Operating systems 2018

Operating systems (1DT044)
Operating systems and process oriented programming (1DT096)
Uppsala university

Seminar questions

Module 1

Fundamental concepts

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The grand picture

- 1. What is the overall purpose of an operating system?
- 2. On a single (core) CPU, how can the operating system make several programs execute seemingly at the same time?
- **3.** What do we mean with operating system kernel?

Processes

- 4. What is the difference between a program, executable and process?
- **5.** What is the purpose of the call stack?
- 6. Can processes share a single stack? Justify your answer.

Dual mode operation

- 7. What are the names of the two modes?
- **8.** What is the purpose of dual mode operation?
- 9. How does dual mode achieve its purpose?

Exceptions and interrupts

- 10. In general, what does it mean for something to be synchronous or asynchronous?
- 11. In relation to the CPU, what does it mean for an event to be synchronous or asynchronous?
- **12.** What is the purpose of exceptions and interrupts?
- 13. What are the differences between an exception and an interrupt?
- **14.** What is meant by CPU context?
- **15.** What steps are taken when handling an exception or interrupt?

System calls

- **16.** What is the overall purpose of the system call concept?
- 17. When requesting service from the operating system, why can a user process simply not use an ordinary function call to the kernel? Why must this be done using a system call and how is this different from an ordinary function call?
- 18. Why are exceptions important when implementing system calls?

Multiprogramming

- 19. What is meant by I/O?
- **20.** What is special with I/O compared to normal execution?
- 21. In multiprogramming a job can be in three states, name and explain the purpose of each state.
- 22. In multiprogramming, what happens when a job makes a request for I/O.

System call design

- 23. Explain step-by-step how the getc system call that allows a program to read a single character typed by a human user on the keyboard can be implemented.
- **24.** Compared to getc, what steps must be added to implement the gets system call that allows a program to read a string of characters typed by a human user on the keyboard.