

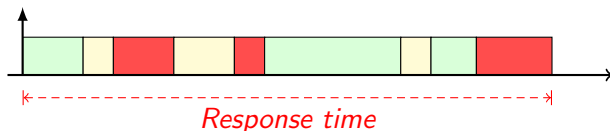
# Refinement-based Exact Response-Time Analysis

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Uppsala University, Sweden

Joint work with Nan Guan and Wang Yi

# Response-Time Analysis



- Useful for
  - Schedulability analysis
  - Jitters in larger systems
  - ...
- Standard RTA for static priorities + periodic/sporadic tasks

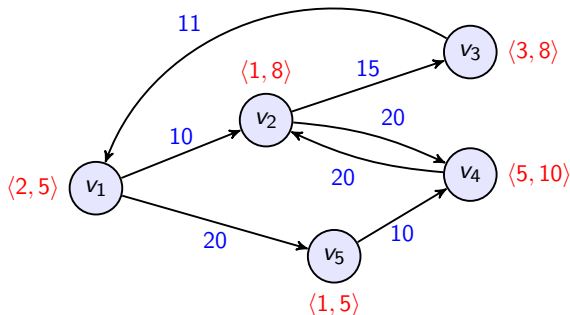
$$R_j = C_j + \sum_{i \in hp(j)} \left\lceil \frac{R_j}{T_i} \right\rceil C_i$$

Not everything is periodic!

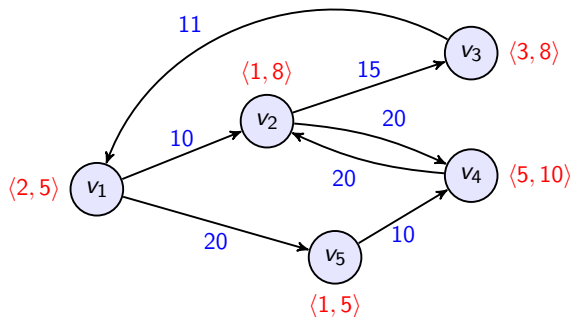
# The Digraph Real-Time (DRT) Task Model

(S. et al., RTAS 2011)

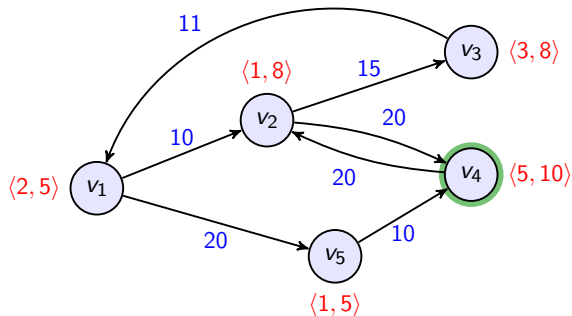
- Generalizes periodic, sporadic, GMF, RRT, ...
- *Directed graph* for each task
  - Vertices  $v$ : jobs to be released (with WCET and deadline)
  - Edges  $(u, v)$ : minimum inter-release delays  $p(u, v)$



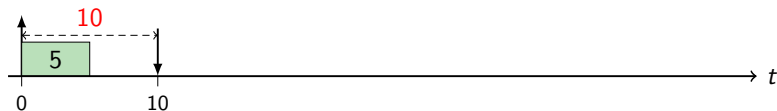
# DRT: Semantics



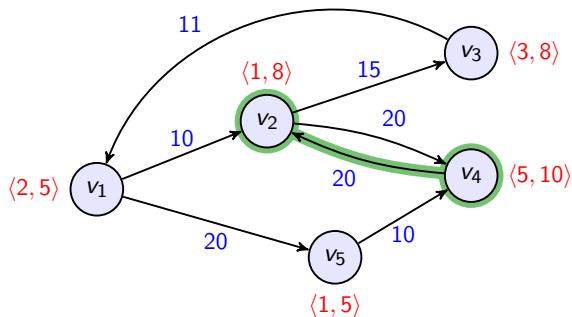
# DRT: Semantics



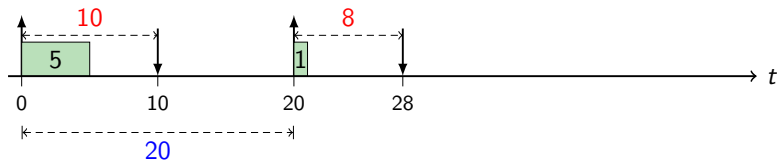
Path  $\pi = (v_4)$



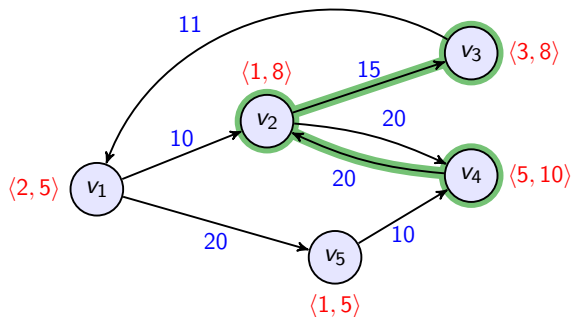
# DRT: Semantics



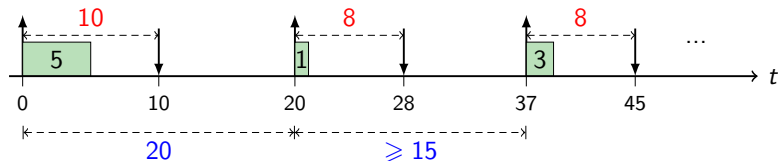
Path  $\pi = (v_4, v_2)$



# DRT: Semantics



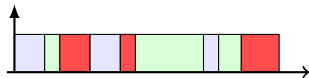
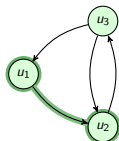
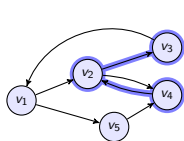
Path  $\pi = (v_4, v_2, v_3)$



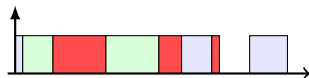
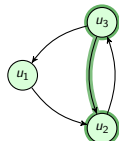
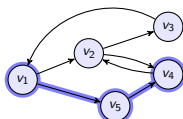


# Response-Time Analysis for DRT

# Problem: Path Combinations

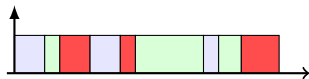
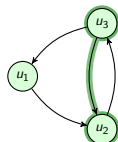
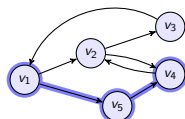
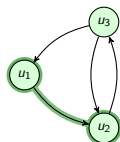
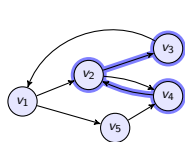


*Response time*

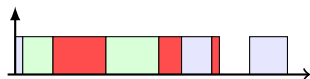


*Response time*

# Problem: Path Combinations



*Response time*



*Response time*

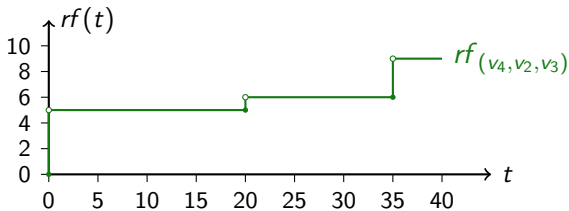
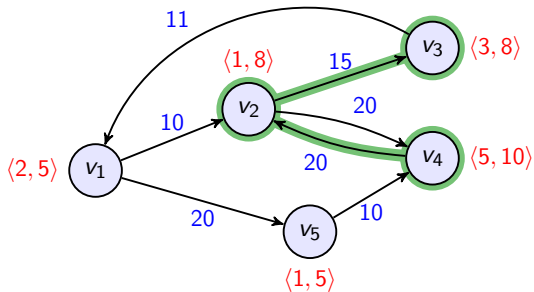
Combinatorial Explosion!

# Fahrplan

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## Step 1: From Paths to Functions

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# Request Functions

Useful for deriving response time:

$$R_{SP}(v, \bar{r}f) = \min \left\{ t \geq 0 \mid e(v) + \sum_{T' > T} rf^{(T')}(t) \leq t \right\}$$
$$R_{SP}(v) = \max_{\bar{r}f \in RF(\tau)} R_{SP}(v, \bar{r}f)$$



# Request Functions

Useful for deriving response time:

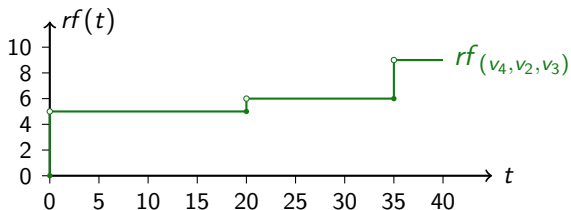
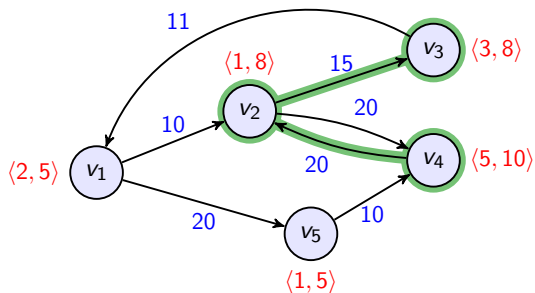
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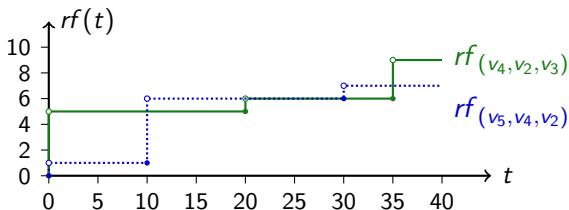
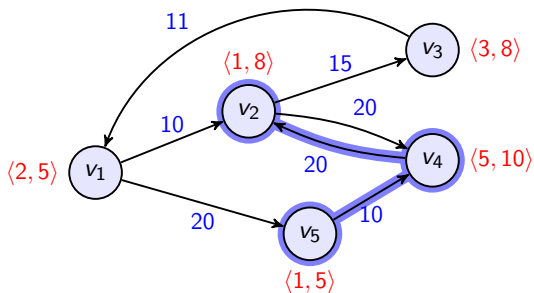
Combinatorial Explosion?!

## Step 2: Abstraction Trees

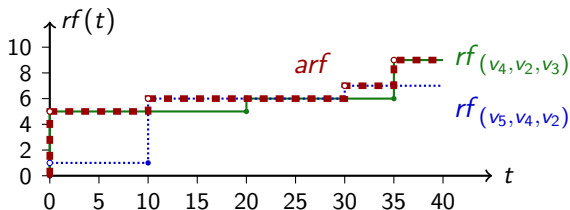
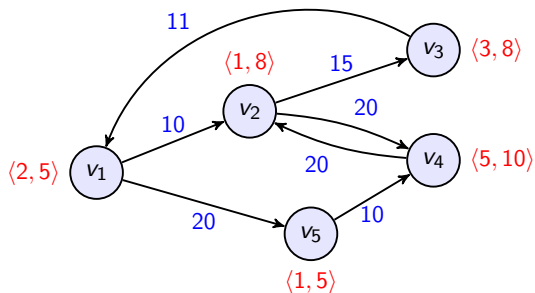
# Abstract Request Functions



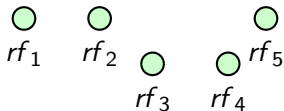
# Abstract Request Functions



# Abstract Request Functions



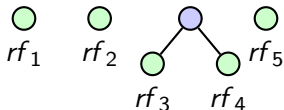
# Abstraction Tree



Define an *abstraction tree* per task:

- Leaves are concrete *rf*
- Each node: maximum function of child nodes
- Root is maximum of *all rf*

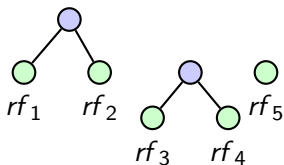
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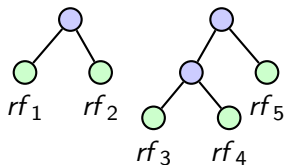


Define an *abstraction tree* per task:

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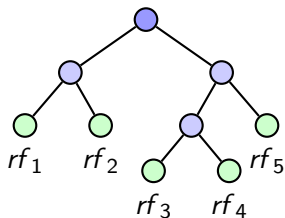
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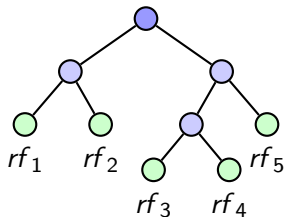
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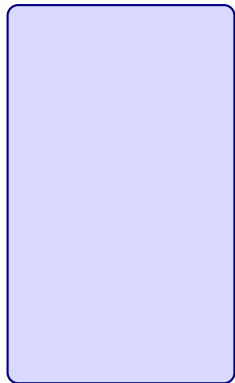
Allows stepwise refinement!

## Step 3: Refinement Algorithm

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Tuple:  $\bar{rf} = (rf^{(T_1)}, rf^{(T_2)}, rf^{(T_3)})$

Store

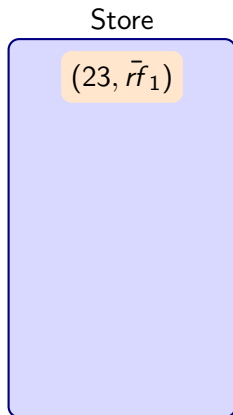


## Step 3: Refinement Algorithm

Tuple:  $\bar{r}f = (rf^{(T_1)}, rf^{(T_2)}, rf^{(T_3)})$

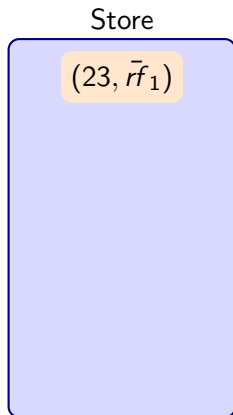
↓

Response time:  $R_{SP}(v, \bar{r}f) = 23$



Using:  $R_{SP}(v, \bar{r}f) = \min \{ t \geq 0 \mid e(v) + \sum_{T' > T} rf^{(T')}(t) \leq t \}$

## Step 3: Refinement Algorithm



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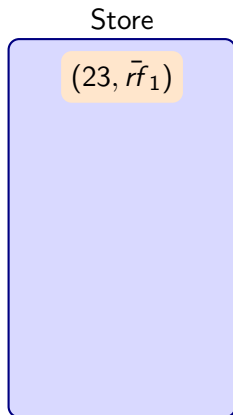
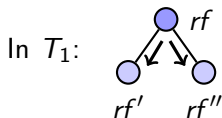
Step:

$$\bar{r}f_1 = (rf^{(T_1)}, rf^{(T_2)}, rf^{(T_3)})$$

↓

$$\bar{r}f_2 = (rf'^{(T_1)}, rf^{(T_2)}, rf^{(T_3)})$$

$$\bar{r}f_3 = (rf''^{(T_1)}, rf^{(T_2)}, rf^{(T_3)})$$





## Step 3: Refinement Algorithm

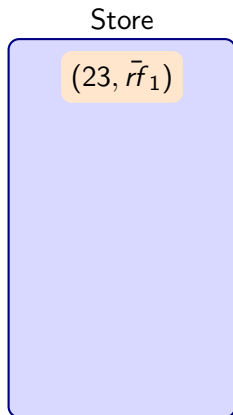
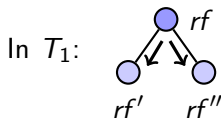
Step:

$$\bar{r}f_1 = (rf^{(T_1)}, rf^{(T_2)}, rf^{(T_3)})$$

↓

$$\bar{r}f_2 = (rf'^{(T_1)}, rf^{(T_2)}, rf^{(T_3)}) \rightarrow 18$$

$$\bar{r}f_3 = (rf''^{(T_1)}, rf^{(T_2)}, rf^{(T_3)}) \rightarrow 21$$



## Step 3: Refinement Algorithm

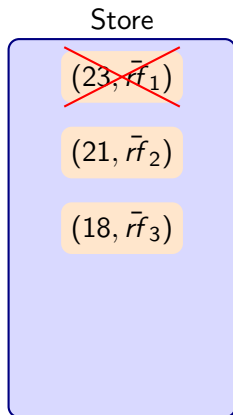
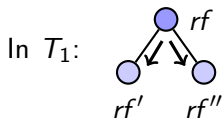
Step:

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$$\bar{r}f_3 = (rf''^{(T_1)}, rf^{(T_2)}, rf^{(T_3)}) \rightarrow 21$$



## Step 3: Refinement Algorithm

Store

$(21, \bar{r}f_2)$

$(18, \bar{r}f_3)$

## Step 3: Refinement Algorithm

Step:

$$\bar{r}f_2 = (rf^{(T_1)}, rf^{(T_2)}, rf^{(T_3)})$$

Store

(21,  $\bar{r}f_2$ )

(18,  $\bar{r}f_3$ )

## Step 3: Refinement Algorithm

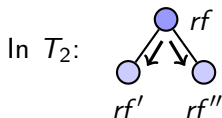
Step:

$$\bar{r}f_2 = (rf^{(T_1)}, rf^{(T_2)}, rf^{(T_3)})$$

↓

$$\bar{r}f_4 = (rf^{(T_1)}, rf'^{(T_2)}, rf^{(T_3)})$$

$$\bar{r}f_5 = (rf^{(T_1)}, rf''^{(T_2)}, rf^{(T_3)})$$



Store

(21,  $\bar{r}f_2$ )

(18,  $\bar{r}f_3$ )

## Step 3: Refinement Algorithm

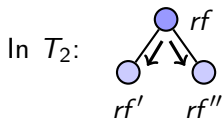
Step:

$$\bar{r}f_2 = (rf^{(T_1)}, rf^{(T_2)}, rf^{(T_3)})$$

↓

$$\bar{r}f_4 = (rf^{(T_1)}, rf'(T_2), rf^{(T_3)}) \rightarrow 20$$

$$\bar{r}f_5 = (rf^{(T_1)}, rf''(T_2), rf^{(T_3)}) \rightarrow 17$$



Store

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## Step 3: Refinement Algorithm

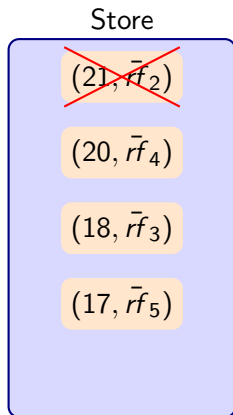
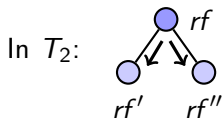
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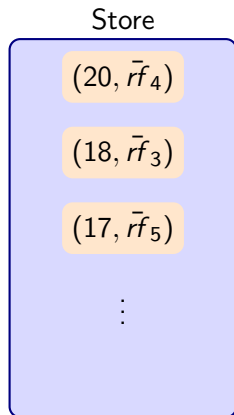
↓

$$\bar{r}f_4 = (rf^{(T_1)}, rf'(T_2), rf^{(T_3)}) \rightarrow 20$$

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## Step 3: Refinement Algorithm





## Step 3: Refinement Algorithm

Initialization:

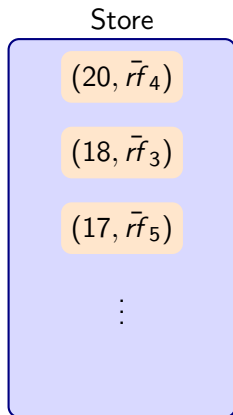
- Most abstract functions

Each iteration:

- Replace functions along *abstraction trees*

Termination:

- All functions are *concrete*



## Step 3: Refinement Algorithm

Initialization:

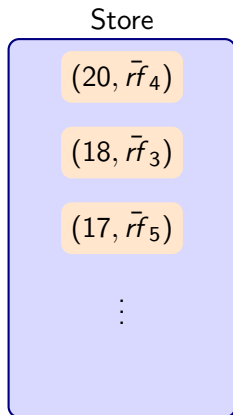
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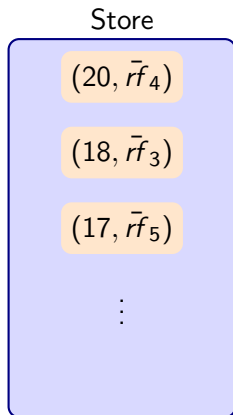
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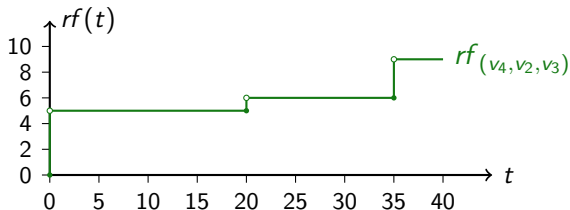
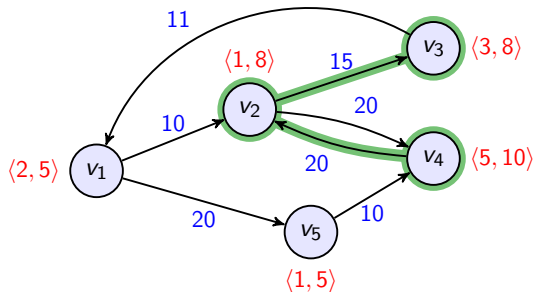
- All functions are *concrete*



Pluggable Path Abstractions!

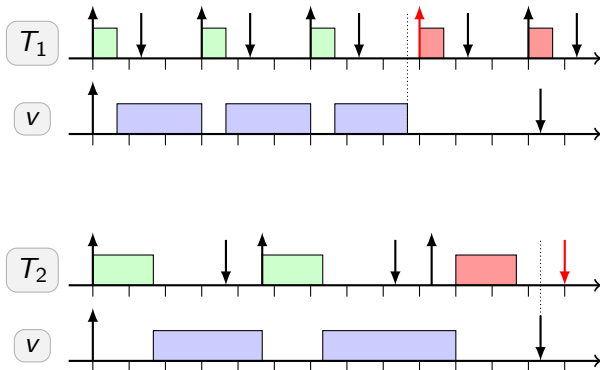
## Path Abstractions: SP + EDF

# Path Abstractions: Static Priorities

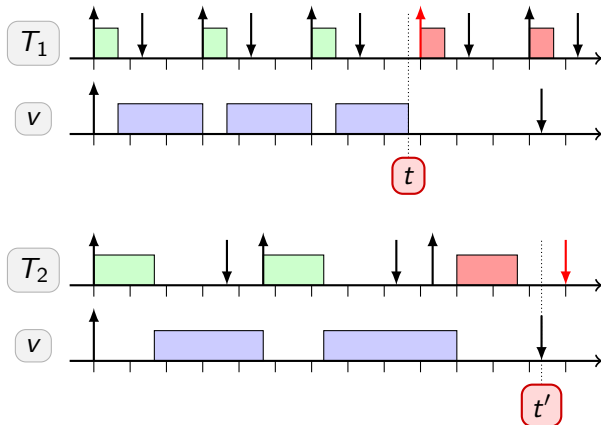


$$rf_{\pi}(t) := \max \{ e(\pi') \mid \pi' \text{ is prefix of } \pi \text{ and } p(\pi') < t \}$$

# Path Abstractions: EDF



## Path Abstractions: EDF

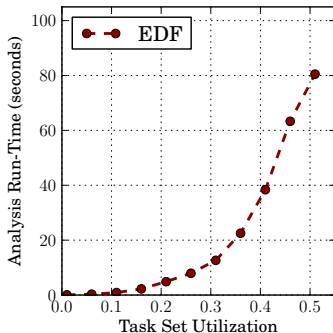
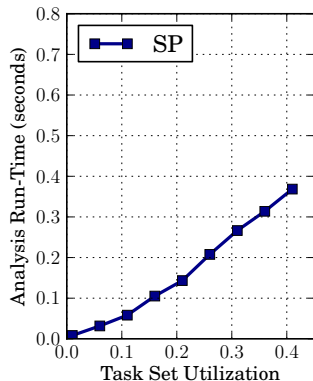


$$wf_{\pi}(t, t') := \max\{e(\pi') \mid \pi' \text{ is prefix of } \pi, \\ p(\pi') < t \text{ and } d(\pi') \leq t'\}.$$

# Evaluation

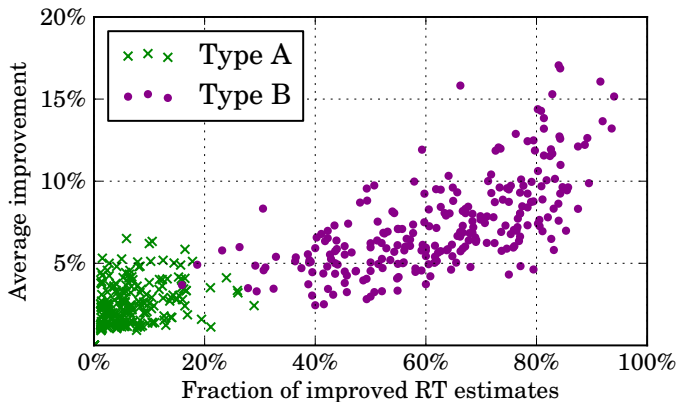


# Evaluation: Run-time Scaling



10-20 tasks with 5-10 vertices each, branching degree 1-3  
(Busy window extension for EDF.)

# Evaluation: Precision Improvement

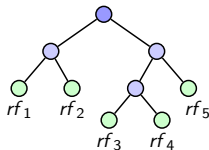


Type A: lower parameter variance

Type B: higher parameter variance

# Summary

- Exact solution for NP-hard problem
  - *Efficient* method
  - Iterative refinement
- Pluggable path abstractions
  - Static Priorities
  - EDF
  - *Flexible*
- Ongoing work:
  - Apply to other problems



Thanks!