

Computer Programming I

Lecture 4: Dictionaries and CSV-files

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Dictionary

Dictionary (type **dict**)

A collection of *key-value* pairs.

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Ex 1:

Anna 070-1122334

Pelle 0732255889

Olle 0708877441

Ex 2:

A .-

B -...

C -.-

Ex 3:

Sverige SEK

UK £

USA \$

Ex 4:

Eva 23

Carl 19

Svea 19

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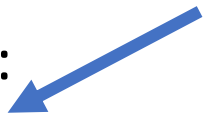
Ex 4:

Eva 23

Carl 19

Svea 19

Key : **Value**

Syntax Python:   Curly brackets { and }

```
friends = {'Anna': '070-1122334', 'Pelle': '0732255889', 'Olle': '0708877441'}
```

```
data = {'Eva':23, 'koordinater': (2,3), 44:[1,9,3]}
```

{key:value, key:value, ...} search key coupled to value

Key must be unique and cannot be changed (immutable).

Value can be anything and can be changed

Dictionary

```
print(friends) # {'Anna': '070-1122334', 'Pelle': '0732255889', 'Olle': '0708877441'}
```

```
print(friends['Olle']) # 0708877441
```

```
print(friends.get('Anna')) # 070-1122334
```

```
friends['Olle']='0739966551' # Change a value
```

```
friends['Nisse'] = '0704455772' # Add a post
```

```
del friends['Anna'] # remove Anna
```

```
print(friends.pop('Pelle')) # remove Pelle, returns the value 0732255889
```

```
if 'Gun' in friends:
```

```
    print('Gun is my friend')
```

```
else:
```

```
    friends['Gun']='0705566773' # add Gun
```

```
list_of_friends = list(friends) #
```

Dictionary

#Print the list

```
print('\nPrint the keys:') # or:  
for x in friends.keys():   # for i in friends:  
    print(x)               #     print(i)
```

```
print('\nPrint the values:')  
for z in friends.values():  
    print(z)
```

```
print('\nPrint the pairs:') # or:  
for a, b in friends.items(): # for a in friends.items():  
    print(a, b)             #     print(a)
```

What is printed?

```
code = {chr(i):i for i in range(65,91)}  
print(code)
```

Collections and sequences in Python

Certain types of objects can be iterated over (looped), ex 1:

```
total = 0  
for tal in [3, -4, 7, 0, 1]:  
    total = total + tal
```

The sequence after *"in"* must be a *iterable*, i.e. to be able to loop over and that returns one element.

Collections and sequences in Python

Collections are data structures with related elements.

Python's built-in collections and sequences make it possible to store and access data in a simple way. Sequences are iterable.

Ordered collections, sequences: you can reach the elements via the **index**.

Lists:

```
li = [3, -4, 7, 0, 1]
```

Strings: (?)

```
namn = 'Anna-Stina, 21'
```

Tuples:

```
min_t = (15, 'Abba', 21, 'Bethoven')
```

```
li = [3, -4, 7, 0, 1]
print(li[1]) # -4
li[0] = 8
print(li)    # [8, -4, 7, 0, 1]
```

Collections are “iterables” in Python

Exemple of Pythons built in non-sequence collections:

dictionary

```
pris = {'äpplen': 12, 'bananer': 14, 'citroner': 20}
```

print(pris[0]) dosen't work! Dictionaries are **unordered**.

```
print(pris['äpplen']) # 12
```

```
for e in pris.items(): # e will succesivey take the value of each key-value pairs
```

```
    print(e)
```

”Python’s dictionary is a shining star among its data structures; it is compact, fast, versatile, and extremely useful. It can be used to create a wide variety of mappings.”

You must differ between:

Mutable (can change):

Lists:

```
li = [3, -4, 7, 0, 1]
```

```
li[0] = 8 # [8, -4, 7, 0, 1]
```

Dictionaries:

```
pris = {'äpplen': 12, 'bananer': 14, 'citroner': 20}
```

```
pris['bananer'] = 15
```

Immutable (cannot change):

Strings:

```
namn = 'Anna-Stina, 21'
```

Tuples:

```
min_t = (15, 'Abba', 21, 'Bethoven')
```

Note! Key immutable; value mutable

Text in Python

- Strings are 'immutable', they cannot change

Ex: `namn[1]='a'` **Wrong!**

- The + and * operators creates *new* strings in the memory.

- Compare: a new string is created and written out:

```
print(namn.replace('a', 'i')) # Svei Lundmirk–Grinström
```

```
print(namn) # Svea Lundmark–Granström
```

- Compare: a new string is created , `namn` now point to the new string:

```
namn = namn.replace('a', 'i')
```

```
print(namn) # Svei Lundmirk–Grinström
```

The inbuilt function enumerate()

Gives both the index and value when you iterate through a sequence

```
town = 'Hjo' #stäng
print('Index Letter')
for i, v in enumerate(town):
    print(f'{i}{v:>7}')
```

Ger:

Index	Letter
0	H
1	j
2	o

Two variables.
First: a counter
Second element
Enumerate adds
to the counter

```
animals = ('dog','cat','bird') #tuple
print(list(enumerate(animals,10)))
```

Gives:

```
[(10, 'dog'), (11, 'cat'), (12, 'bird')]
```

```
for i in enumerate(animals):
    print(i)
```

Gives:

```
(0, 'dog')
(1, 'cat')
(2, 'bird')
```


Data handling

So far : Input from the keyboard and printing on the screen:

```
li = []
```

```
for i in range(4):
```

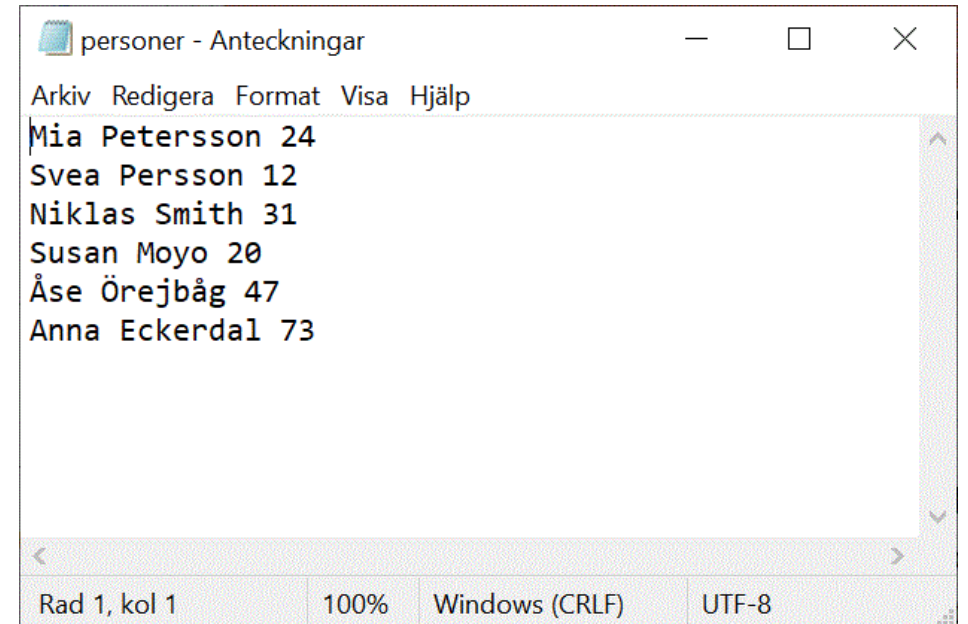
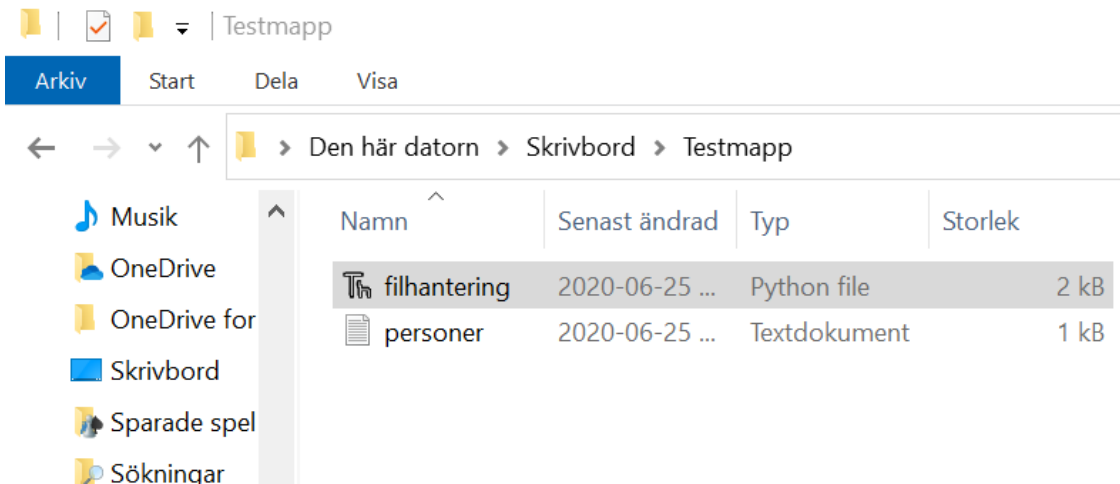
```
    li.append(int(input('Your text: ')))
```

- We want the computer to read and process large amounts of data.

Data handling

Read from text-fil

Suppose there is a file with text, `tex personer.txt`, in the same folder as your Python-program. Filformatet textfile.



File handling

Write a Python programme that reads from the text file and prints out the content in the file.

Write a Python code that:

- Creates a file object
- Asks the file object to read from the file
 - One row at a time
 - The whole file
- Prints the content on the screen

File handling

```
filnamn = input('Give the name of the file: ') # t ex personer.txt
fi = open(filnamn, 'r', encoding='utf-8') # fi is an object. 'r': Open for reading,
                                         # encoding utf-8 (eller 'latin-1') for åäö.
for rad in fi: # file objects are iterable. Read one row at a time.
    print(rad, end='') # Without end="" there will be 2 new lines
# or: print(fi.read()) # Reads the whole file, returns one string
fi.close() # Remember to close the file

# open(), print() och input() built in functions
```

Files

Write to file

```
utfil = input(Name of the file to be created: ')
fu = open(utfil, 'w') #fu refers to utfil. 'w': write over existing file or create new file
# fu = open(utfil, 'a') Append to existing file (a för append)
# fu = open(utfil, 'x') Create new file . Gives warnin gif the file already exists
print('Add text, finnish with 0:')
text = input('Write a row, finnish with 0:')
while text.casefold() != 'stop':
    fu.write(text+'\n')
    text = input('Add an extra line:')
fi.close()
```

Files

Better to use 'with', *context manager*. Opened files are automatically closed.

with open(n1, mode) as f1, open(n1, mode) as f2, ...

```
readfile = input('Give name of file: ')
```

```
writefile = input('Give name of file to write to: ')
```

```
with open(readfile, 'r') as f1, open(writefile, 'w') as f2:
```

```
    for person in f1: #Read one row at a time from the file that f1 refers to
```

```
        if 'Niklas' in person:
```

```
            continue # Skip Niklas
```

```
        f2.write(person) # Write on the row on the file that f2 refers to
```

Files

for r in f1: # Reads one row at a time to r

f1.read() # Reads the whole file and returns a string

f1.readline() # Reads one row. Returns ' ' at the end of the file

f1.read(t) # Reads t entries. Returns ' ' at the end of the file

f1.readlines() # Reads all the rows. Gives a list of rows.

f2.write() # Writes a string to a file

f2.writelines() # Writes a list with one element per row.

csv-data

- Python has the module `csv` to read and write csv-data, *comma separated values*. The csv-format is commonly used for spreadsheets and data bases.

Example: the file `people.csv`:

Content:

```
No, Name, country
1, Alex, USA
2, Erik, Sweden
3, Cheng, China
```

Python code reads the csv file and prints the content:

=>

```
['No', ' Name', ' country']
['1', ' Alex', ' USA']
['2', ' Erik', ' Sweden']
['3', ' Cheng', ' China']
```

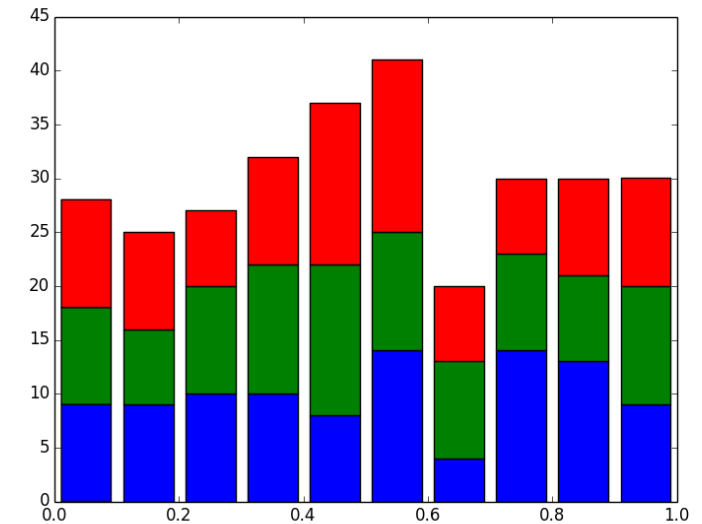
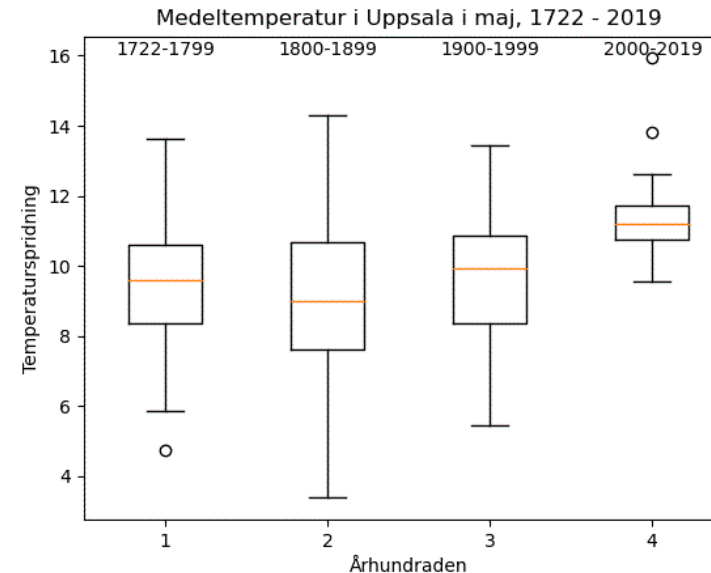
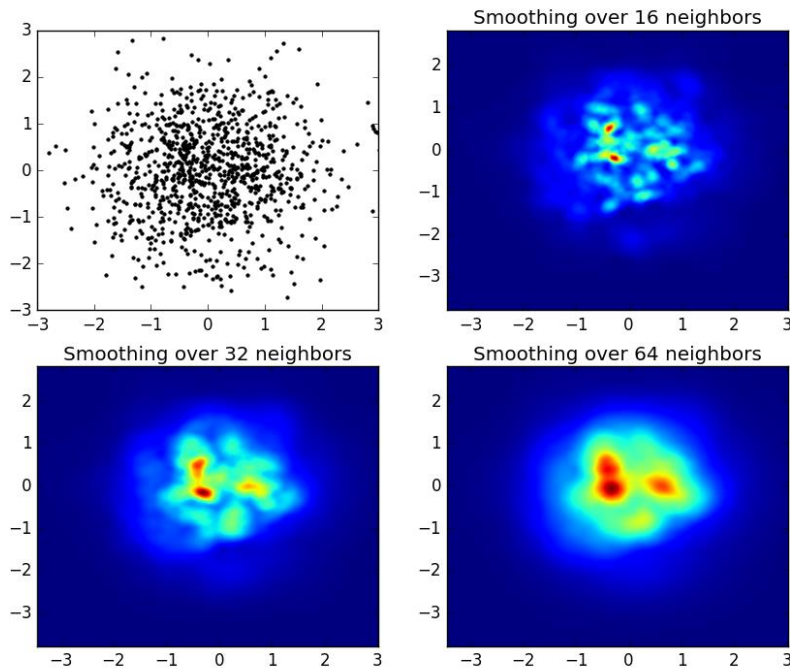
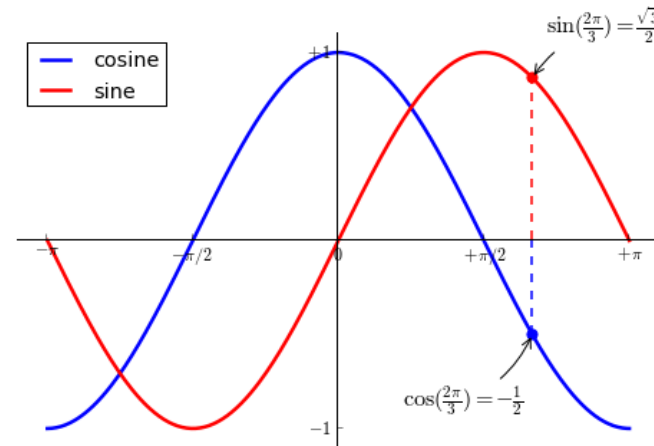
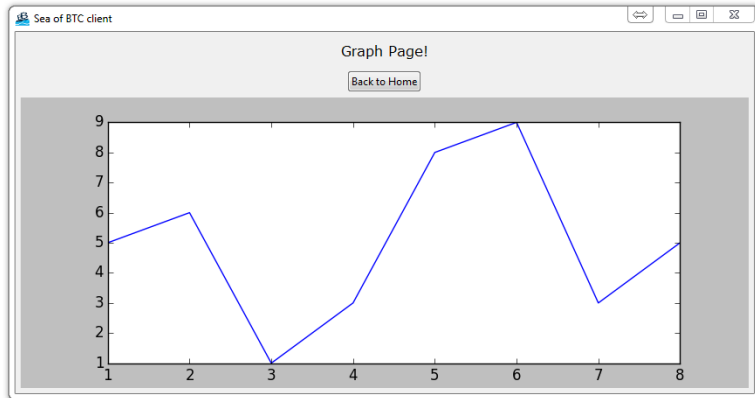
```
import csv

with open('people.csv', 'r') as csvFile:
    reader = csv.reader(csvFile)
    for row in reader:
        print(row)
```

```
# read the file as a csv file.
# the reader-object iterates over each
# row in the file, and returns lists, one per
# row, where the elements are strings.
# It's the comma that separates the data!
```

Datavisualisation with Python: matplotlib

“Matplotlib is a comprehensive library for creating static, animated, and interactive visualizations in Python.” <https://matplotlib.org/>



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Data visualisation with matplotlib

```
import matplotlib.pyplot as plt # pyplot is a module in the package matplotlib
```

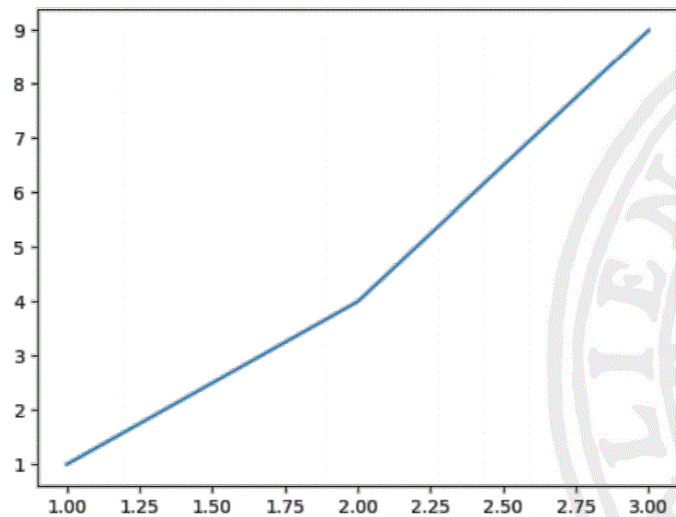
#Draw lines and points:

```
plt.plot([1,2,3],[1,4,9],"-") # a) line between (1,1), (2,4), (3,9)
```

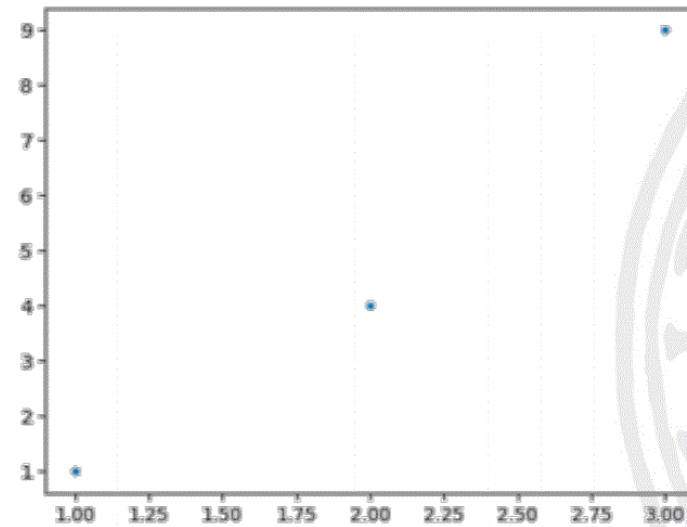
```
plt.plot([1,2,3],[1,4,9],".") # b) draw points
```

```
plt.show()
```

a)

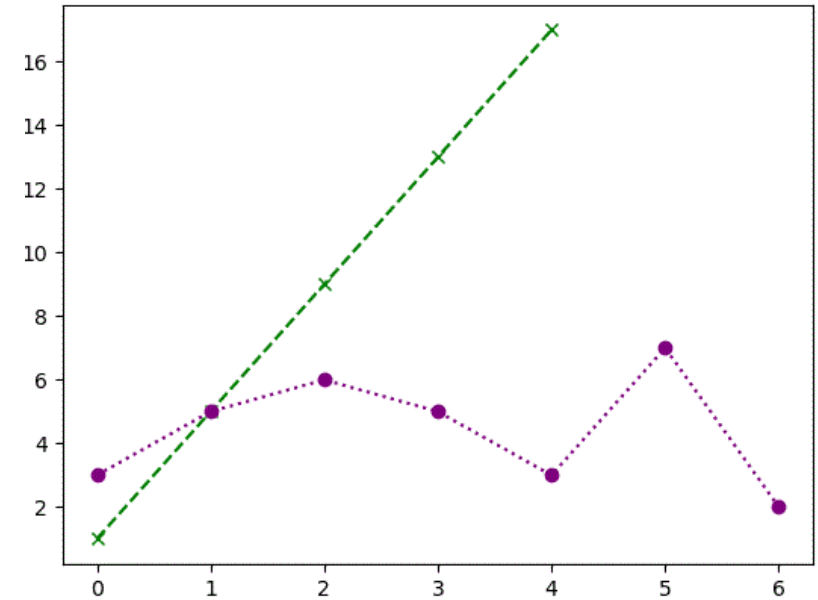
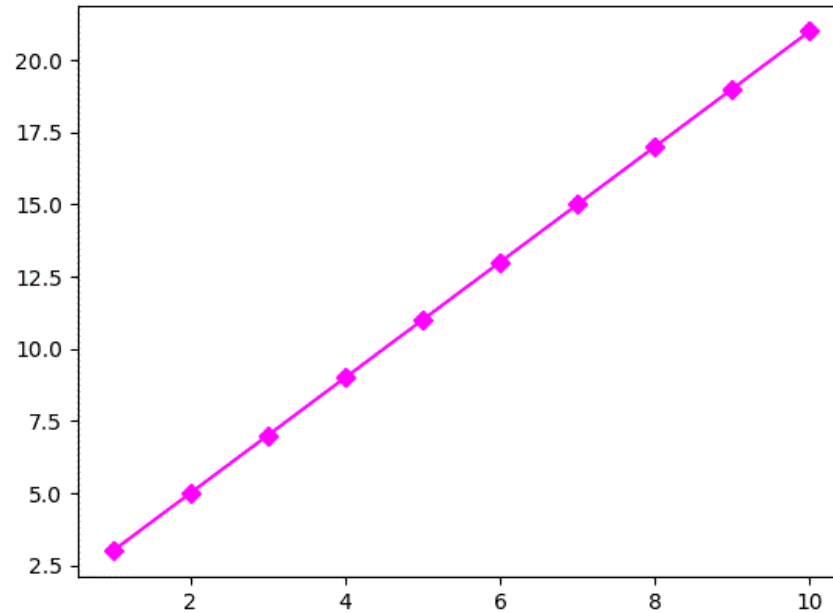
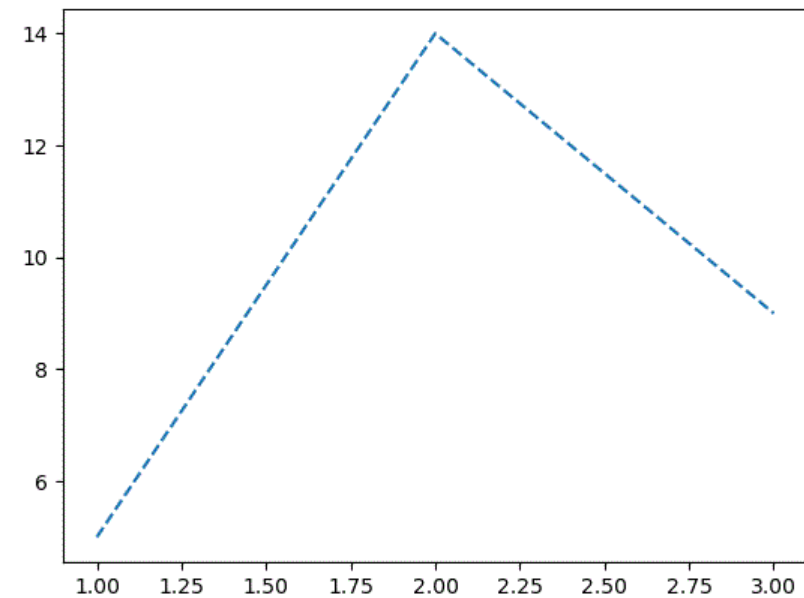


b)



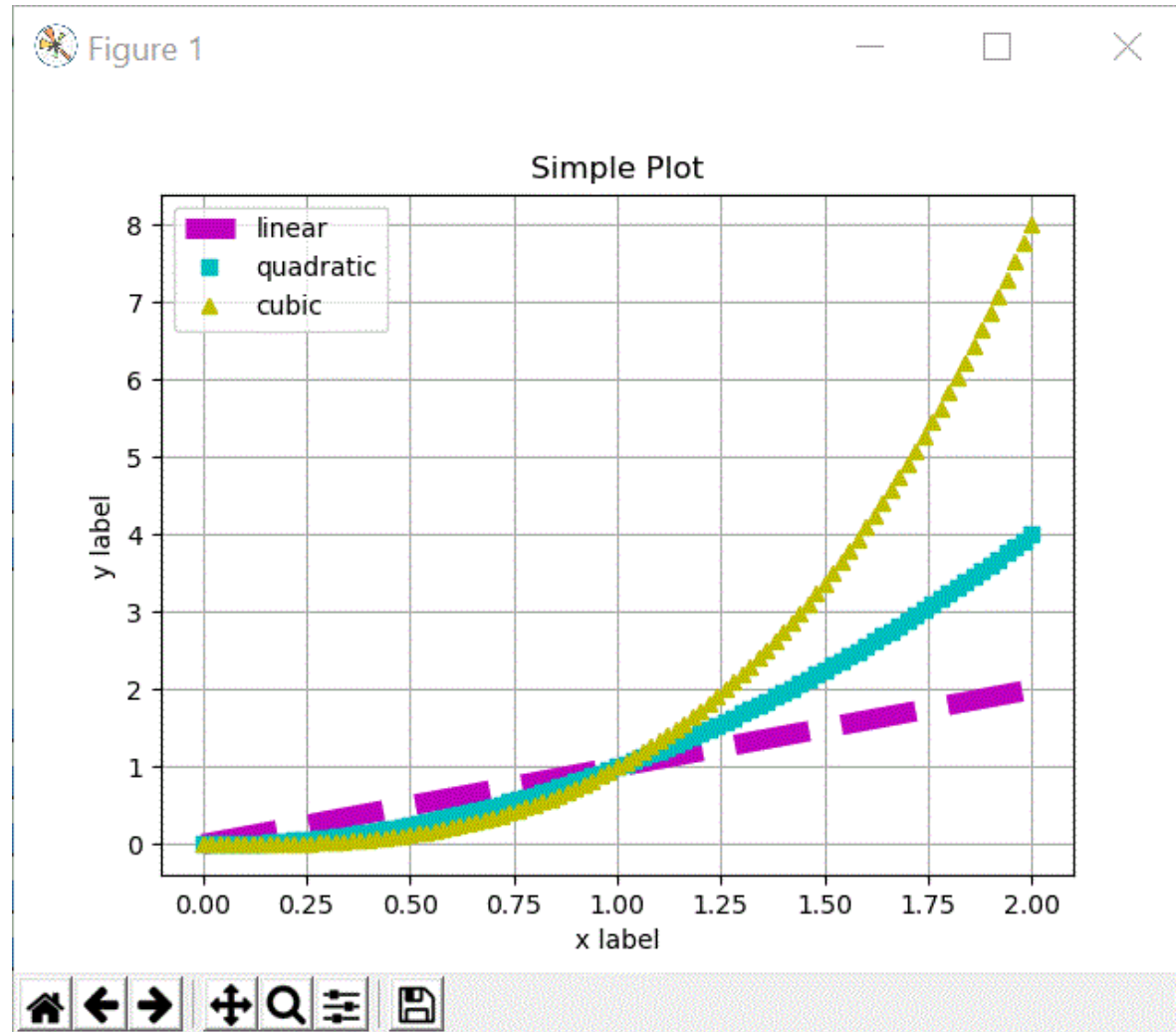
Datavisualisation with matplotlib

Ex1:



Datavisualisation with matplotlib

Ex2:



Datavisualisation with matplotlib

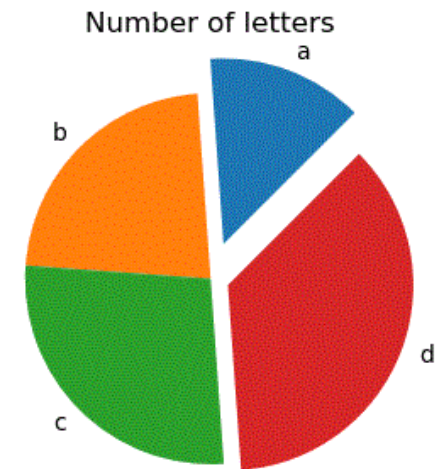
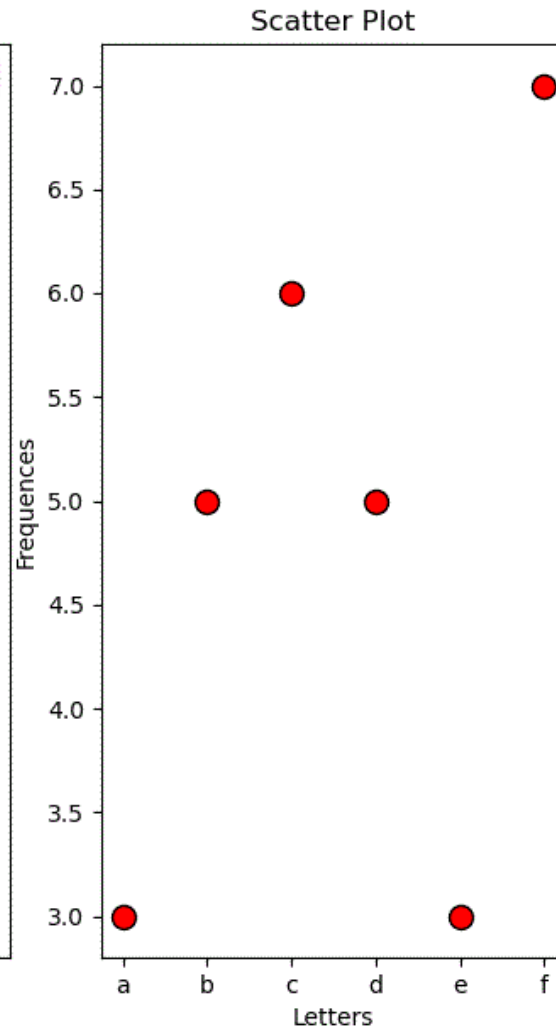
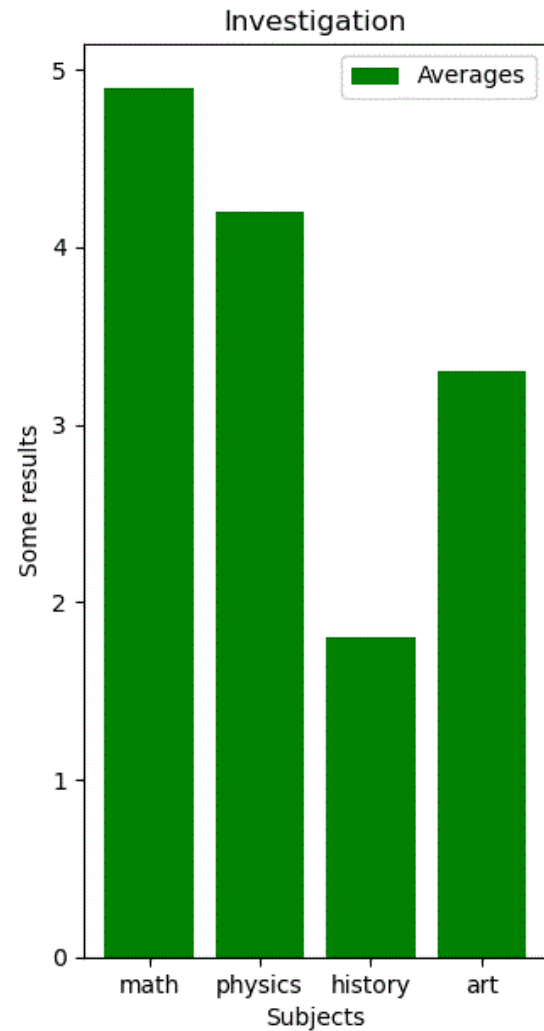
```
import matplotlib.pyplot as plt
```

Plot a line:

- Number of x-values == number of y-values
- Linestyle (ls) text '-' , '--' , '-.' , ':', 'None', 'solid', 'dashed', 'dashdot', 'dotted', ...
- Marker text ^ (triangle), o (circle), x, s (square), p (pentagon)
- Color text 'y', 'm', 'c', 'r', 'g', 'b', 'w' and 'k'
- Linewidth
- ...

Datavisualisation with matplotlib

Ex3:



Datavisualisation with matplotlib

- `plot()`: plots lines or points
 - `label`: Give a name to the plot
- `xlabel()/ylabel()`: Labels on the x and y axis.
- `title()`: Title.
- `annotate()`: Text at specific points
- `legend()`: Show the labels.
- `grid()`: Gridlines
- `show()`: Show the whole graph.

Datavisualisation with matplotlib

`plt.plot(...)`

`plt.bar(...)`

`plt.scatter(...)`

`plt.pie(...)`

`plt.hist(...)`

`plt.boxplot()`