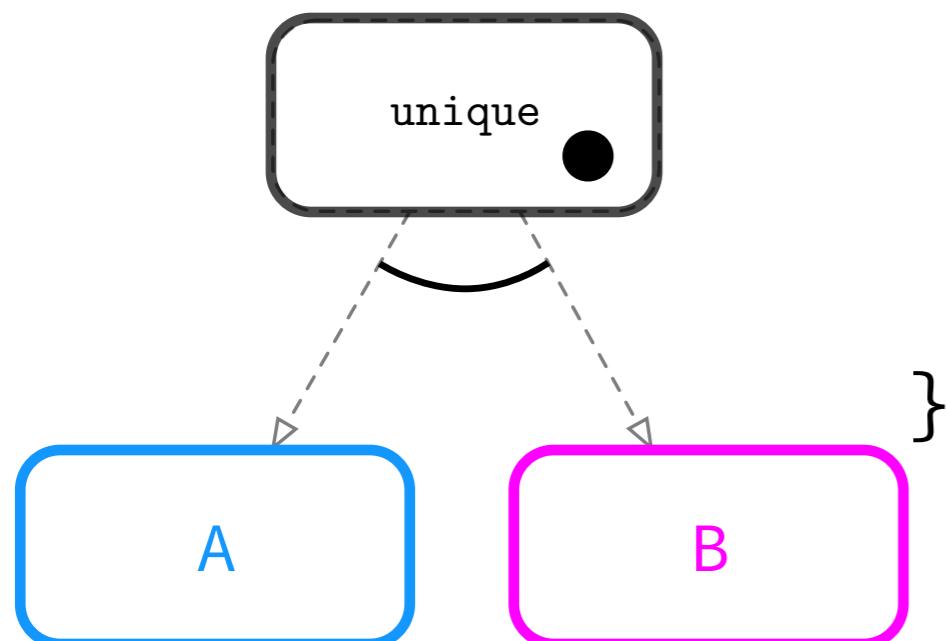
# Aliased Domains



```
def foo() {  
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}
```

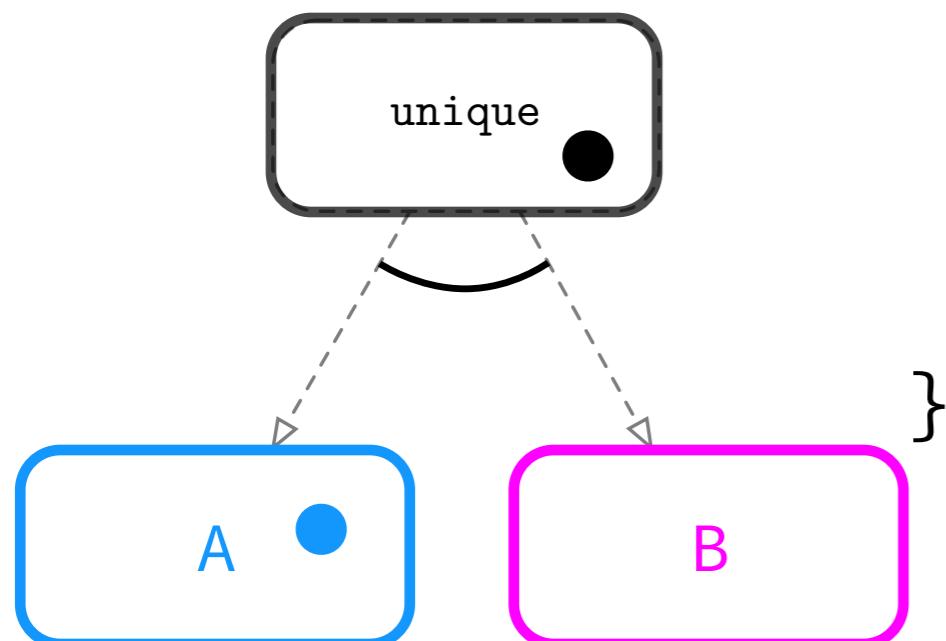
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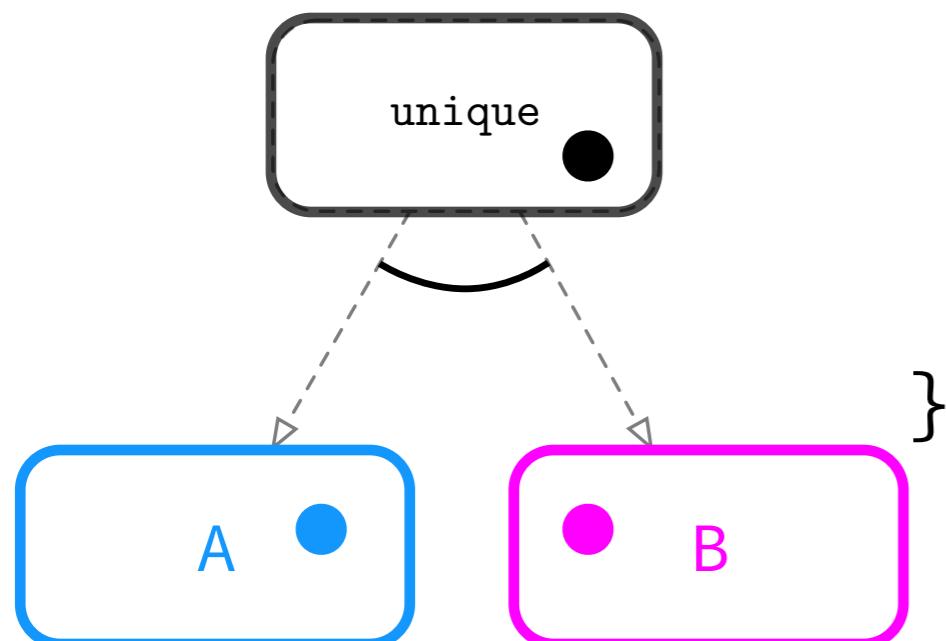
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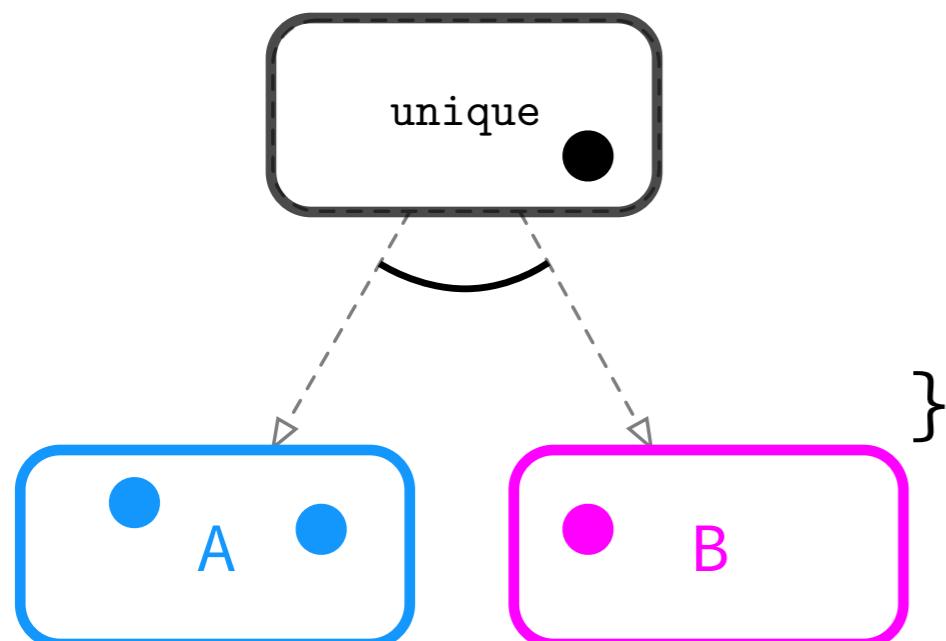
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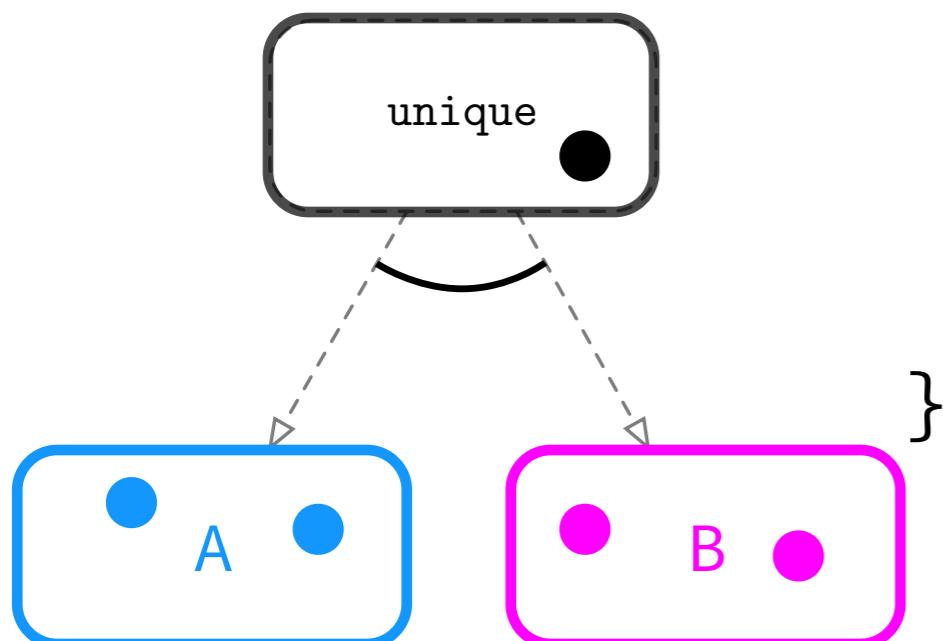
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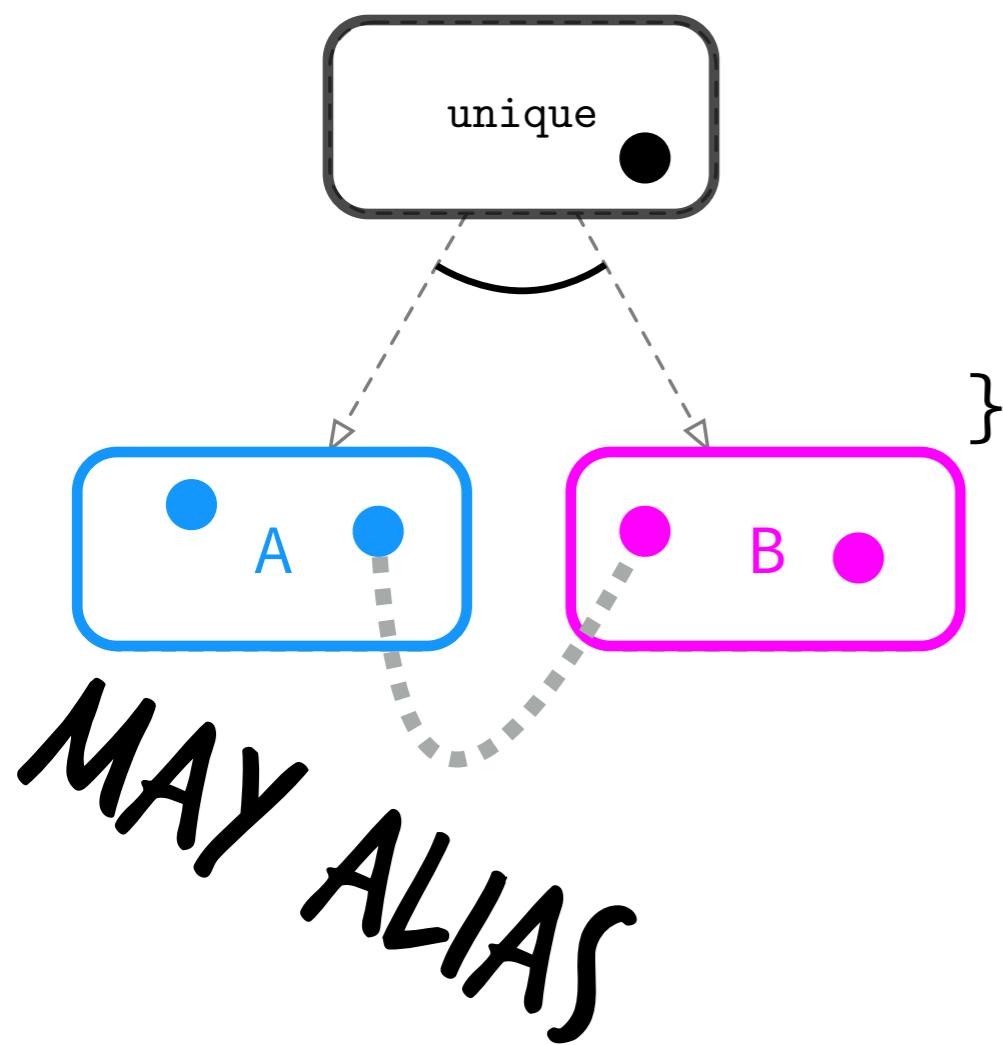
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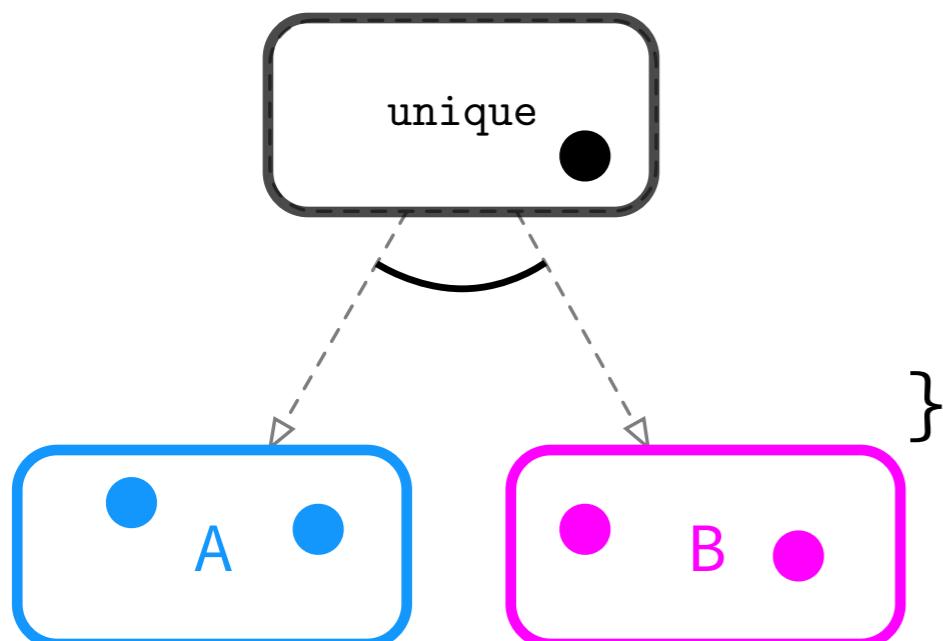
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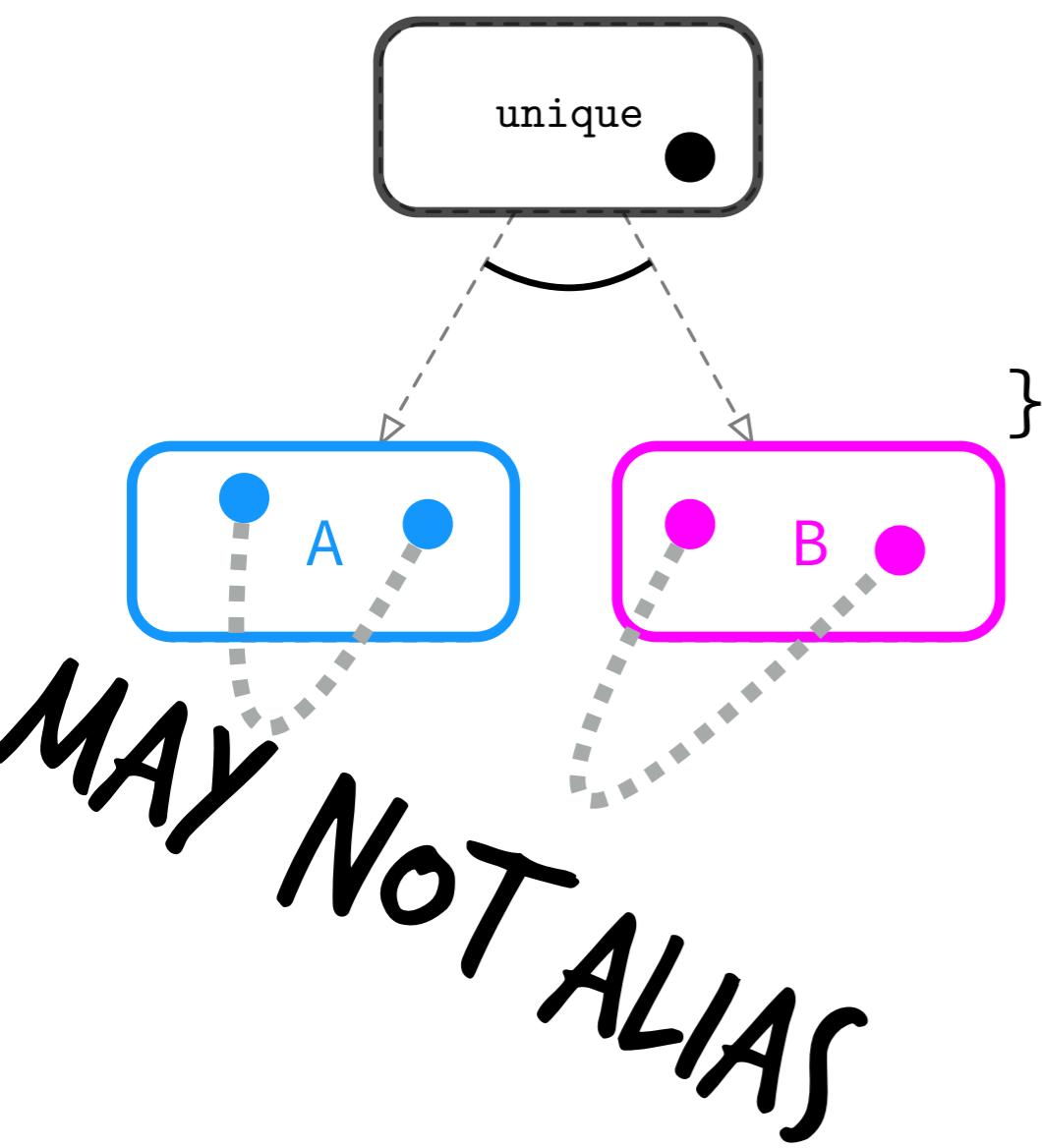
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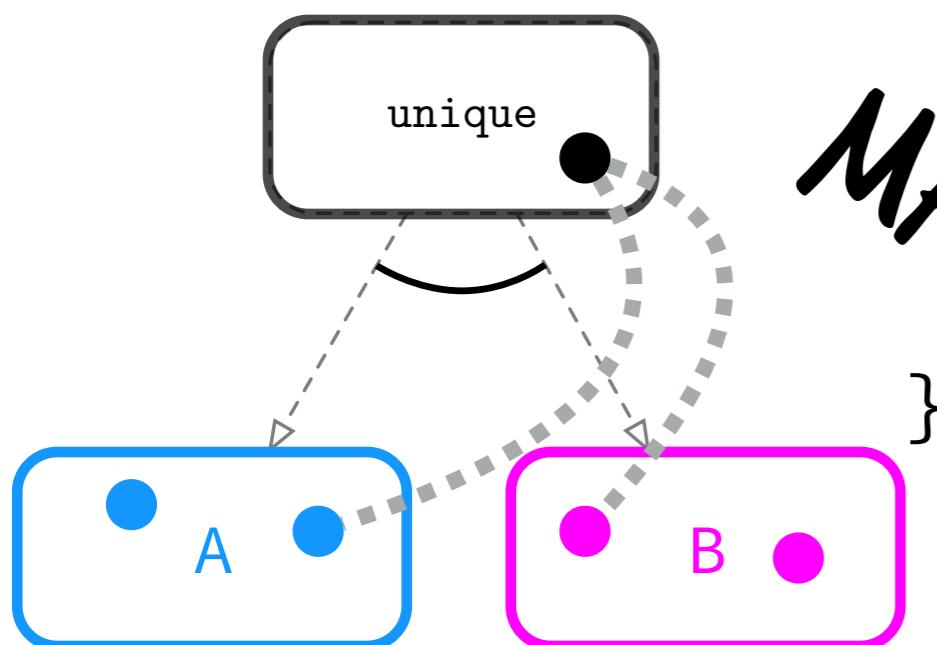


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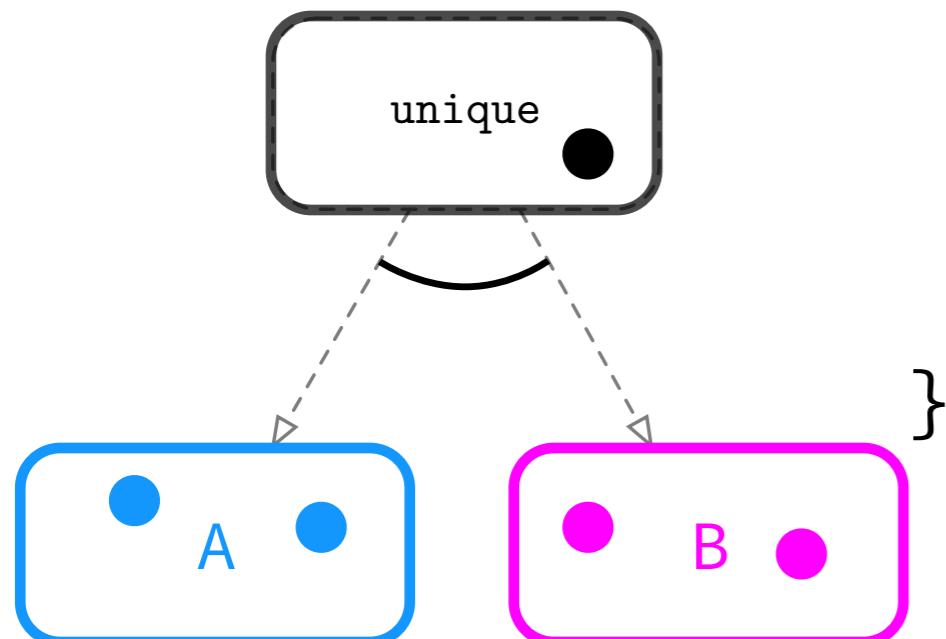
# Aliased Domains



```
def foo() {  
    let x : File#unique = fopen(...)  
    in domain (A,B) extend unique {  
        MAY NOT ALIAS  
    }  
}
```

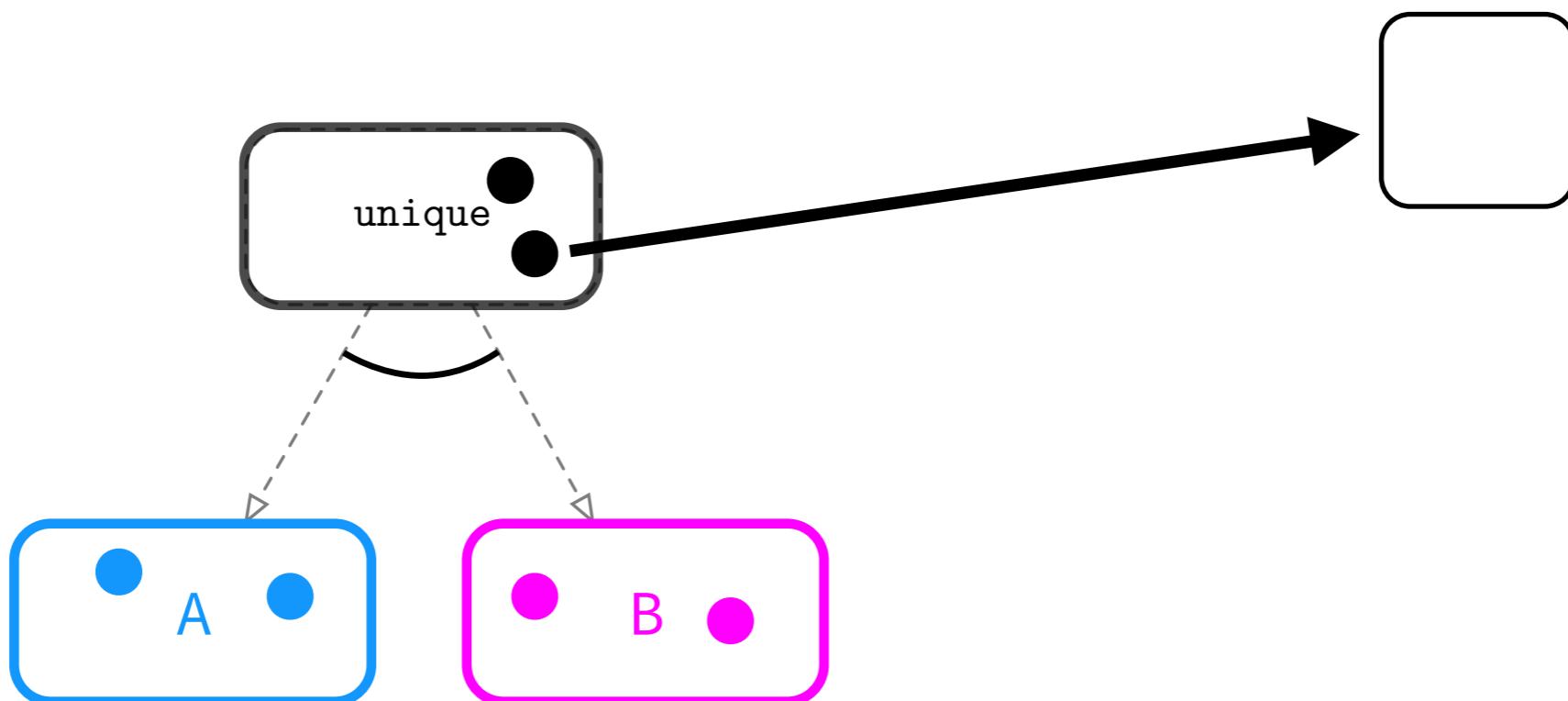
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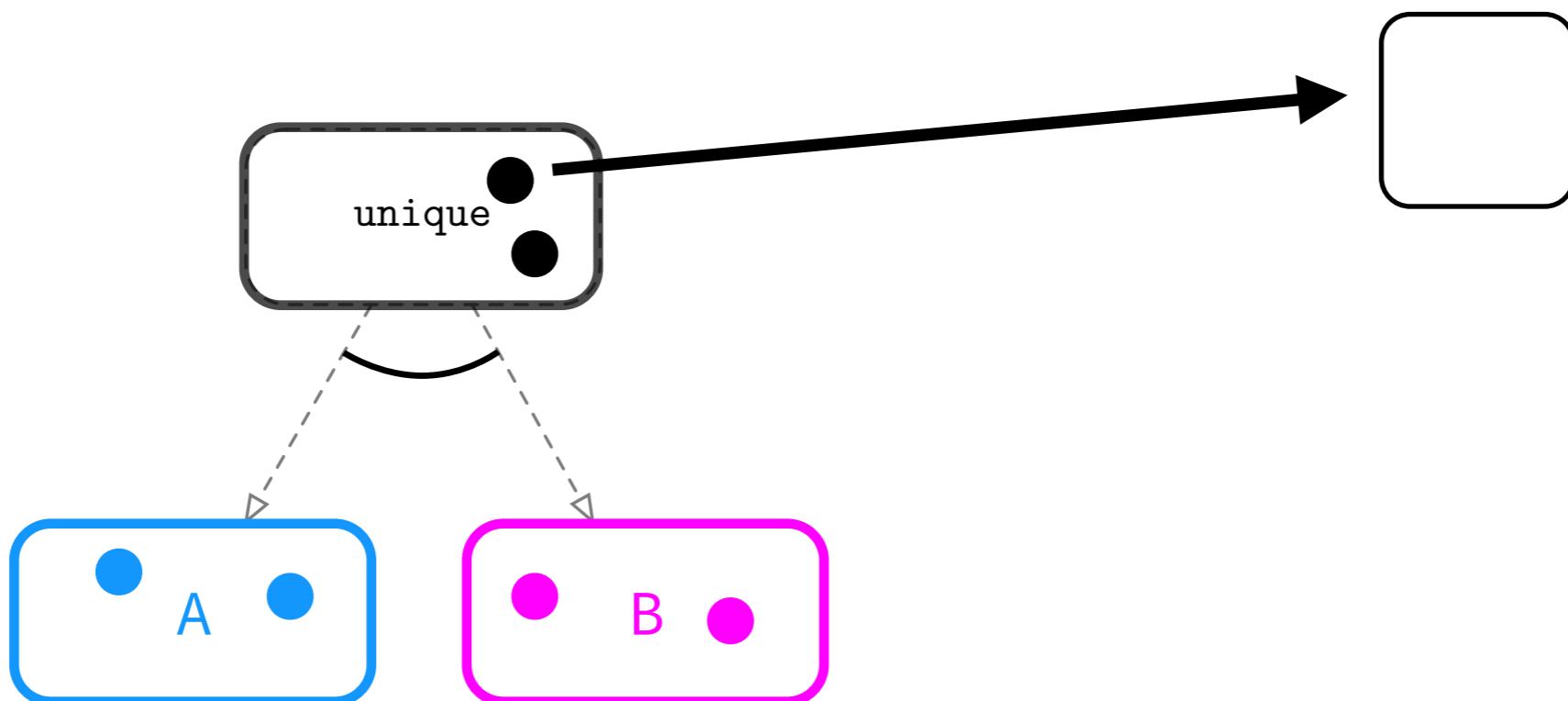


LIMITED ALIASING!

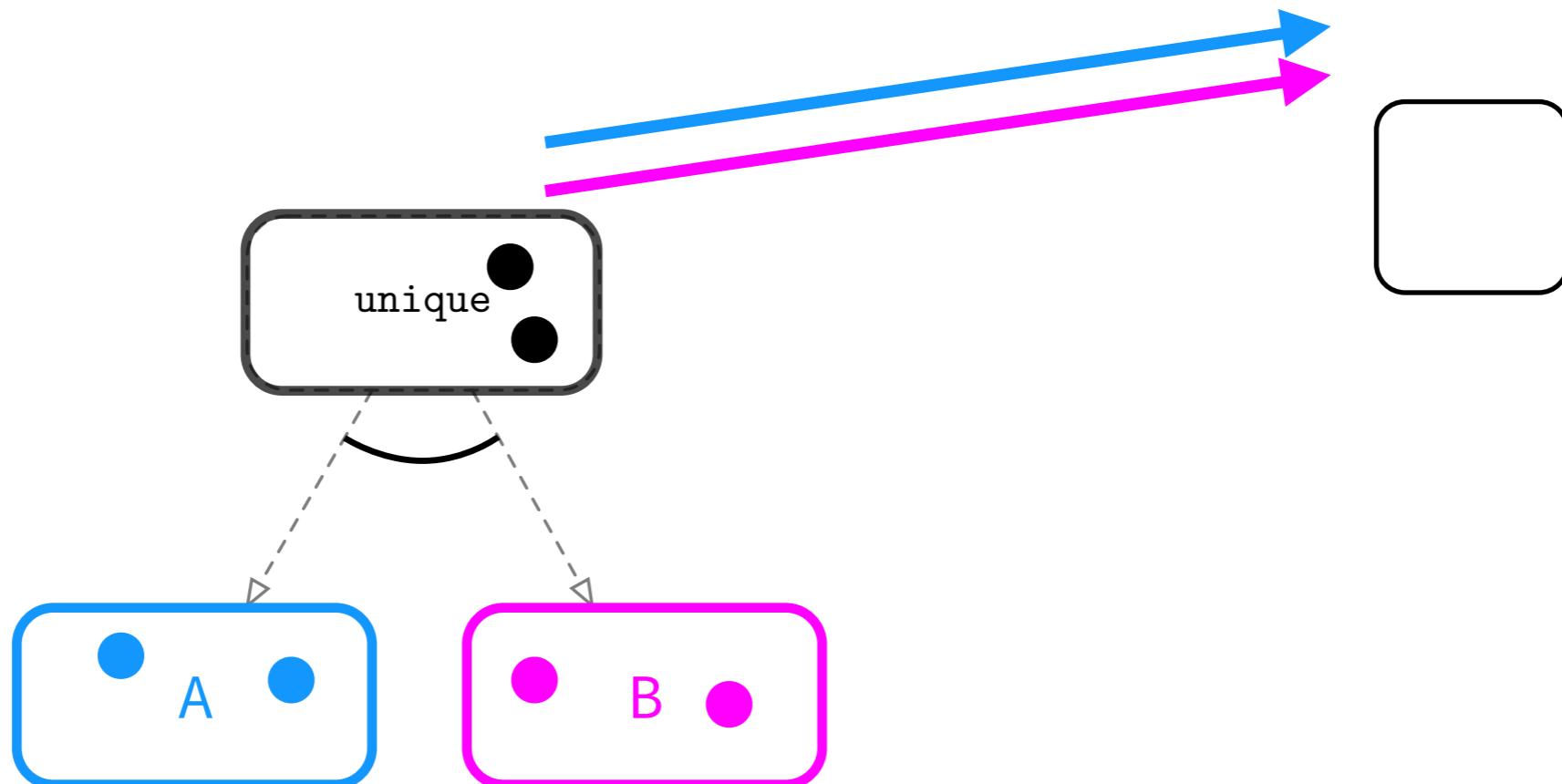
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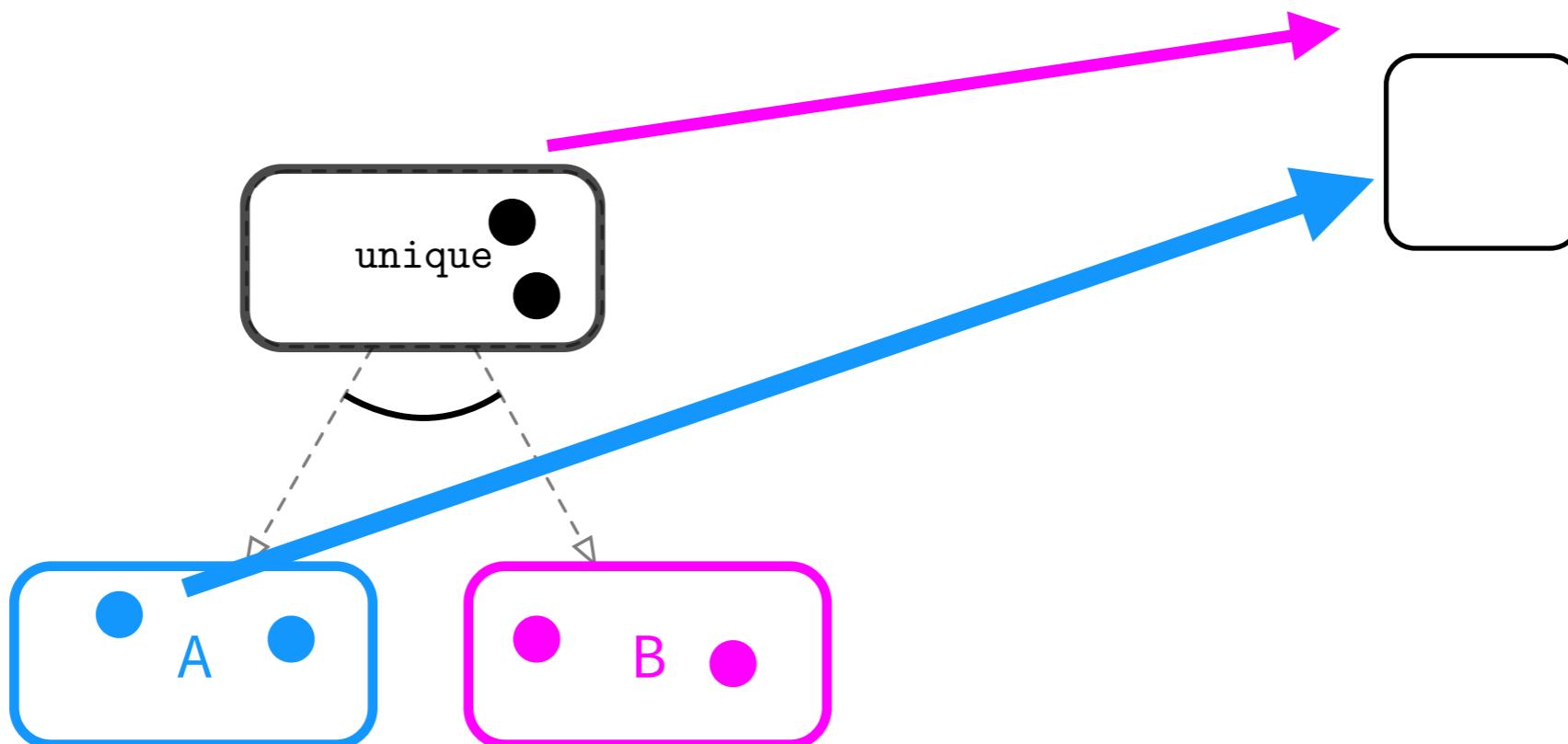
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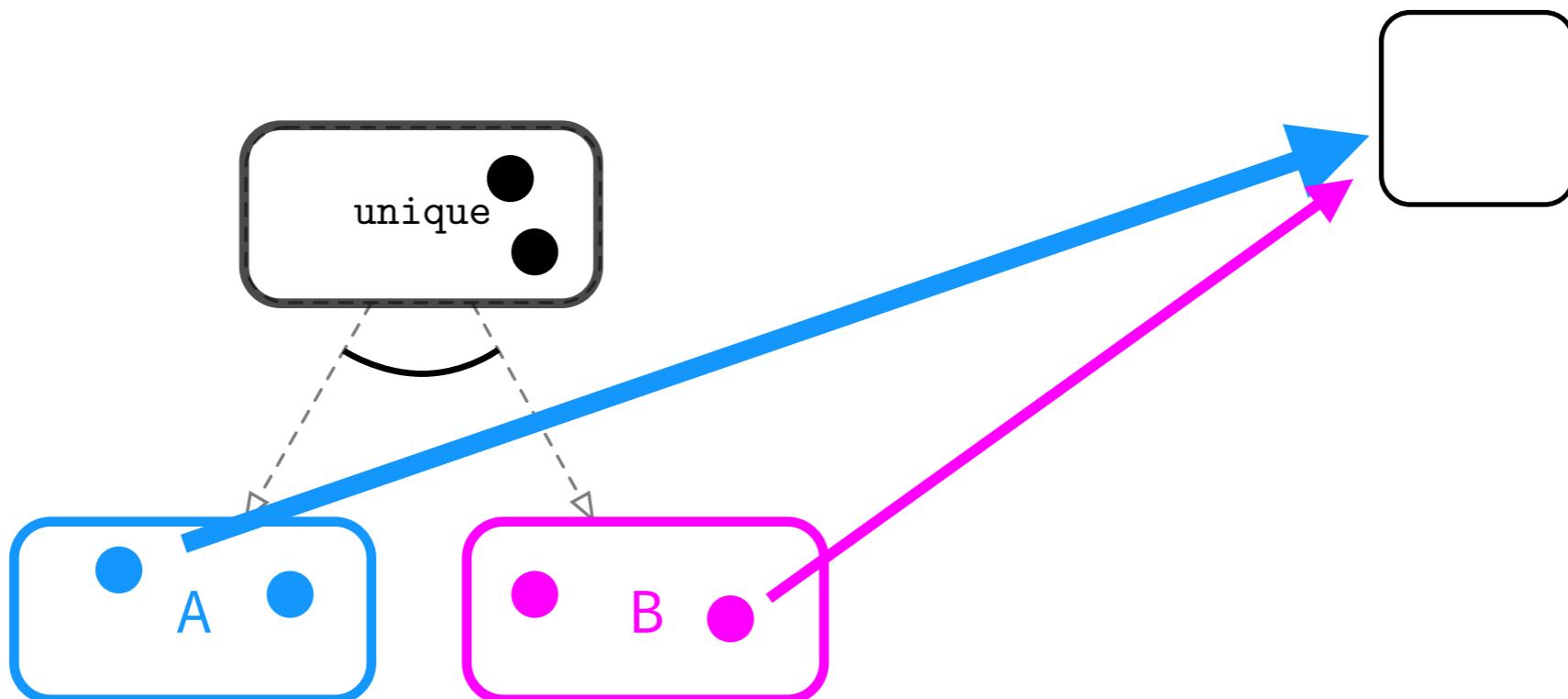
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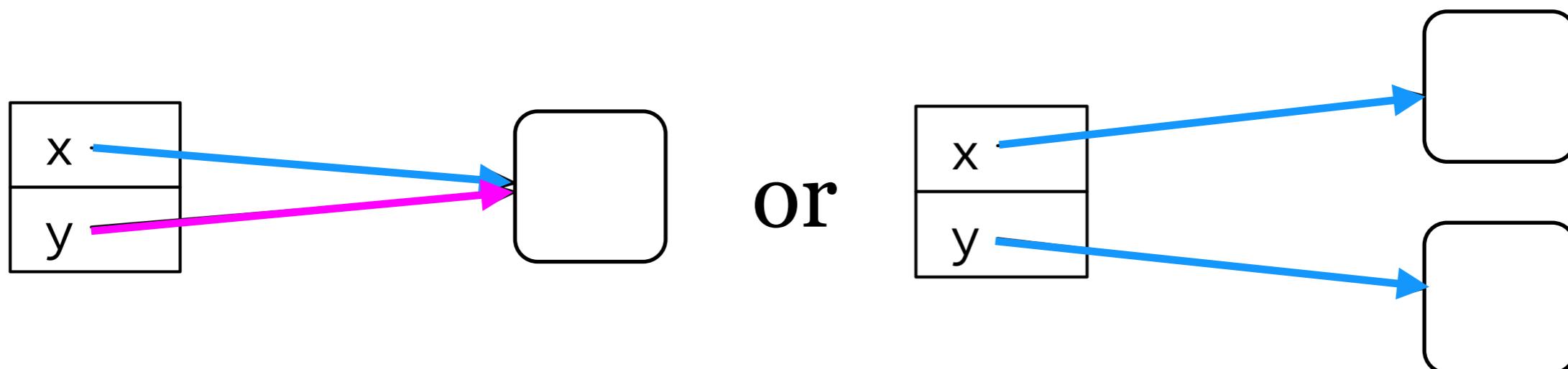
# There's more!

getting uniqueness back, avoiding destructive reads,  
domains that may NOT alias, ...

# From May-not-Alias to Object Disjointness

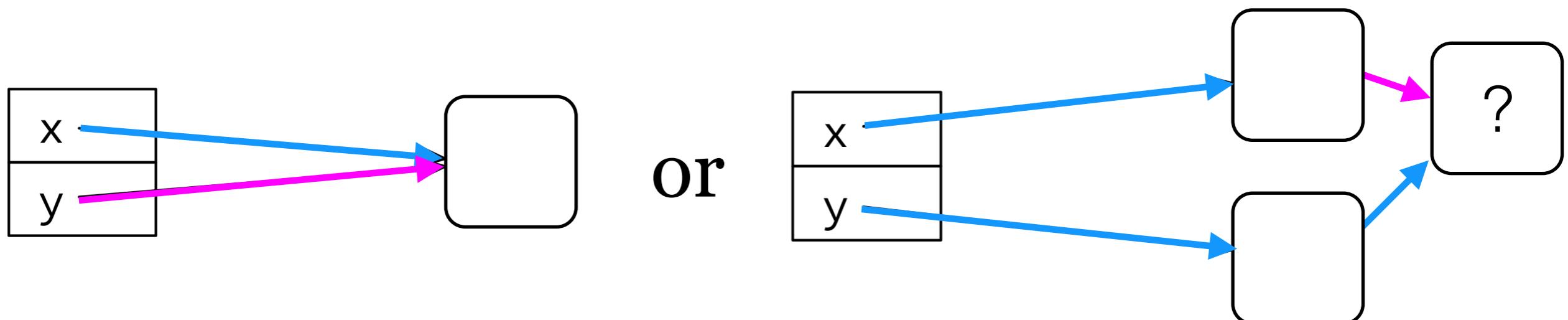
# From May-not-Alias to Object Disjointness

We know whether two variables may alias.  
But not yet about object disjointness!



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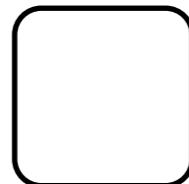
# One Weird Trick for Object Disjointness

*Code*

```
class List {  
    Obj #unique element;  
    List#unique next;  
}
```

*Runtime*

List



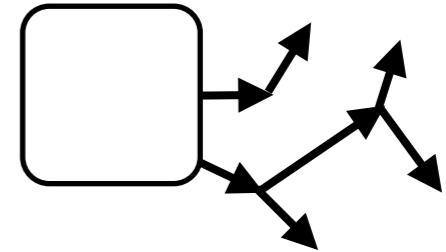
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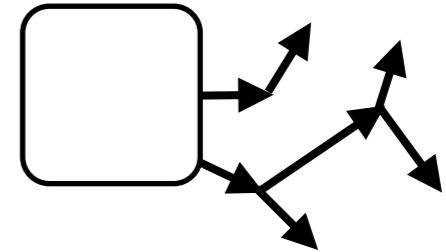
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List



Let's add domain class parameters!

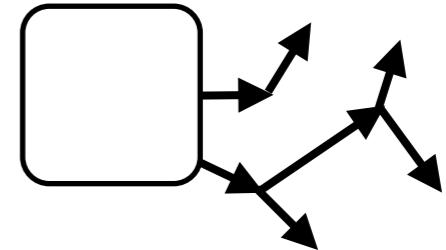
# One Weird Trick for Object Disjointness

*Code*

```
class List[Data] {  
    Obj #unique element;  
    List#unique next;  
}
```

*Runtime*

List



Let's add domain class parameters!

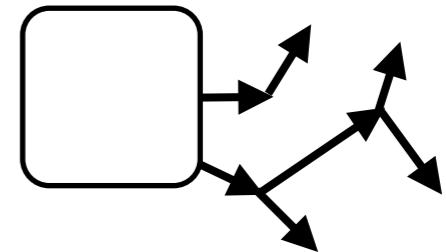
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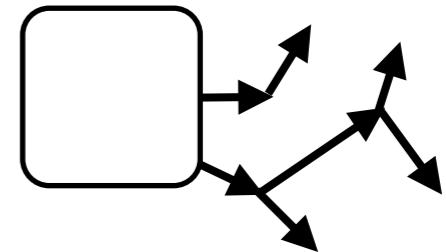
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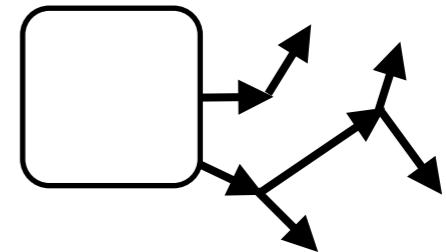
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*Runtime*

List[■]



Let's add domain class parameters!

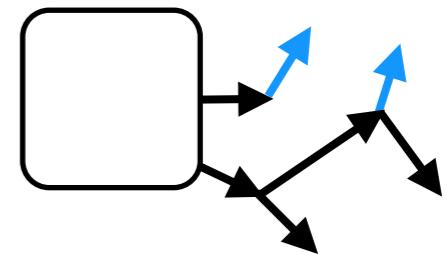
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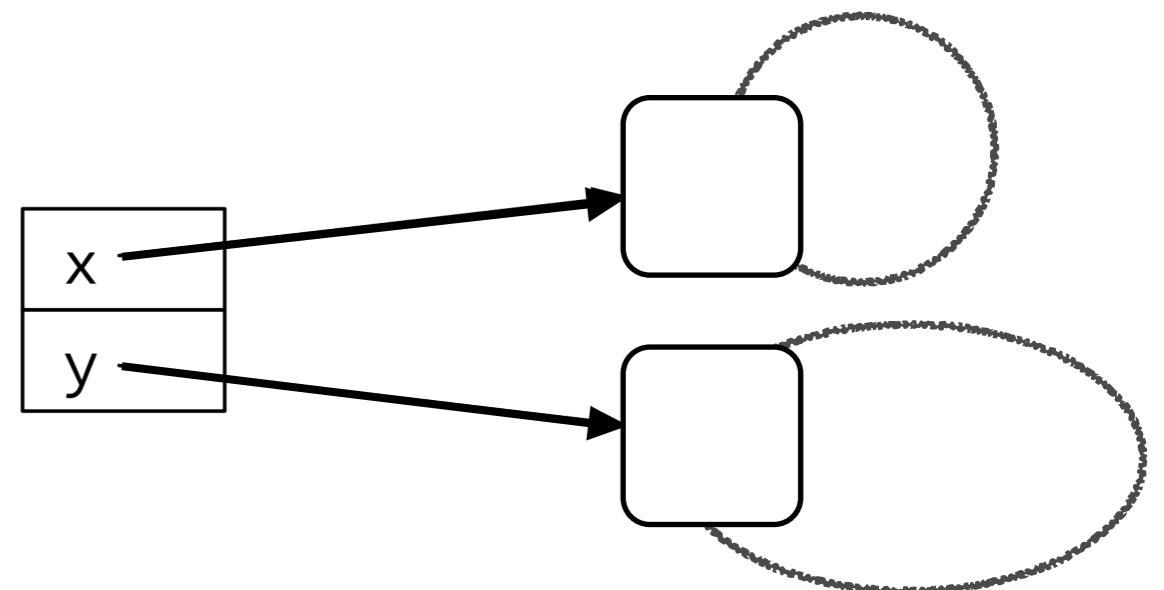
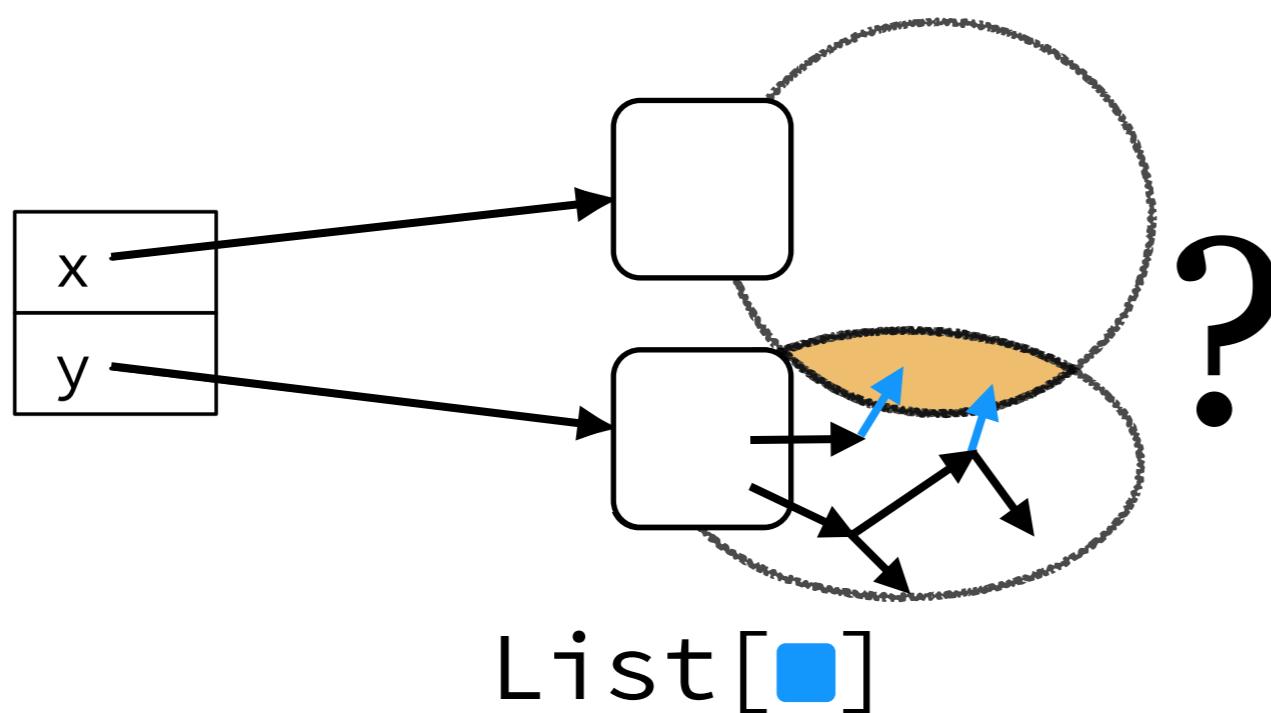
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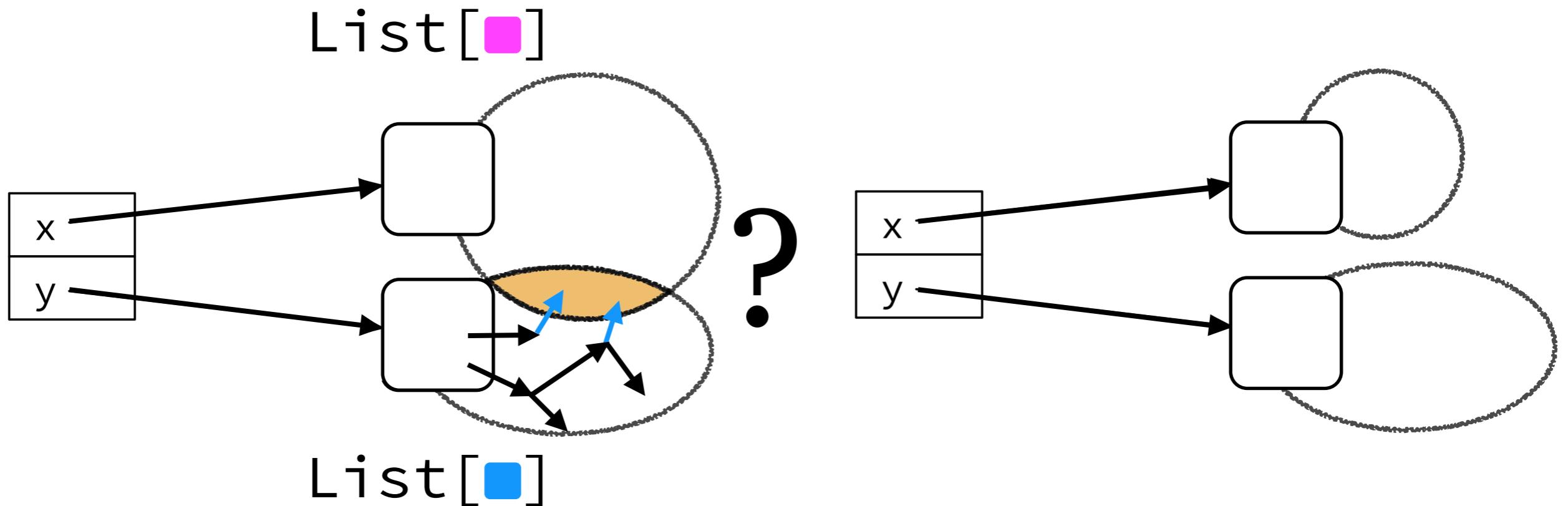
# From May-not-Alias to Object Disjointness

3) We can tell whether two *objects* may share any data:



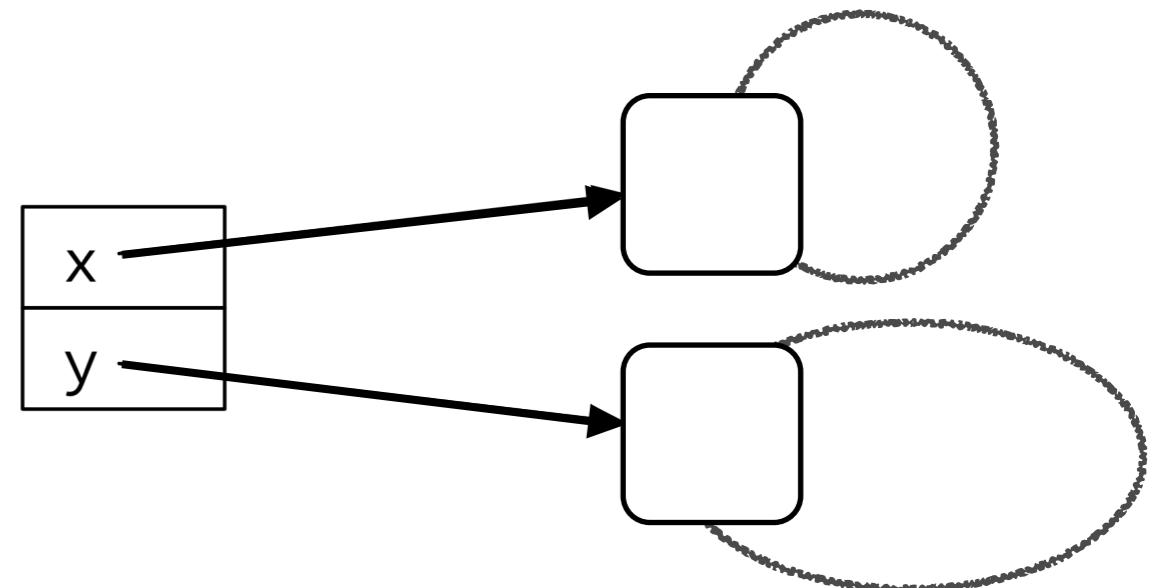
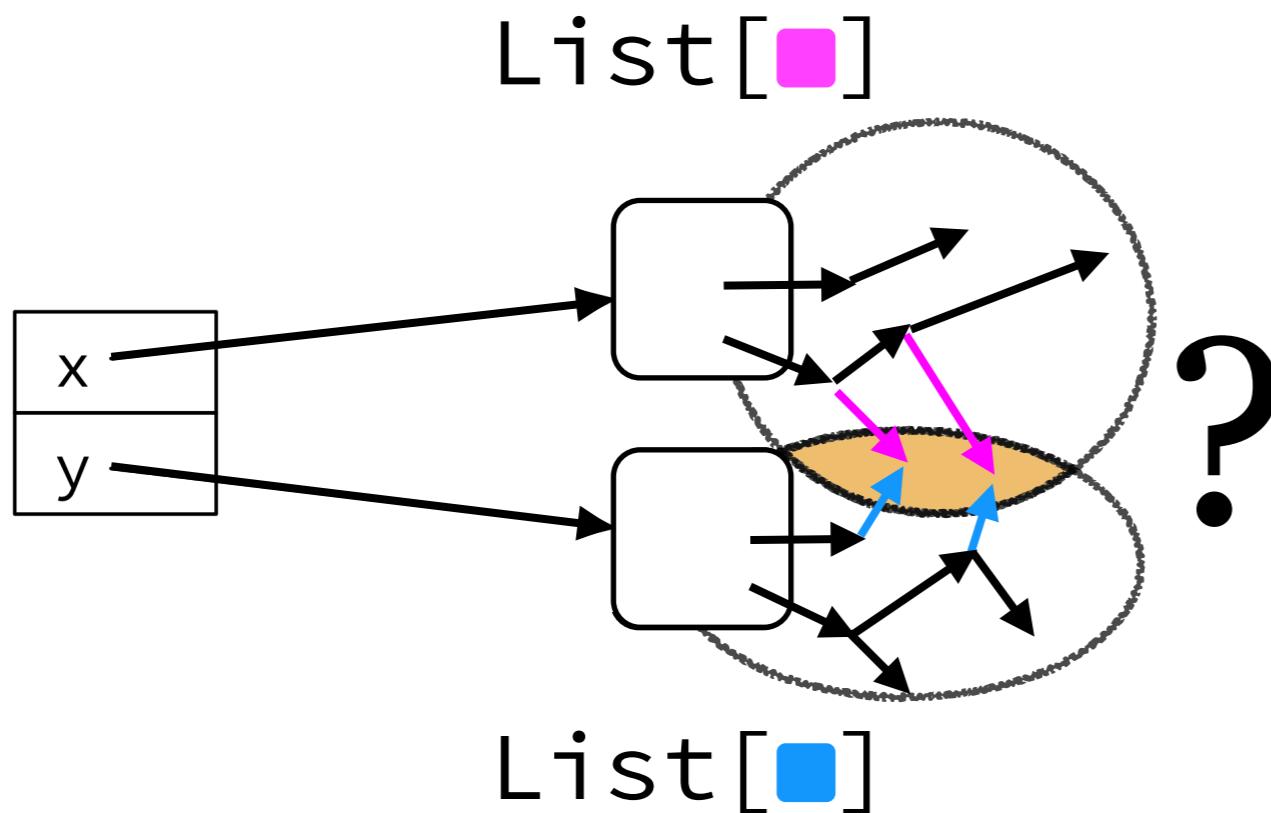
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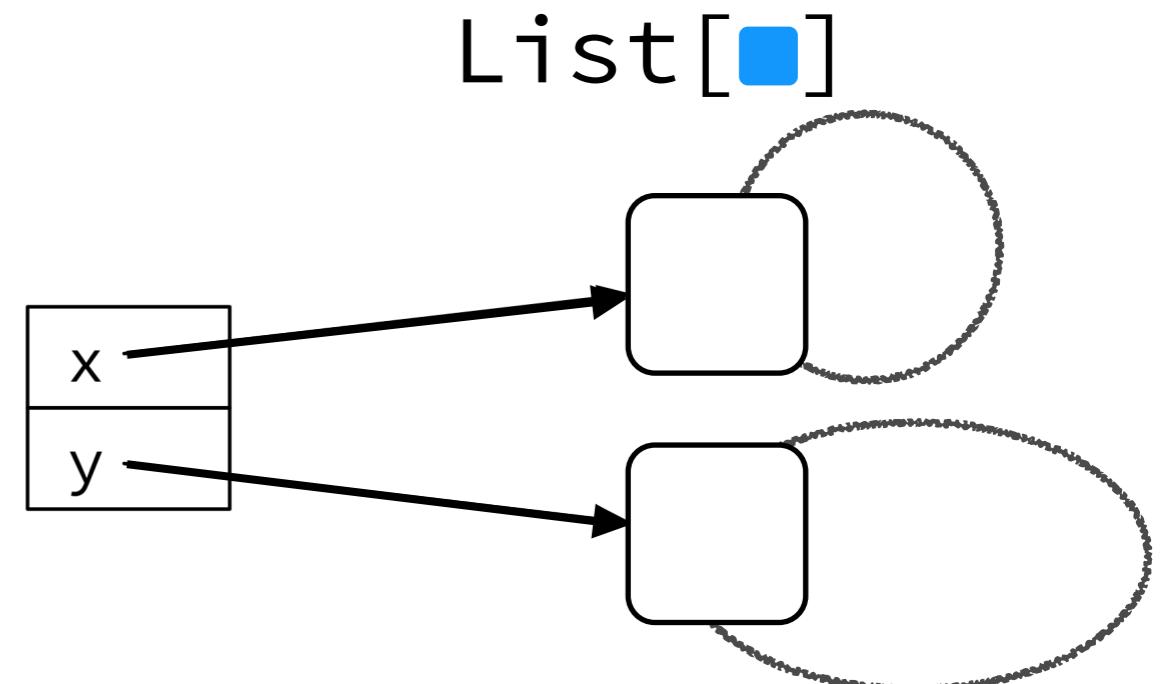
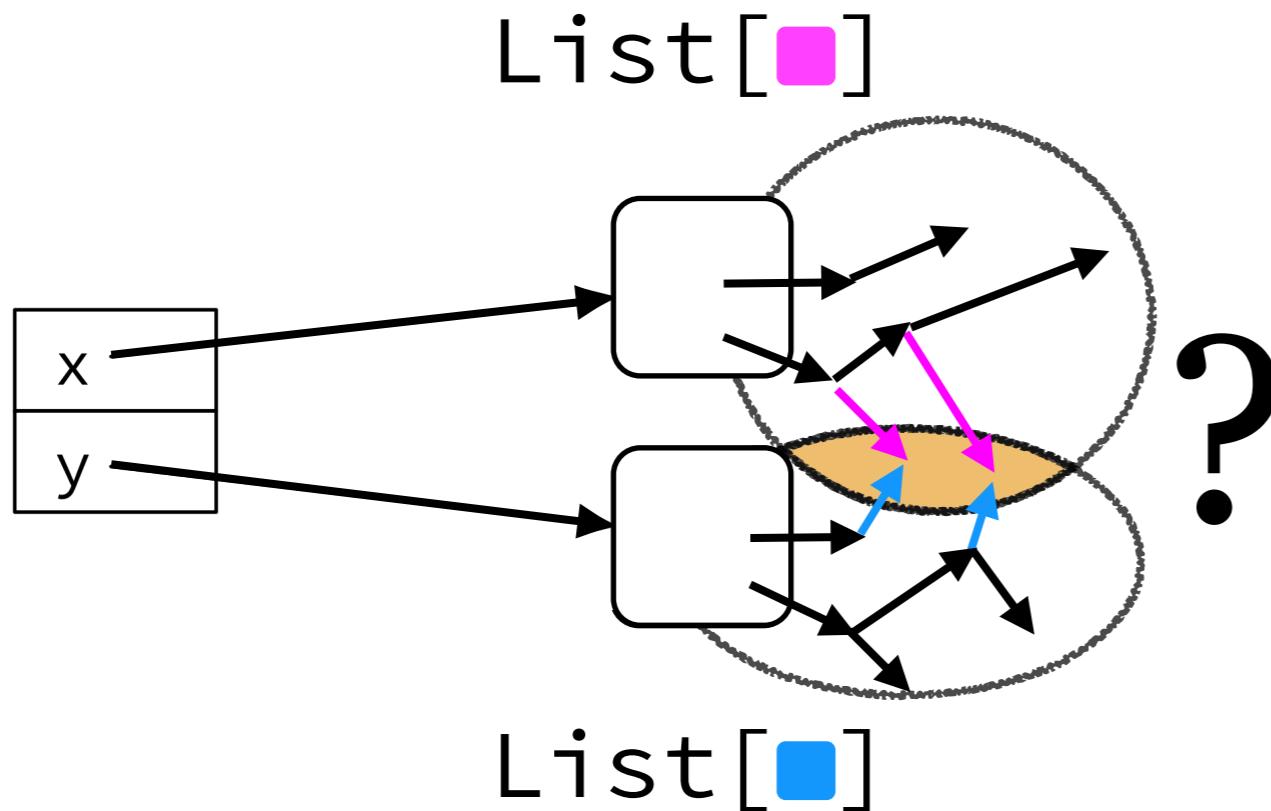
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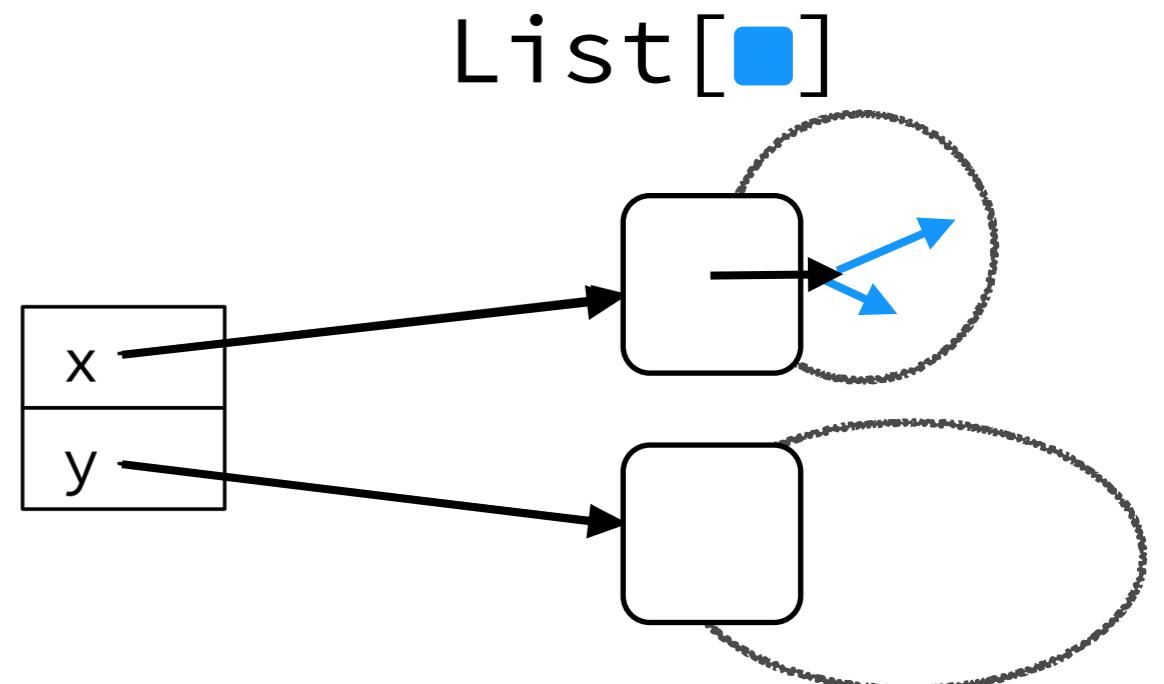
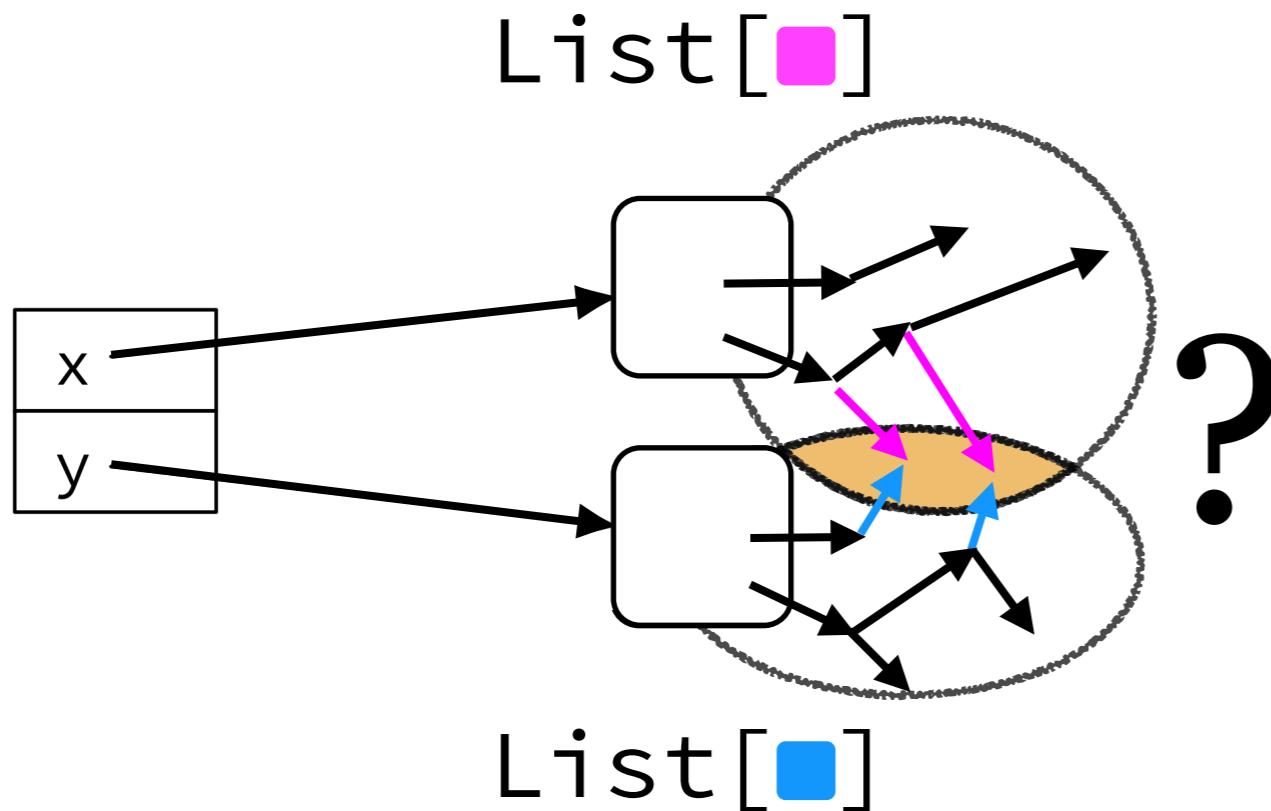
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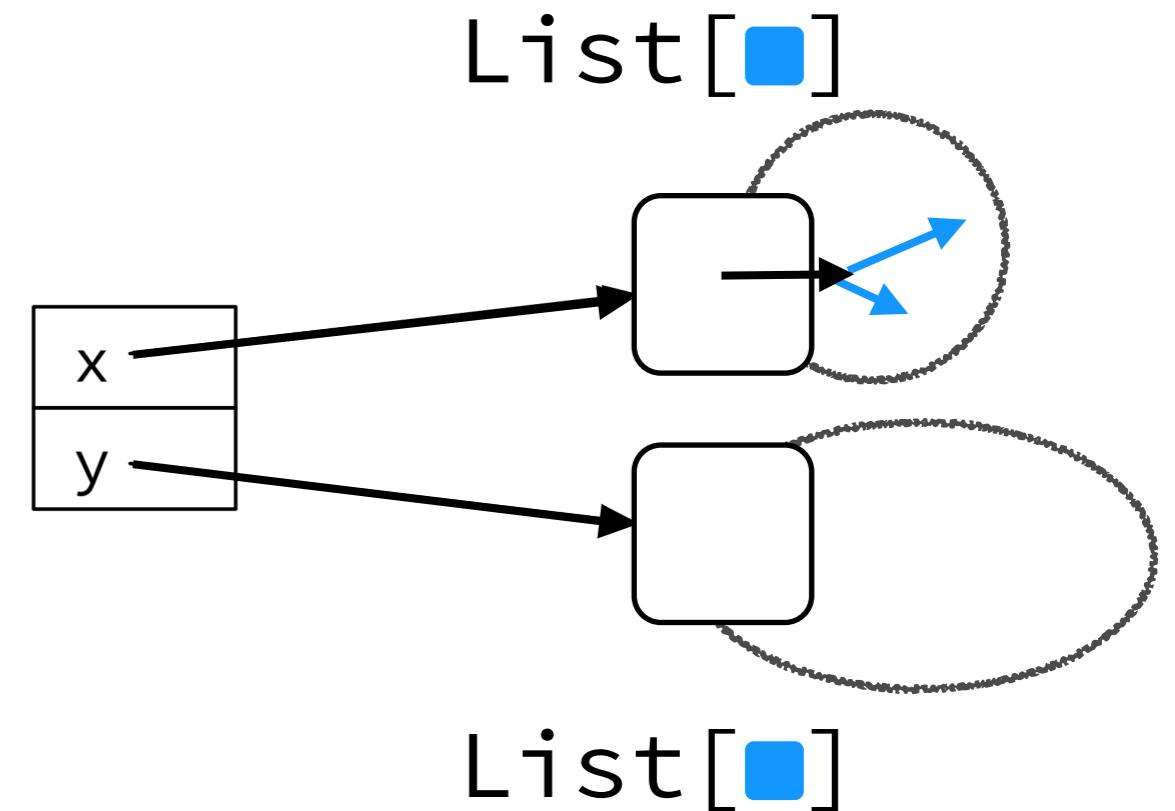
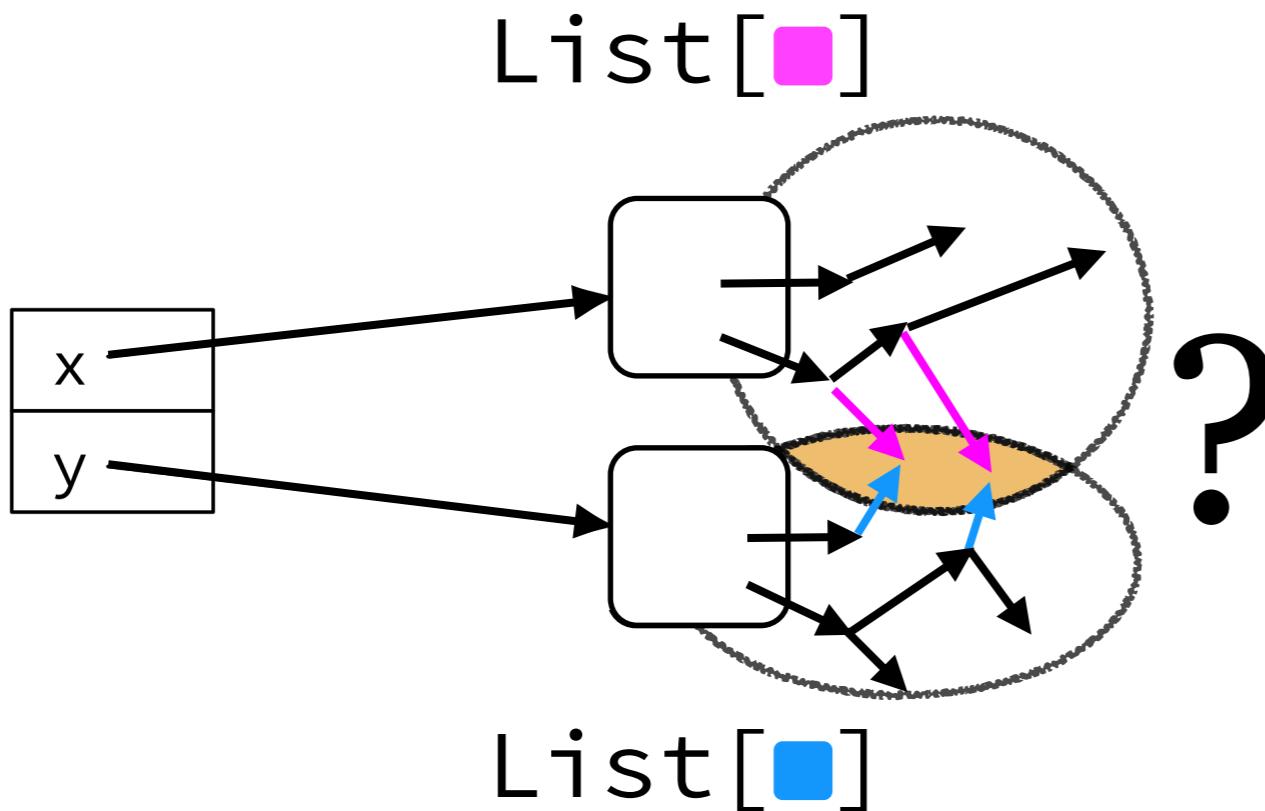
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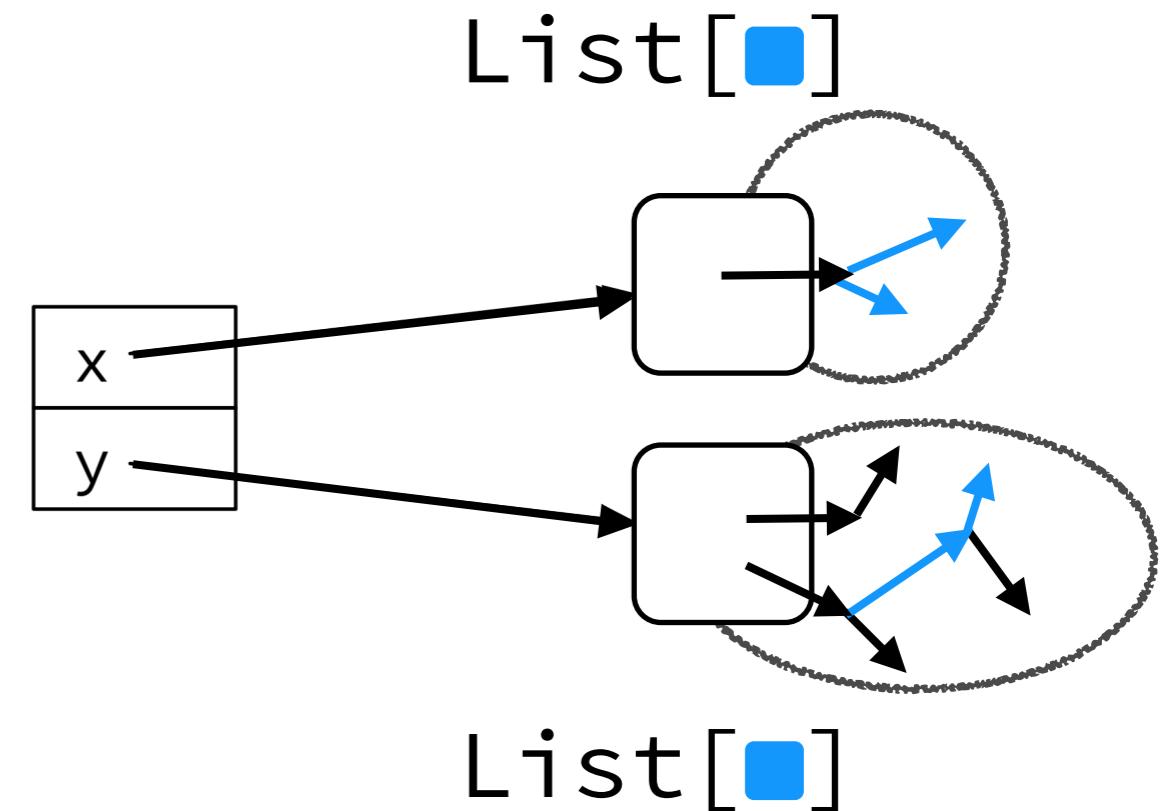
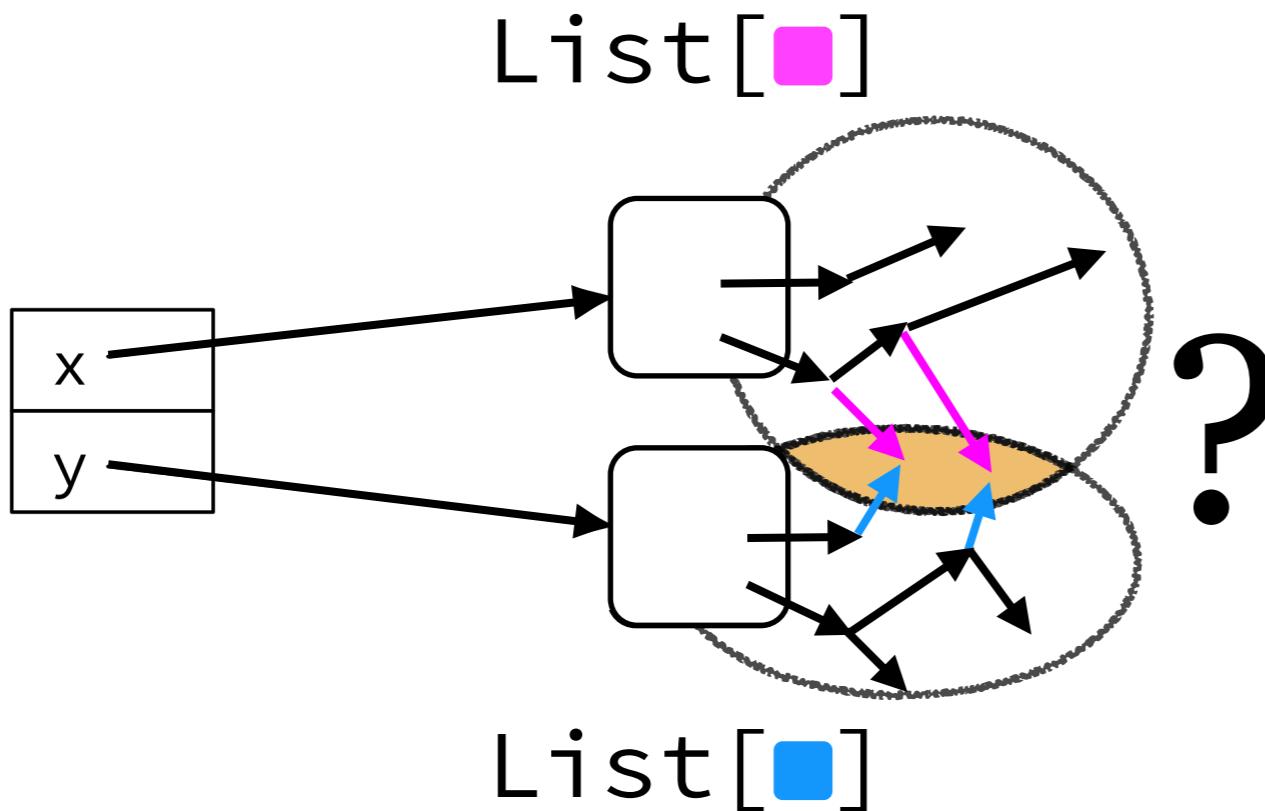
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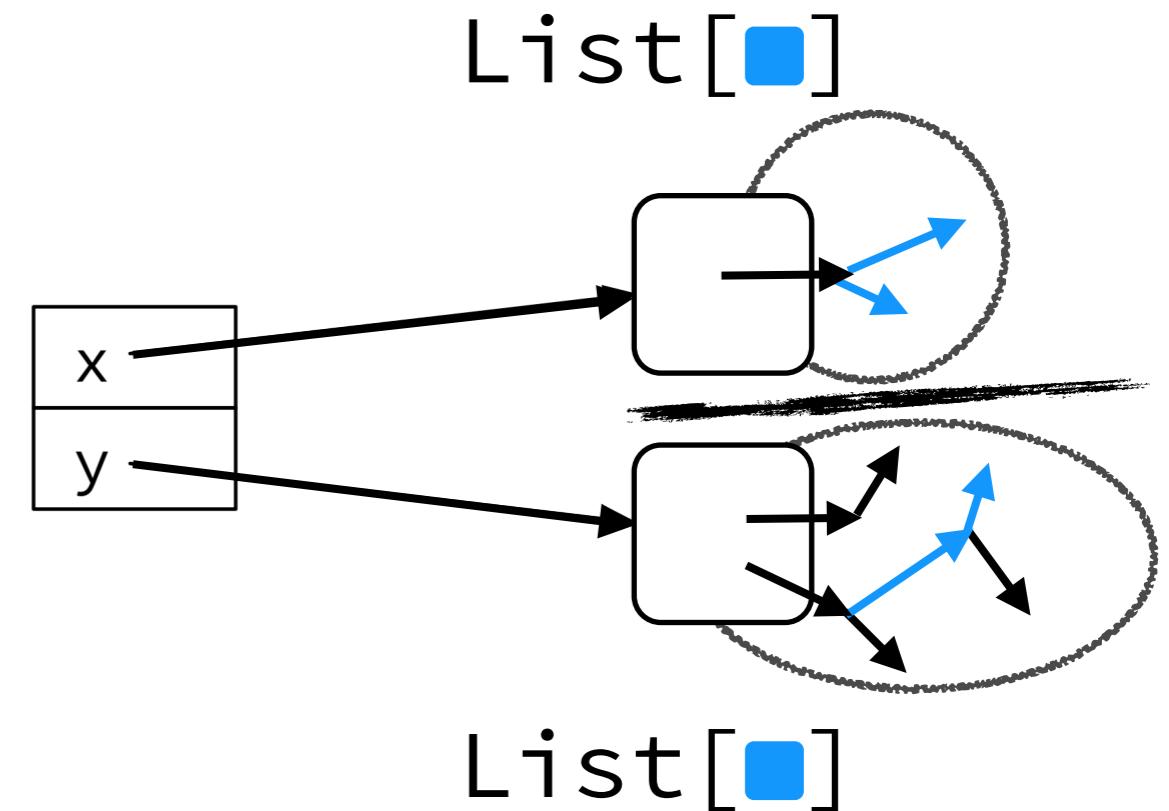
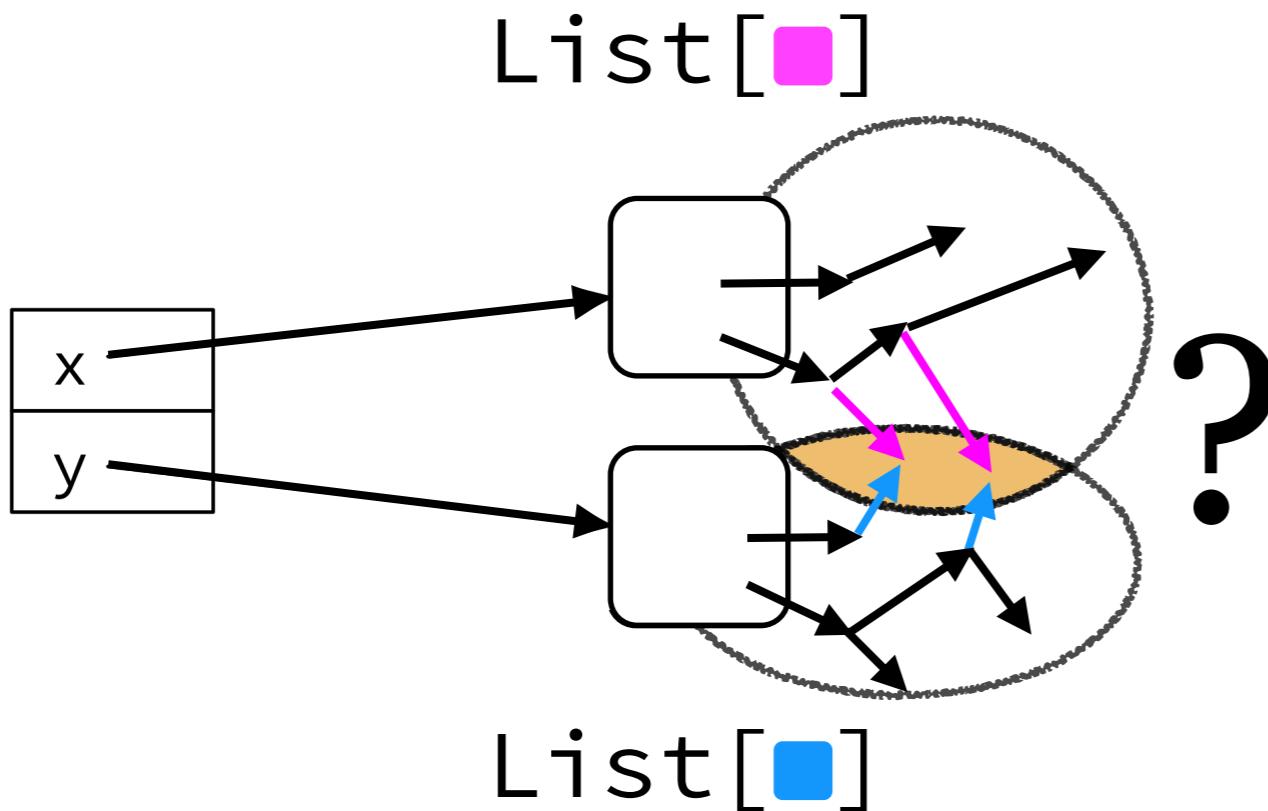
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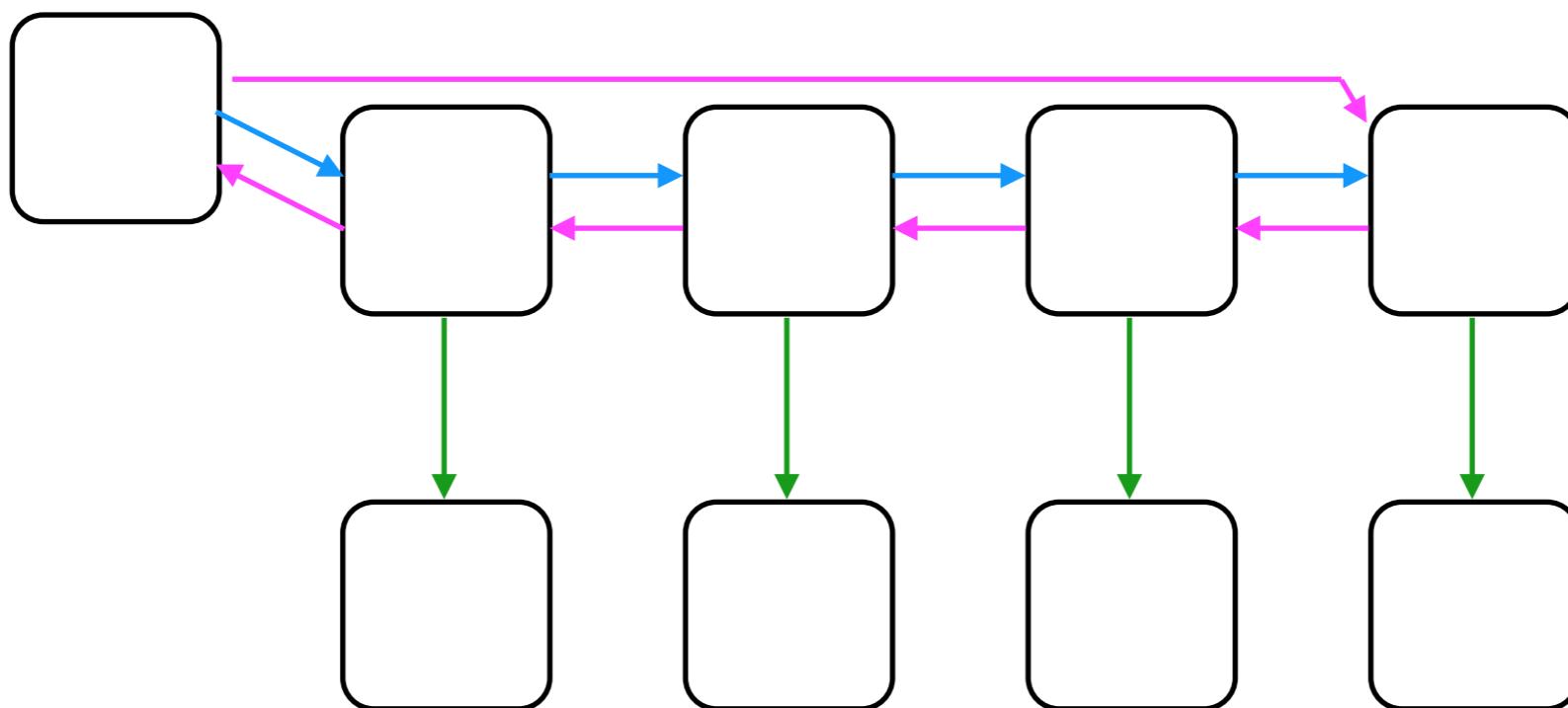
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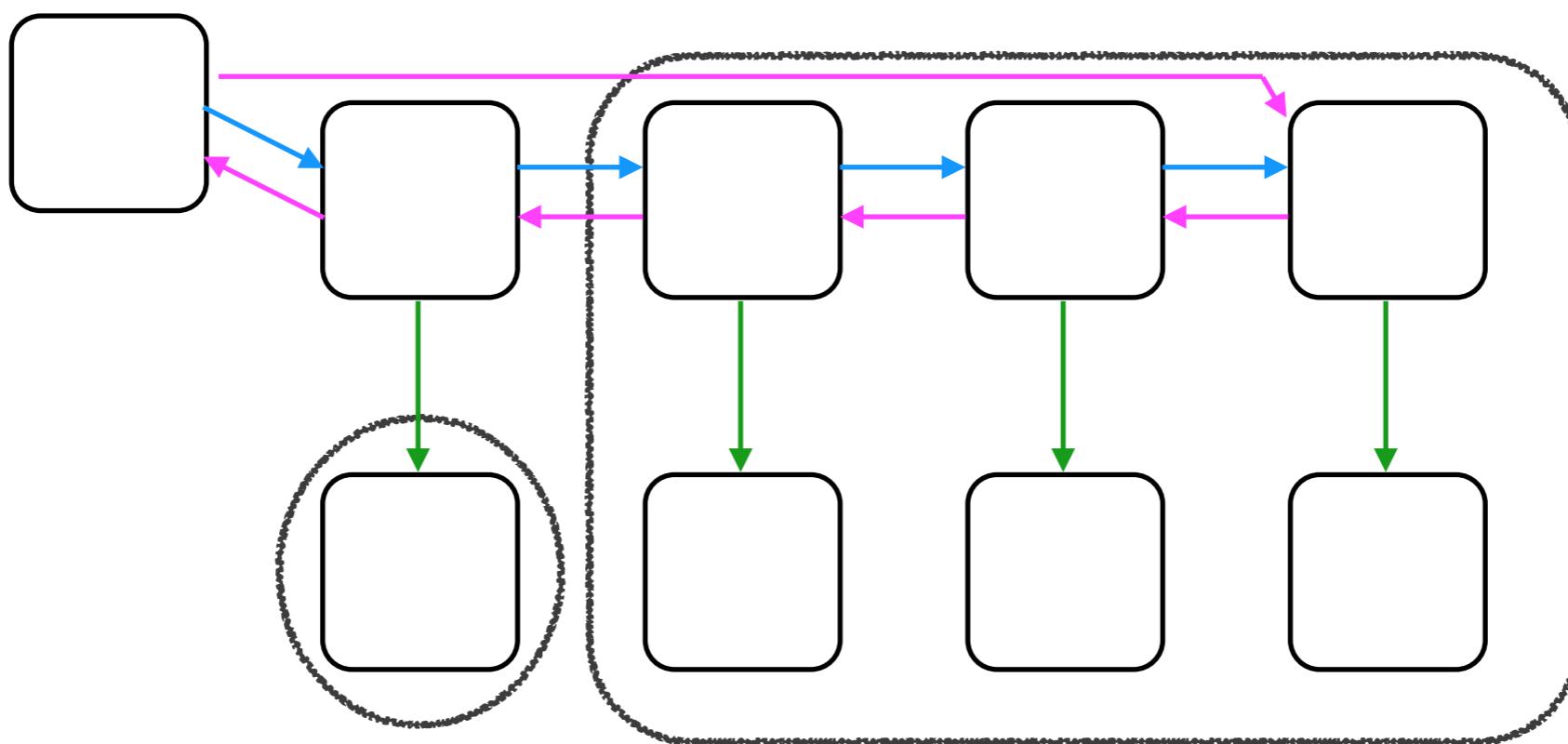
# Parallelism

Doubly linked list: parallel + deterministic foreach method.



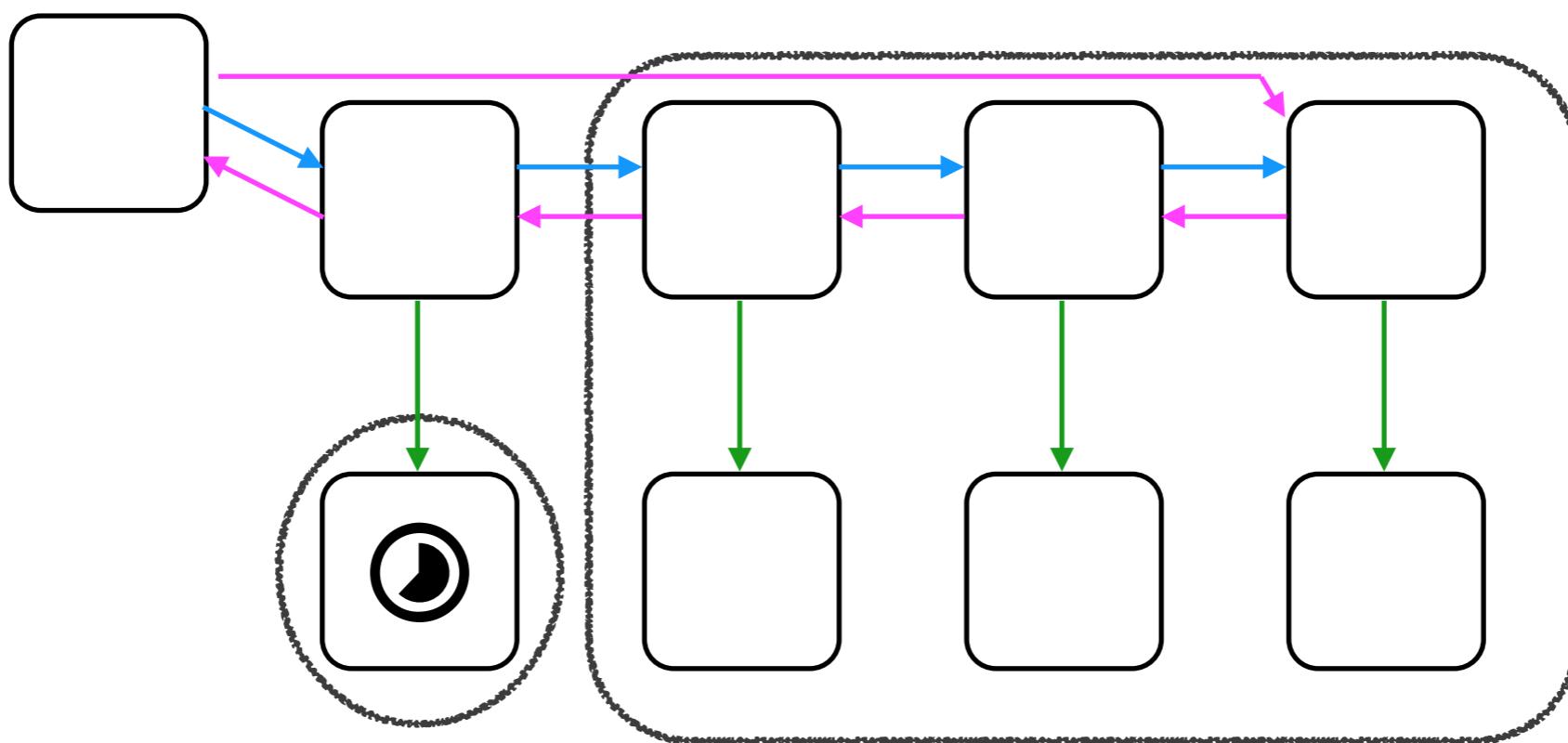
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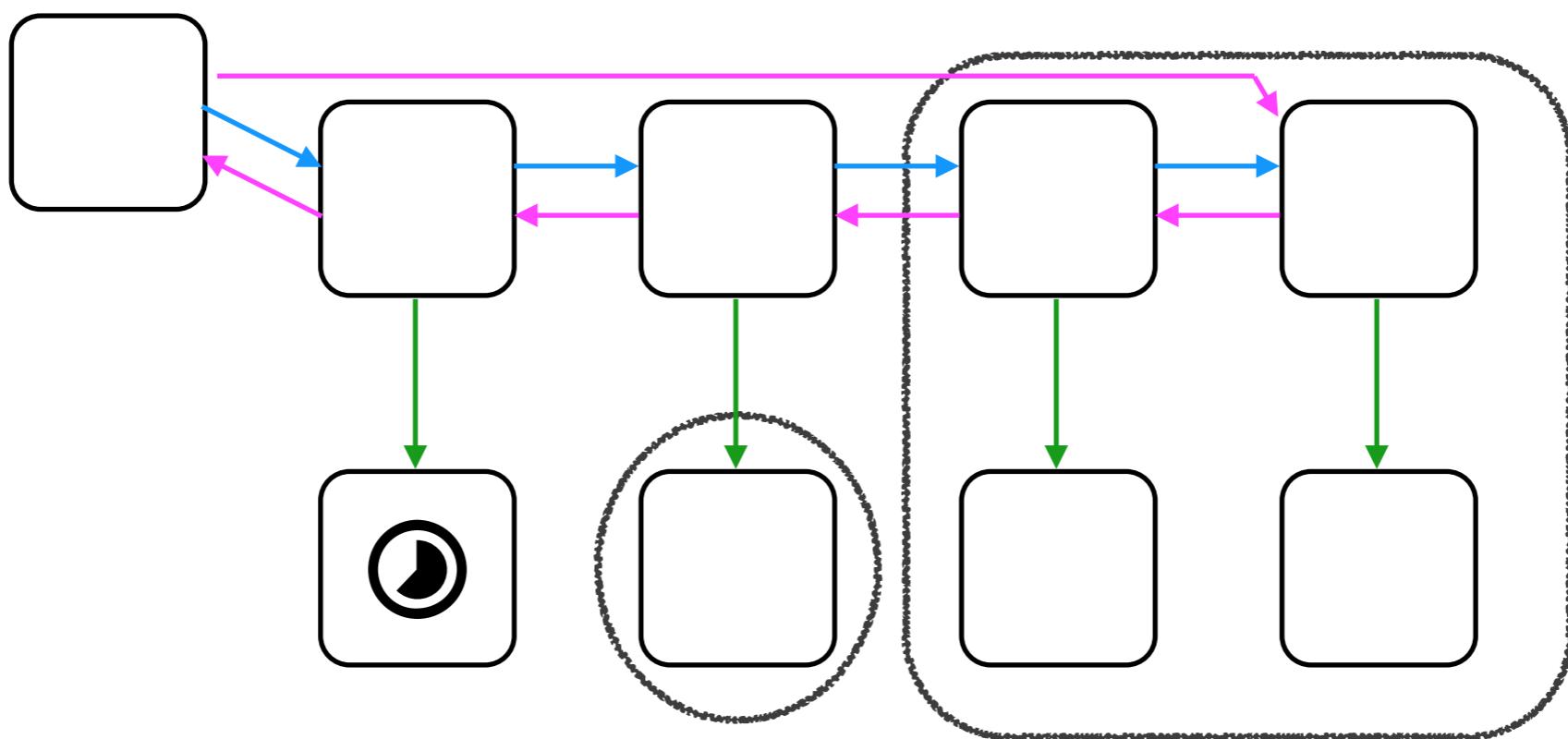
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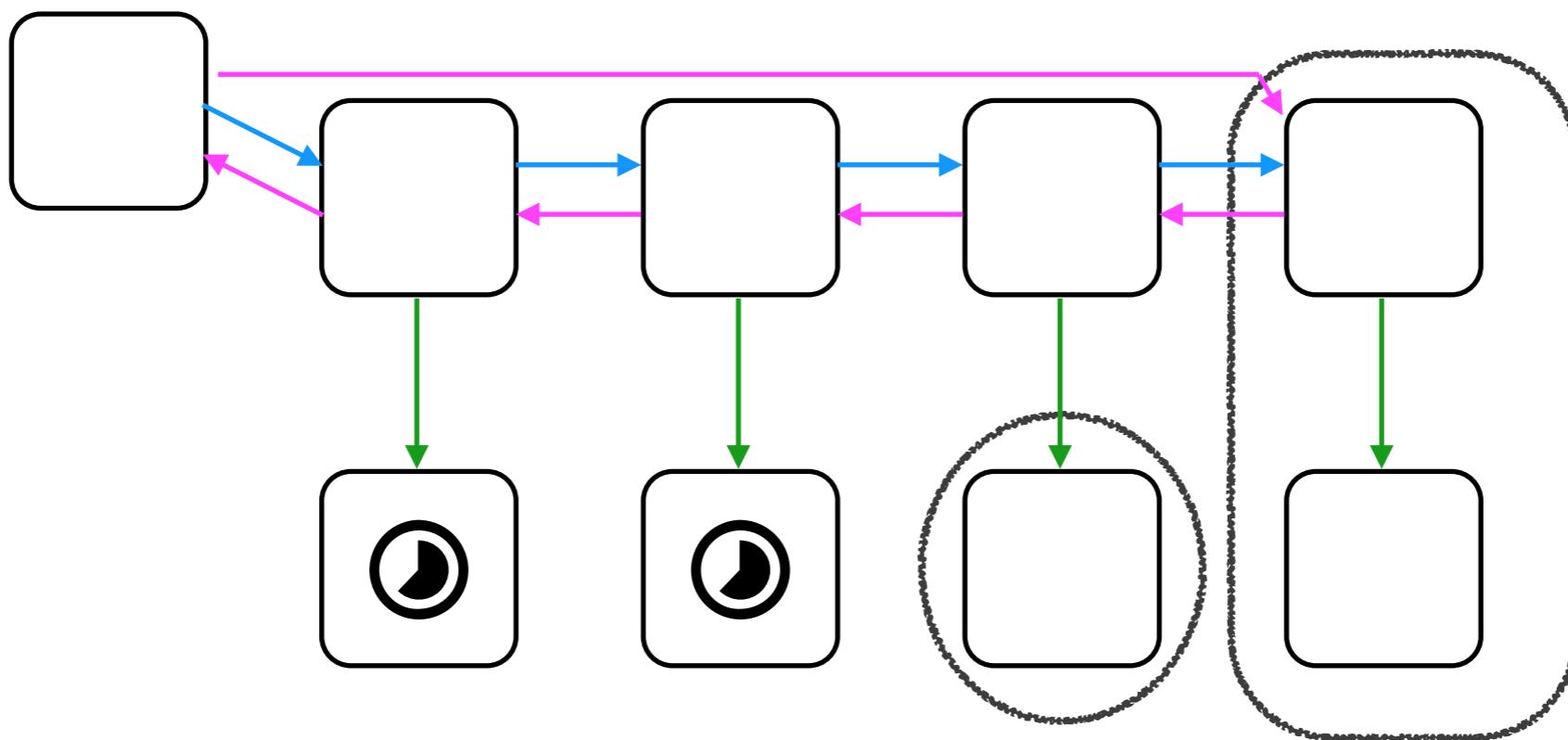
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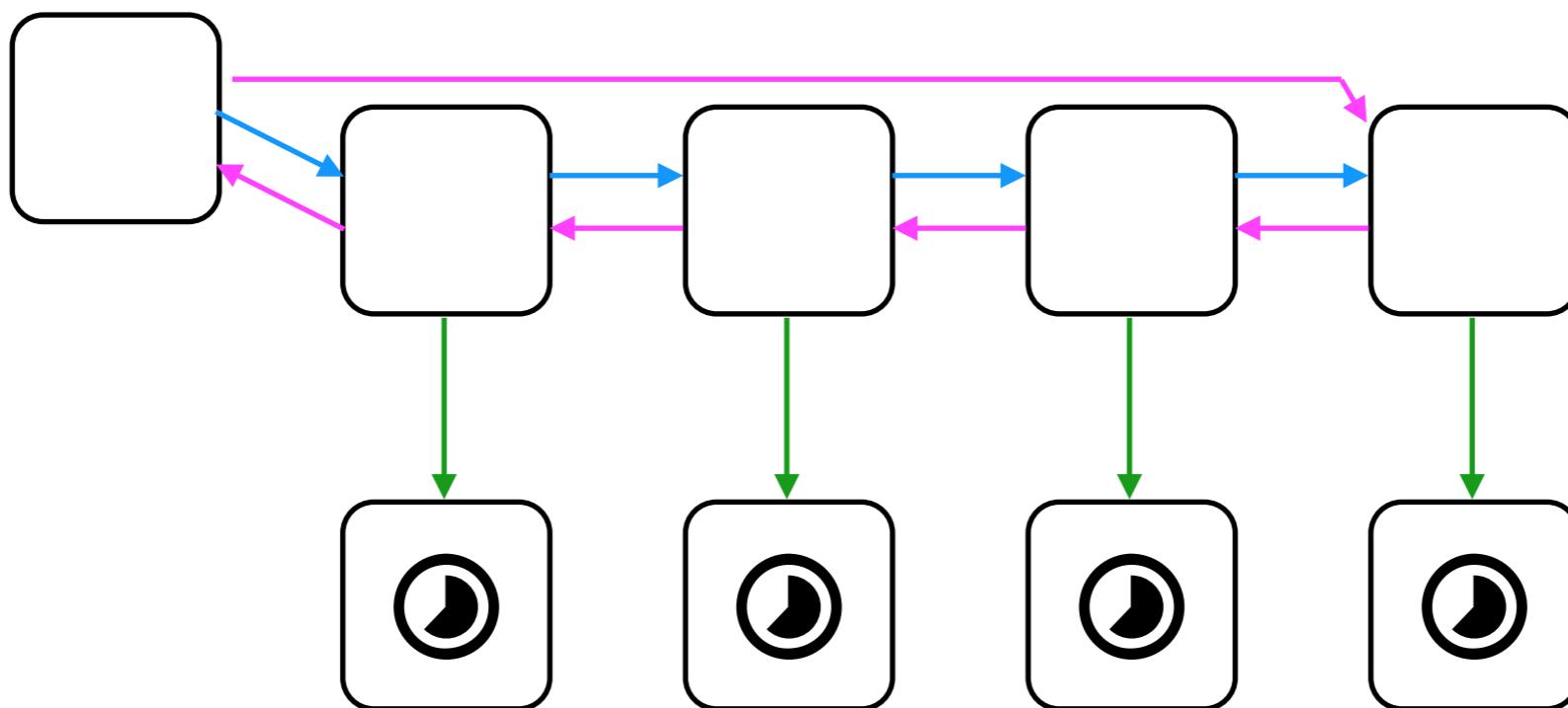
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# Wrapping Up

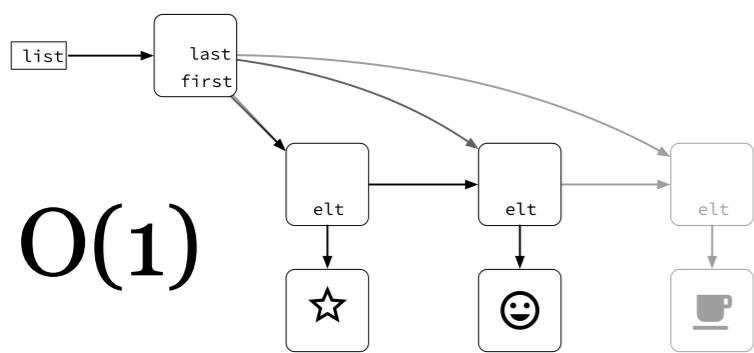
Aliased

## Fine-Grained Aliasing

Unaliased

`x.close();  
y.read();`

`x.set(12) ||  
y.set(13)`



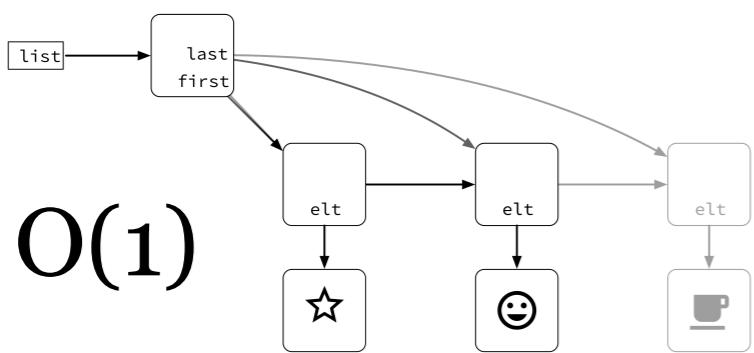
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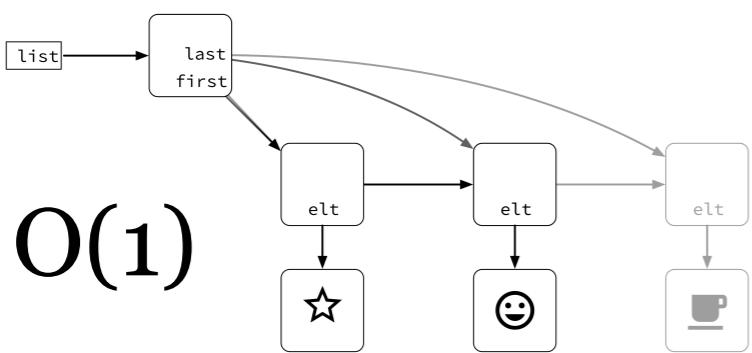
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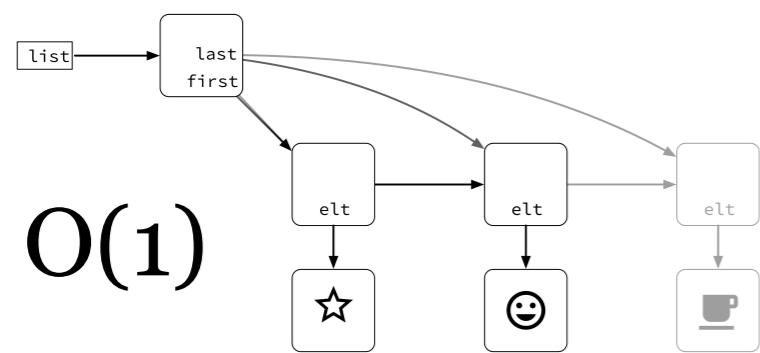
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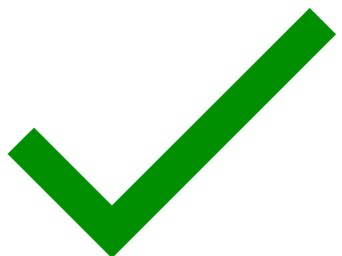
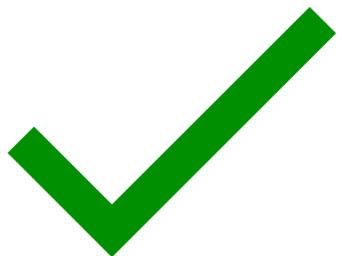
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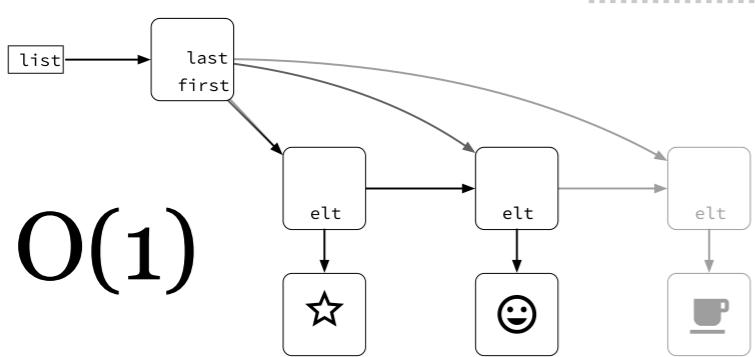
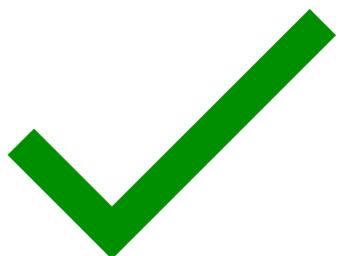
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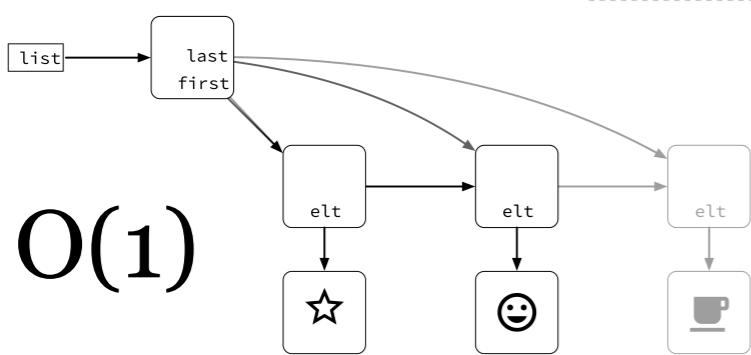
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Aliased

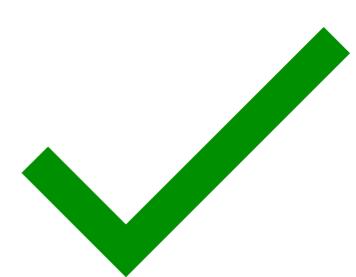
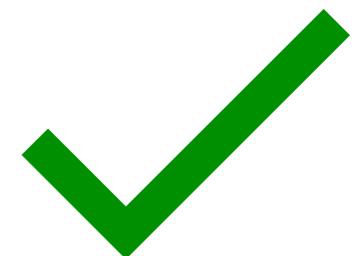
Fine-Grained  
Aliasing

Unaliased

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$O(1)$



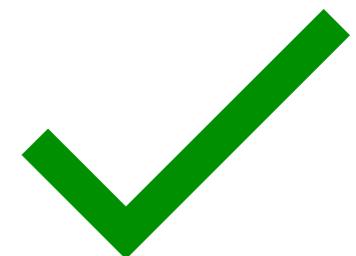


Aliased

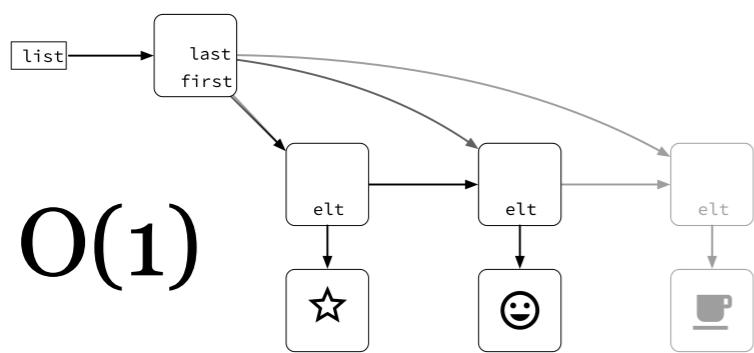
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Unaliased

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## Fine-Grained Aliasing

	Aliased	Fine-Grained Aliasing	Unaliased
x.close(); y.read();			
x.set(12)    y.set(13)			
O(1)			

# Thank You

Unique to fully shared, gradually.

Sane Defaults: Annotate only ‘bad’ behaviour.

Variable Aliasing + Object Disjointness + Encapsulation.

Direct translation from Java-like programs.

Example: Doubly linked list + parallel foreach + iterators.

# Thank You

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PREPRINT ON SPLASH WEBSITE!

@sbrandauer | <http://stbr.me>

# Extra Slides

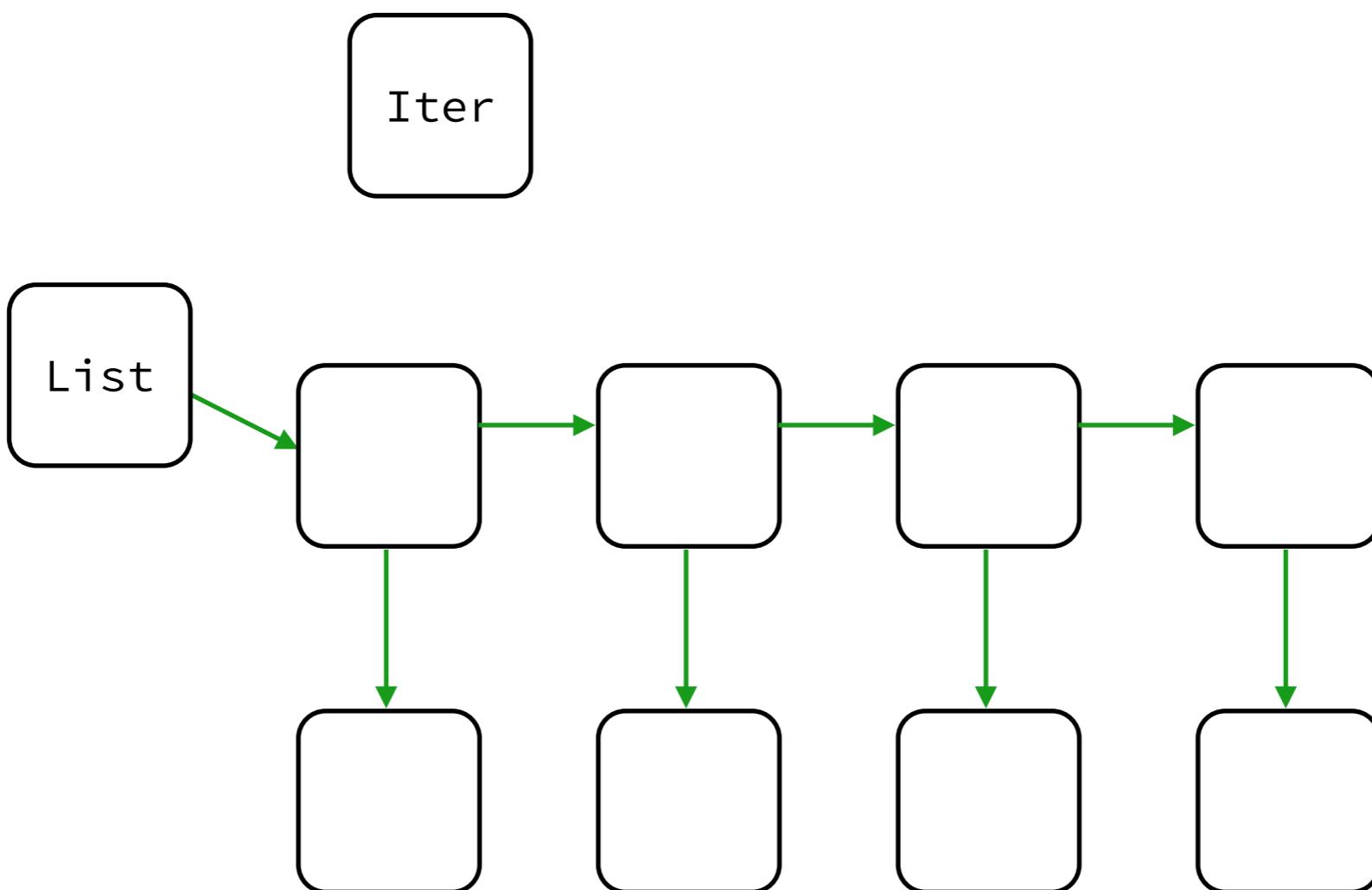
# Compare to Rust?

- Rust makes shared data read-only, we make shared data sequential.

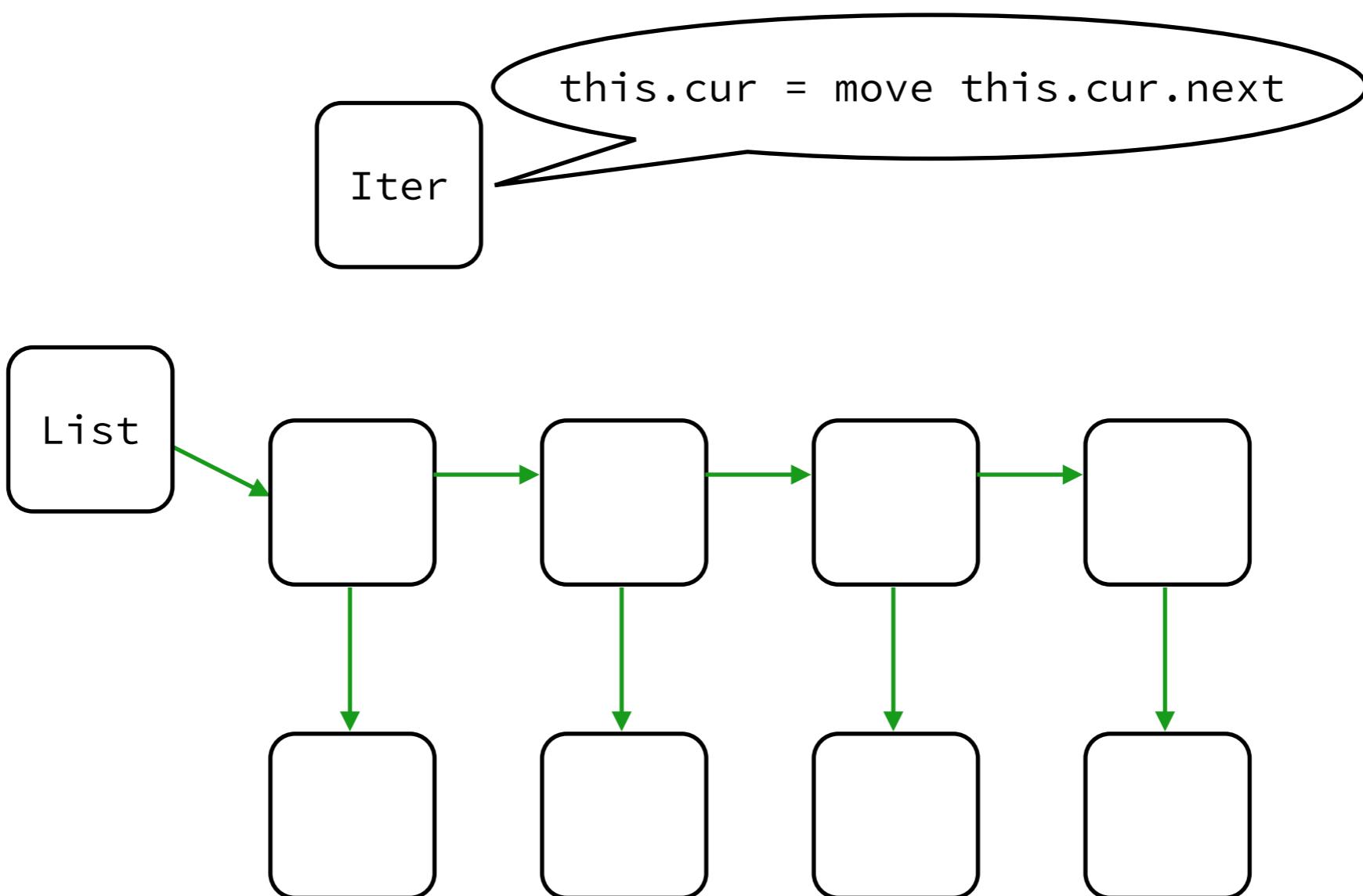
# Compare to Fractional Permissions?

- Fractional Permissions make shared data read-only. We make shared data sequential.
- We have a general way to borrow from variables — see paper.
- Direct translation: java-like programs -> using disjointness domains badly.

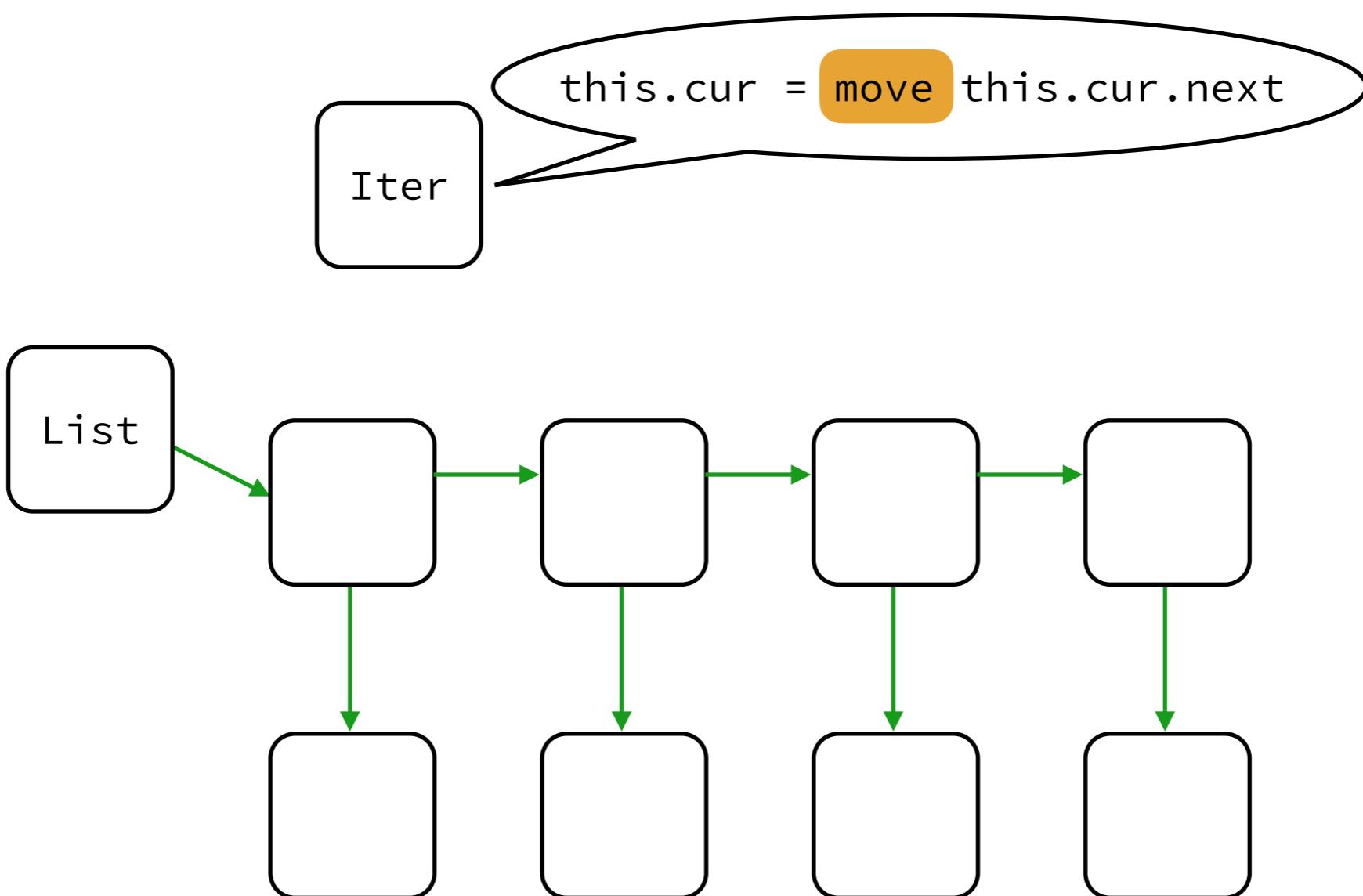
# Iteration



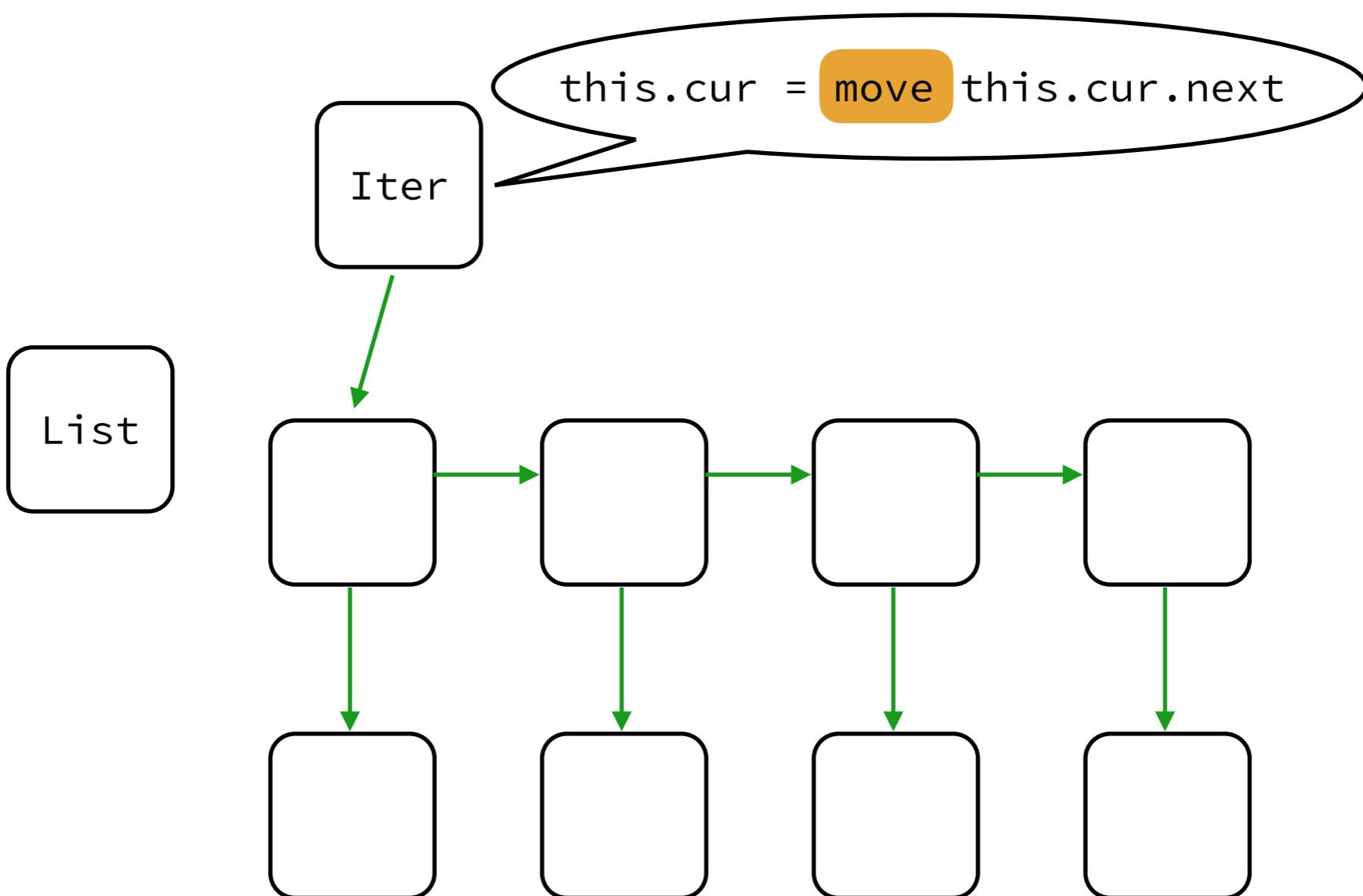
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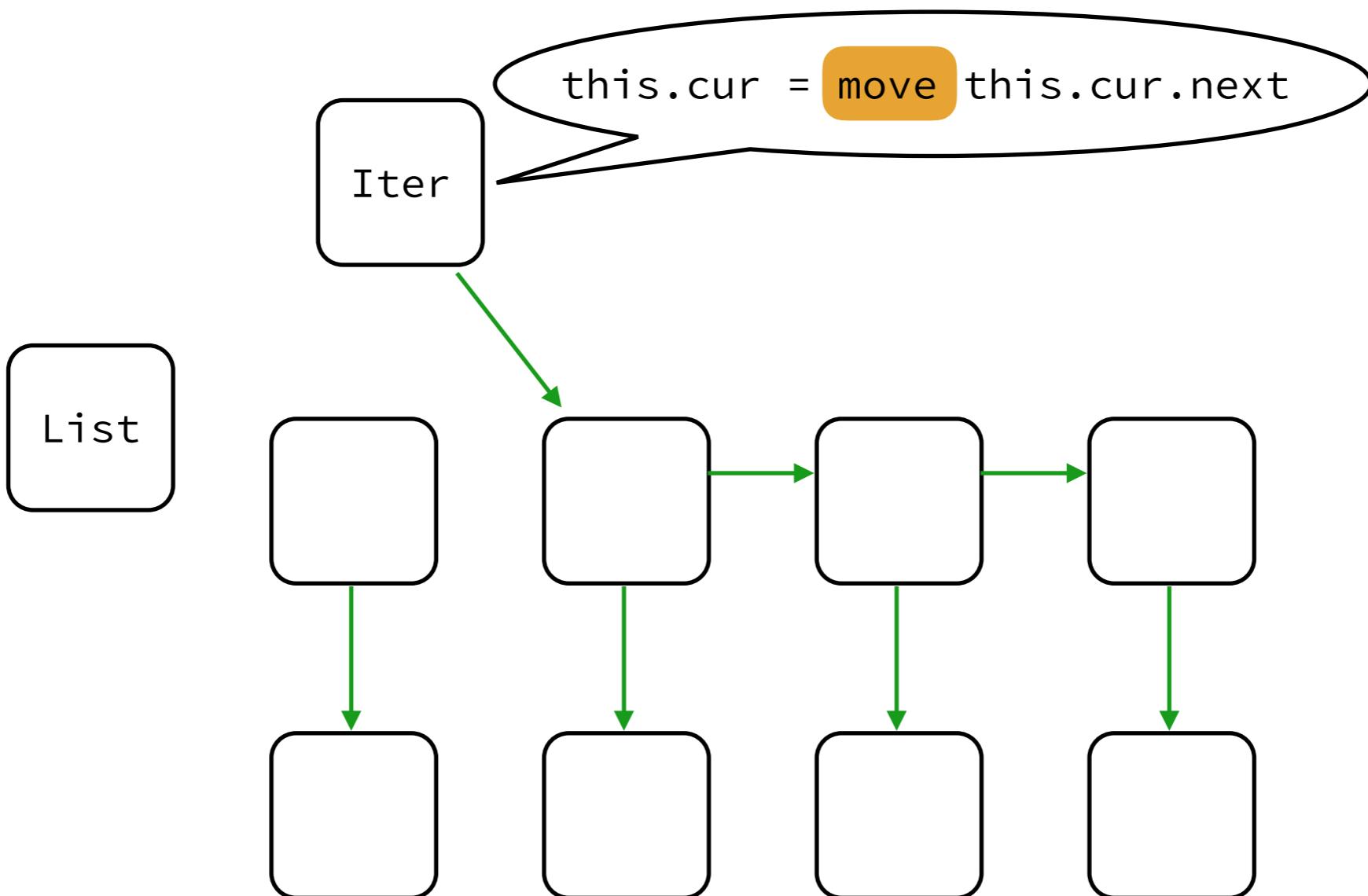
# Iteration



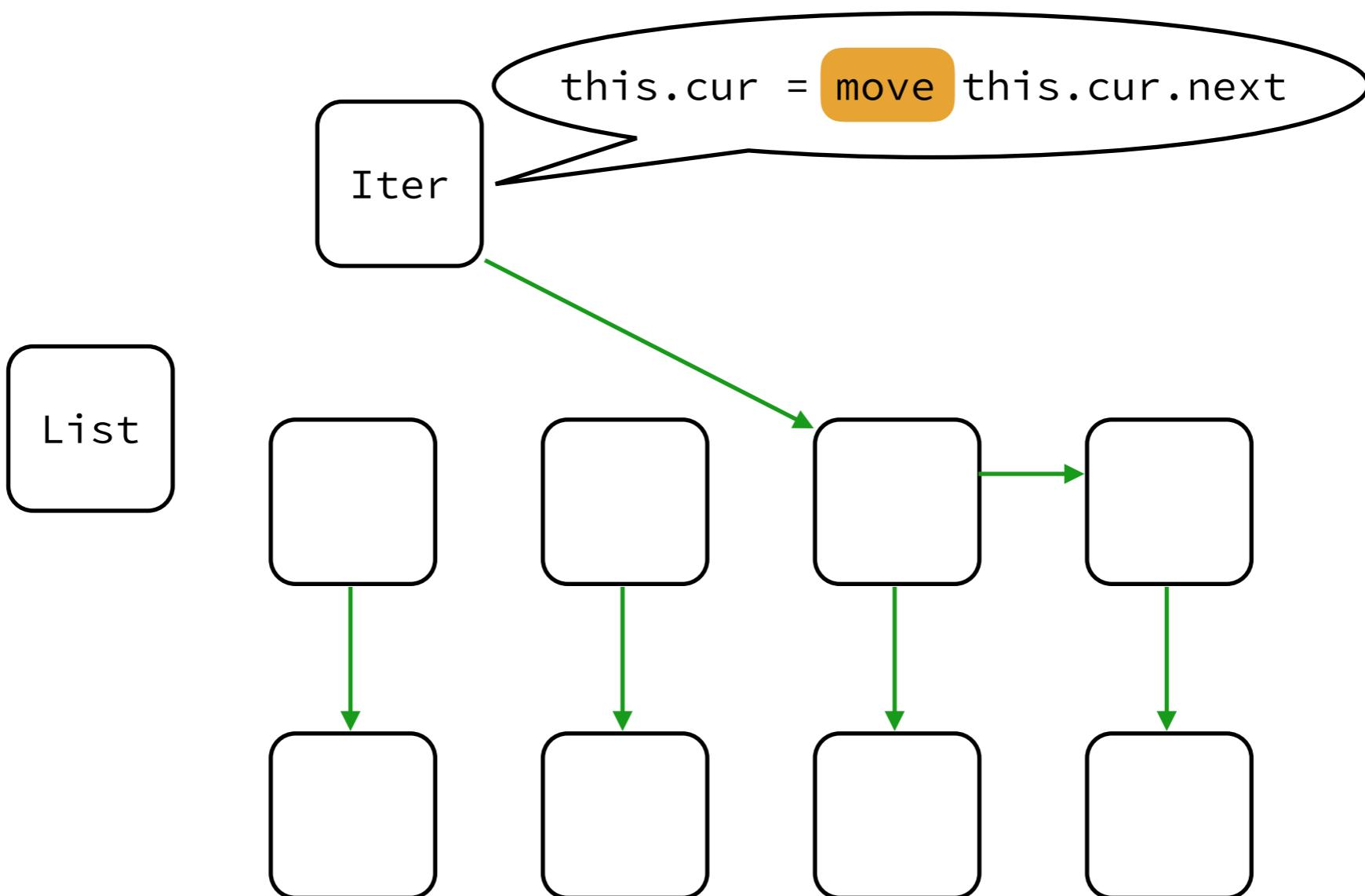
# Iteration



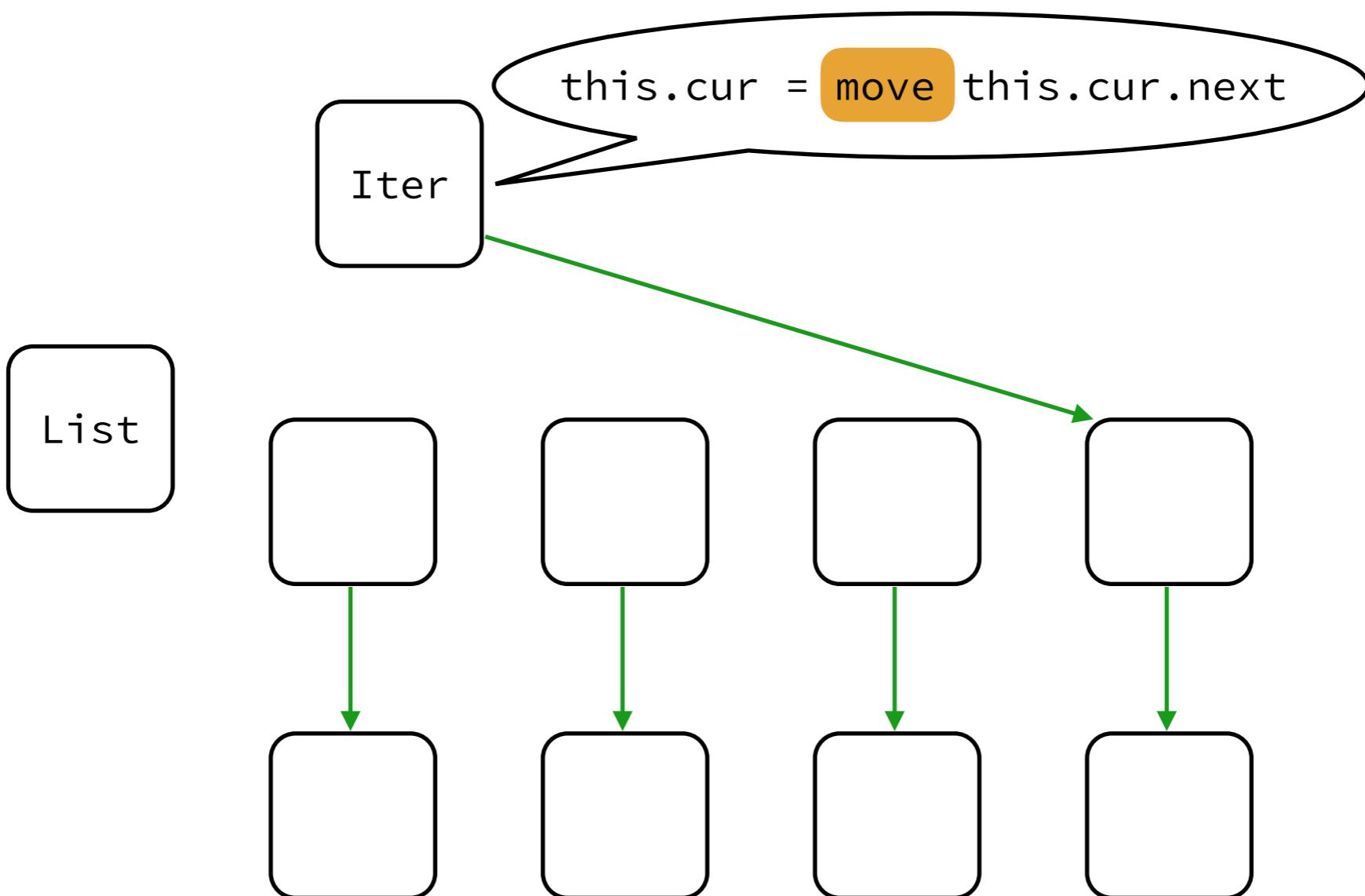
# Iteration



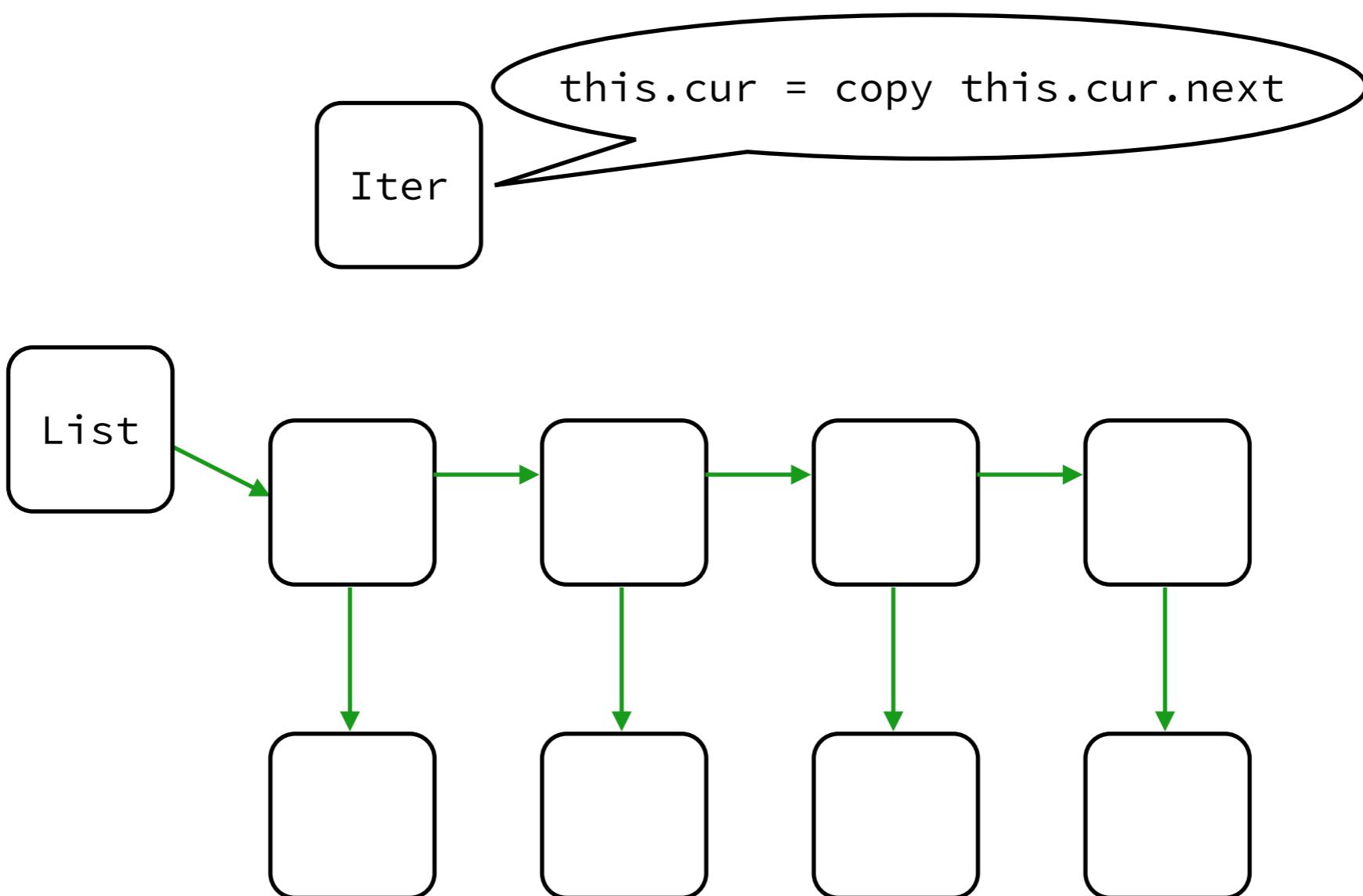
# Iteration



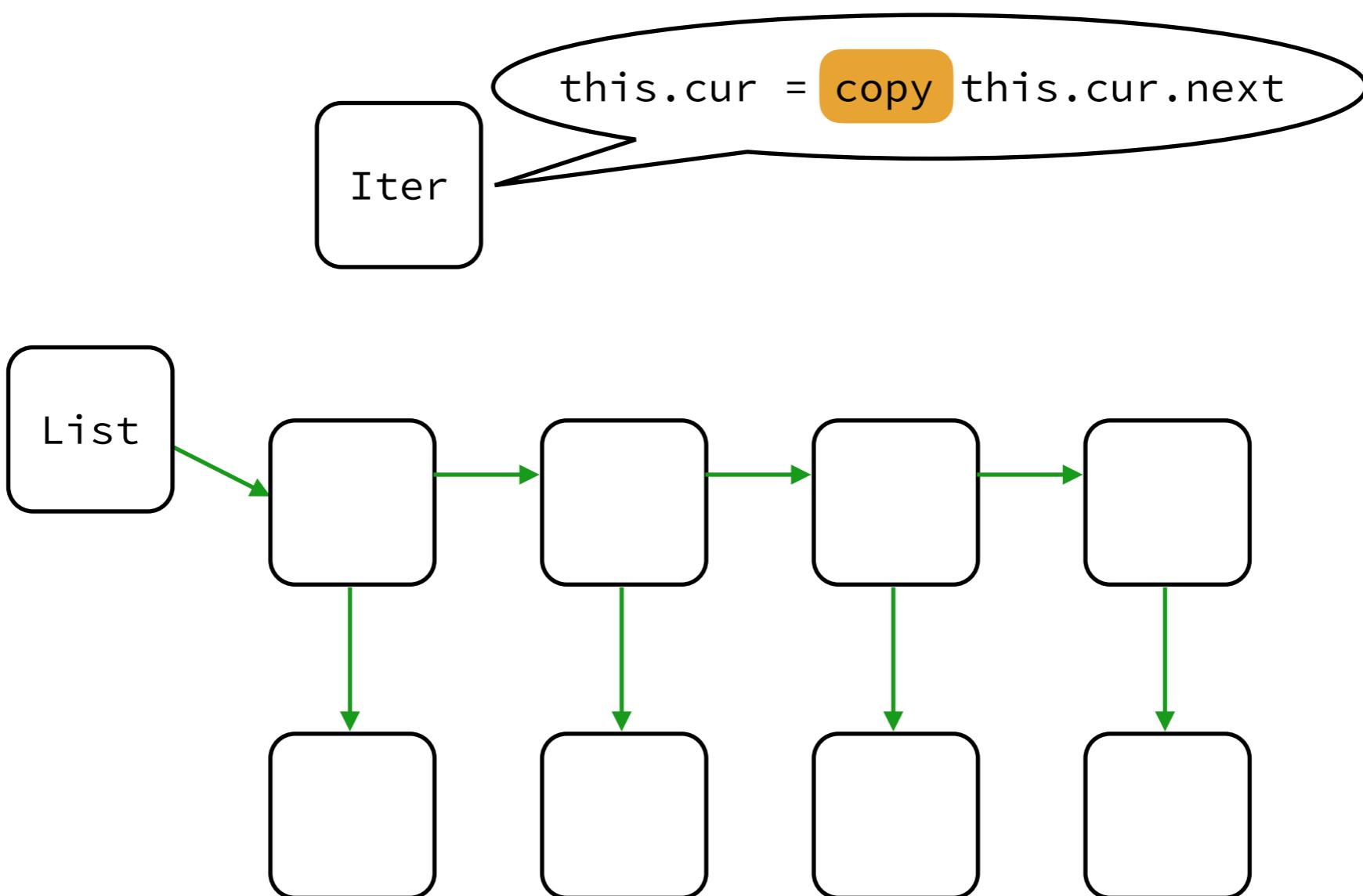
# Iteration



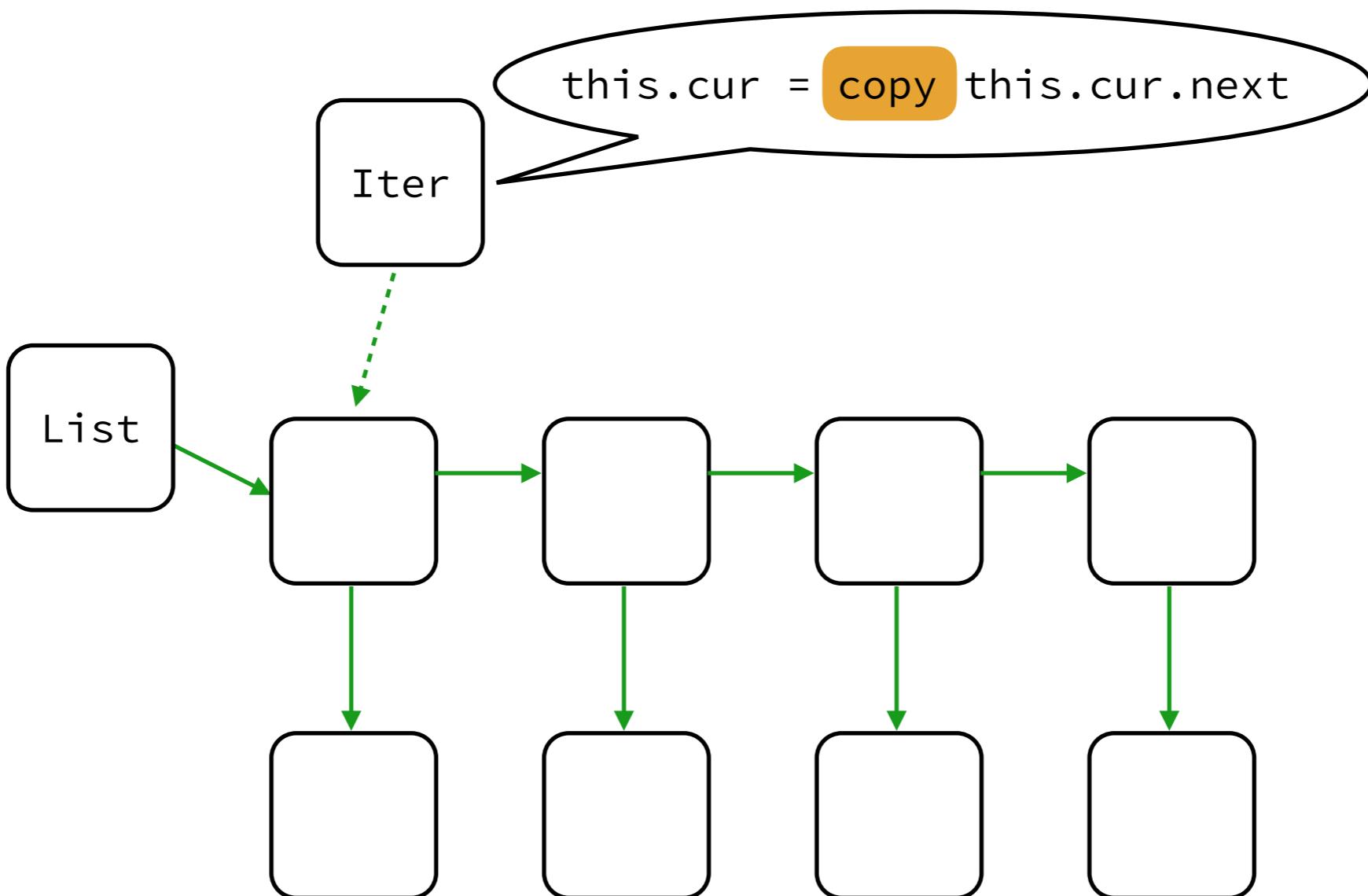
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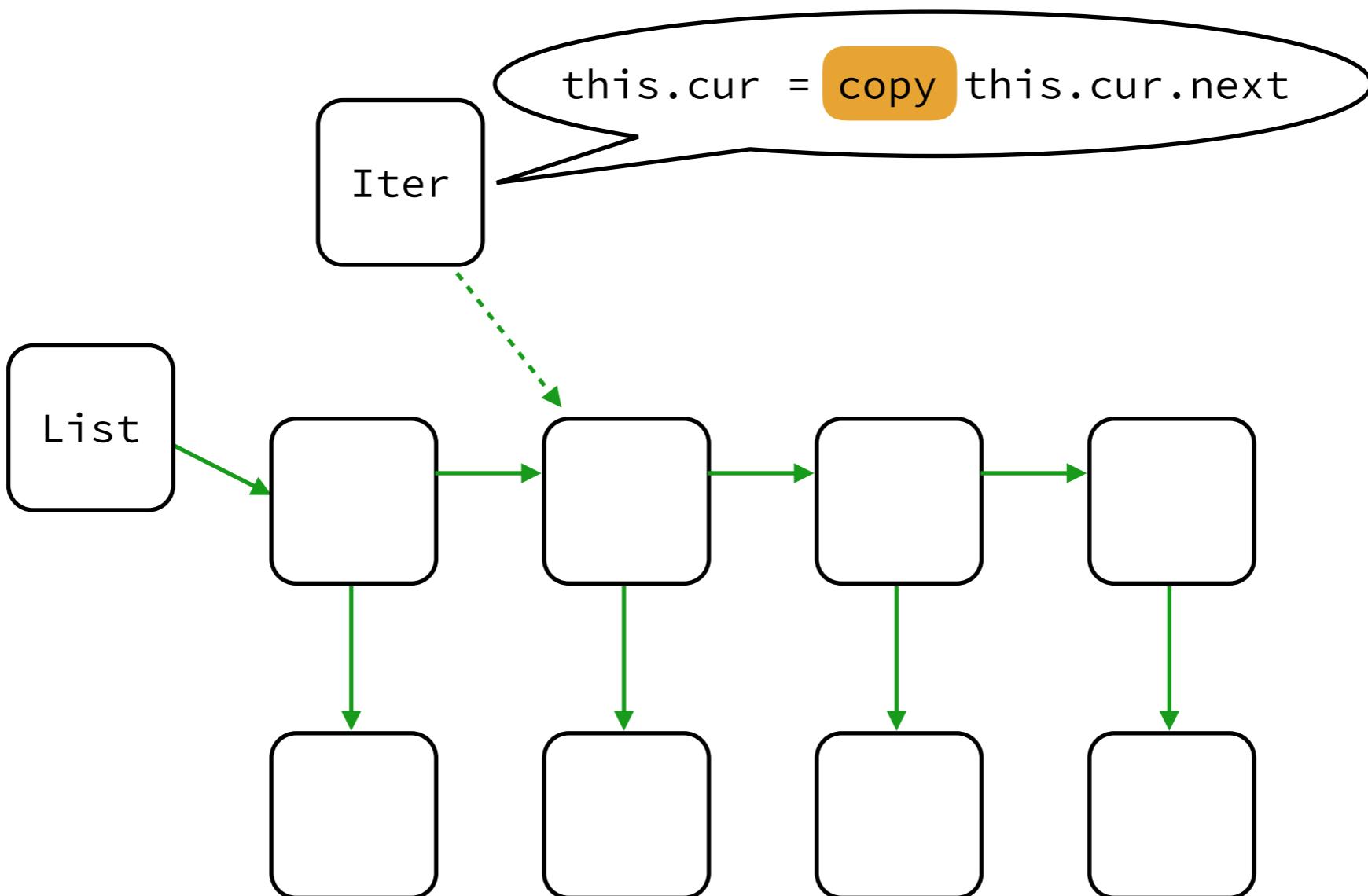
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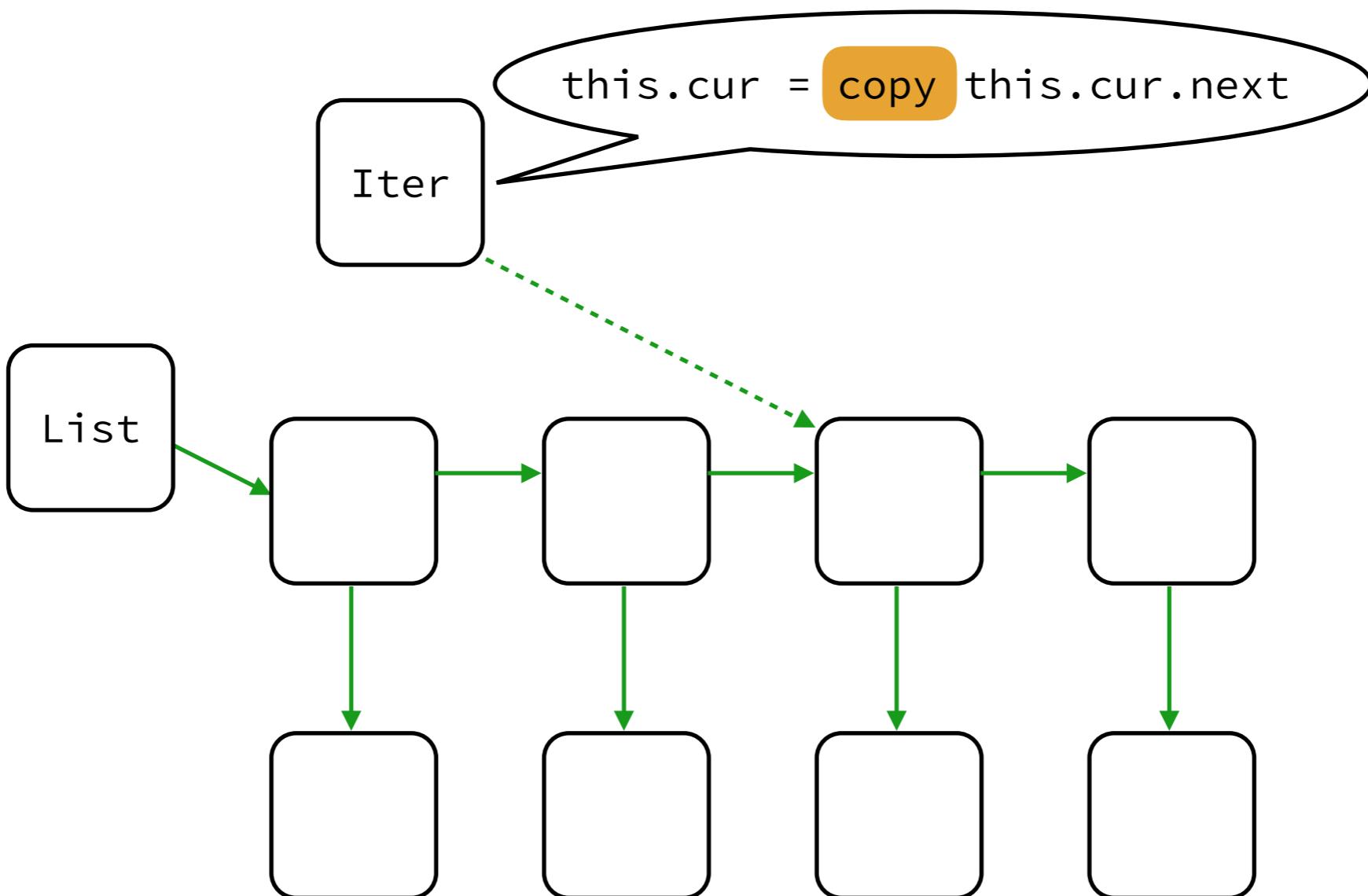
# Iteration



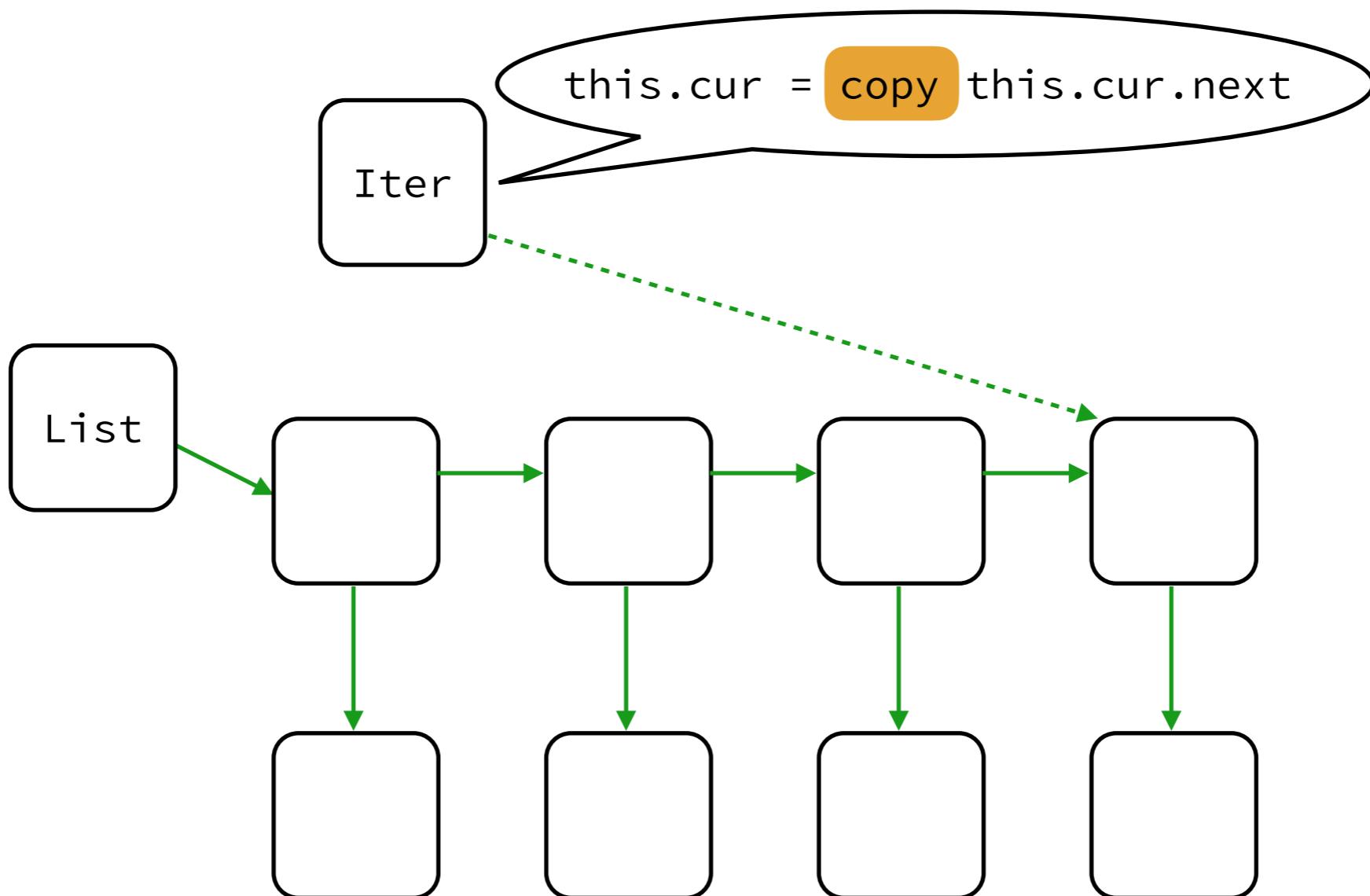
# Iteration



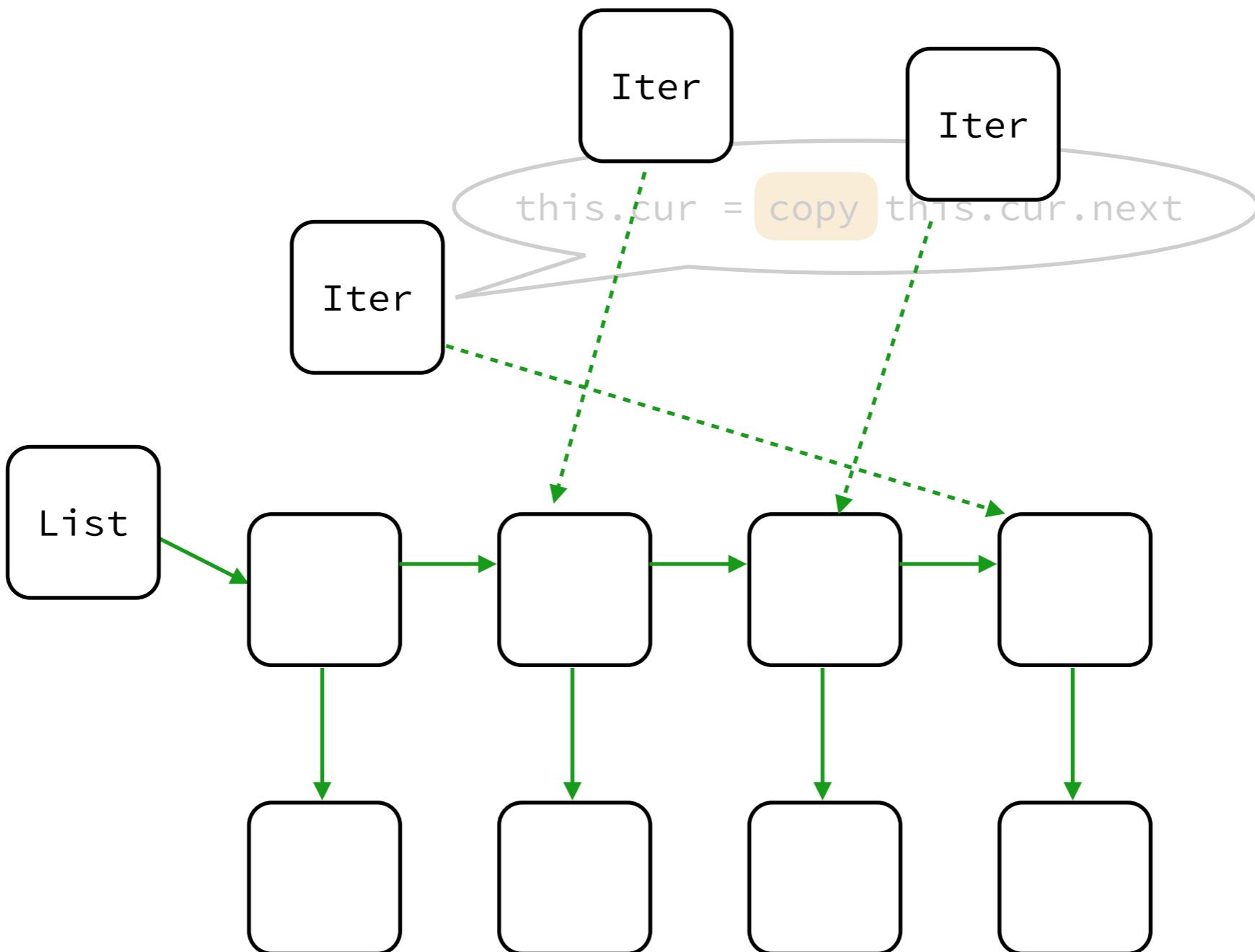
# Iteration



# Iteration



# Iteration



# Iteration

