

CS Project 2011  
GSM Call Service  
September 2011



# Content

- ▶ Mobile Arts company presentation
- ▶ Telecom key characteristics
- ▶ GSM Call Service basics
- ▶ GSM Call Service project characteristics

# Mobile Arts Company

## Presentation

- ▶ Mobile Arts provides real-time voice, text messaging and positioning telecom products to international GSM/3G/4G operators, e.g.
  - ✓ SMS centre
  - ✓ Voice mail system
  - ✓ GPS positioning system
- ▶ Mobile Arts has offices in Stockholm (HQ), Birmingham, Moscow, Zagreb, Beijing
- ▶ Mobile Arts uses Erlang/OTP as development environment
- ▶ Mobile Arts has taken part in all CS projects since 2005
- ▶ Each year, several CS students have continued the CS project by a Master Thesis at Mobile Arts
- ▶ Quite a few former CS students are now employed at Mobile Arts

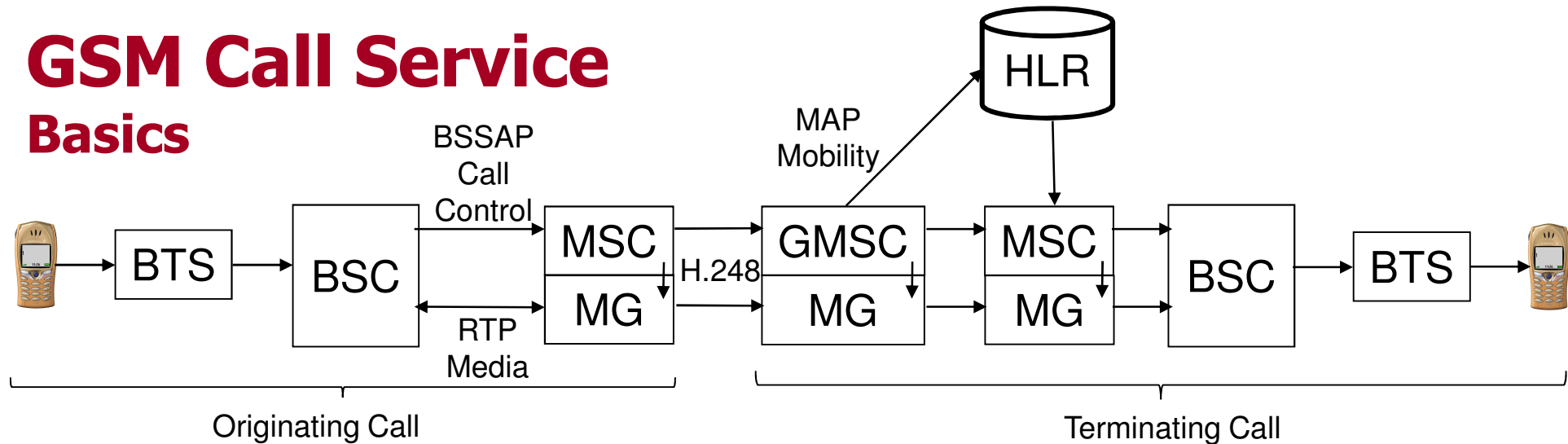
# Telecom

## Key characteristics

- ▶ Large systems
  - ✓ Millions of users per system, very often 30-50 million users per system
- ▶ Real time services
  - ✓ Minimal latency, usually less than 280 ms end-to-end
- ▶ Resilience
  - ✓ 24/7/365 service, more than 99,9995% yearly availability
- ▶ Standardized interworking protocols
  - ✓ Enabling roaming subscribers in multi network/operator/supplier environment
  - ✓ Main standardization forums: 3GPP, IETF, ITU, OMA

# GSM Call Service

## Basics



- ▶ Protocols:
  - ✓ Mobility: Mobile Application Part, MAP
  - ✓ Call control: Base Station System Application Part, BSSAP
  - ✓ Media: Real Time Protocol, RTP
  - ✓ Codec: Any (Transparent)
  - ✓ MG control protocol: ITU H.248
- ▶ Project: Implement a GSM Call Service according to existing 3GPP standards
- ▶ Baseline:
  - ✓ Base Transceiver Station, BTS: existing
  - ✓ Base Station Controller, BSC: from Open-BSC project (& Mobile Arts thesis projects)
  - ✓ (Gateway) Mobile Service Switching Centre, (G)MSC: from CS-10 project (GSM SMS)
  - ✓ Home Location Register, HLR: from Mobile Arts HLR
  - ✓ Media Gateway, MG: from CS-09 (IMS Video Mail Service)

# GSM Call Service

## Project characteristics

- ▶ Large System Architecture
  - ✓ A wide-spread call service implementation requires proper architecture
- ▶ Baseline reuse
  - ✓ Baseline implementation is reused and updated as needed
- ▶ Distributed project structure
  - ✓ Responsibilities are distributed upon several co-ordinated teams
- ▶ Understanding of telecom standards
  - ✓ Telecom standards are to be implemented

# GSM Call Service

## Document References

- ▶ 3GPP, Release 7: <http://www.3gpp.org>
  - ✓ TS 23.002, Network Architecture
  - ✓ TS 23.003, Numbering
  - ✓ TS 23.018, Basic Call Handling
  - ✓ TS 24.008, Radio Layer 2, Stage 3
  - ✓ TS 29.002, MAP
  - ✓ TS 43.051, GERAN Stage 2 Description
  - ✓ TS 48.008, MSC-BSS Layer 3
- ▶ ITU: <http://www.itu.int/ITU-T>
  - ✓ Q.763-764, ISUP
- ▶ IETF: <http://www.ietf.org>
  - ✓ RFC 3550, RTP